



**KIDS**

**November 2021**

**EXPANDED LISTINGS**

## **1 Monday**

### **8pm Odd Squad**

*The Curious Case of Pirate-Itis/Oscar The Couch*

The Curious Case of Pirate-itis - Otto and Oscar try to stop Olive from turning into a pirate. Curriculum: Geometry; identifying three-dimensional shapes and comparing them to two-dimensional shapes.

Oscar the Couch - Oscar accidentally turns himself into a couch. Curriculum: Number operations; solving addition and subtraction word problems.

### **8:30pm Odd Squad**

*No Ifs, Ands, Or*

*Robots/Worst First Day Ever*

No Ifs, Ands, or Robots - Chaos ensues when one of Oscar's Oscarbots malfunctions. Curriculum: Algebraic thinking: identifying and extending number patterns; geometry: recognizing rectangular prisms. Worst First Day Ever - When Agent Ori's first day on the job turns into a worst-case scenario, other Odd Squad agents share their own 'worst first day ever' stories.

Curriculum:

Partitioning/dividing;  
addition/subtraction.

### **9pm Arthur**

*Feeling Flush/Family Fortune*

Feeling Flush: When Elwood City experiences a drought, Francine bets Arthur that her family can use less water than his. But Francine is shocked to learn that, despite her conservation efforts, her water meter levels are twice as high as Arthur's! What's going on at the Frensky household? Will Francine find out who's behind the flushing frenzy? Family Fortune: The TV show, Treasure Caravan, is coming to Elwood City!

Arthur and D.W. are convinced that in Grandma Thora's attic they'll find treasures that will make them famous on TV - and rich beyond their wildest dreams. But what they really discover is that family history and cultural traditions are far more precious.

### **9:30pm Arthur**

*Opposties Distract/Just The Ticket*

### **10pm Cyberchase**

*A Seedy Business*

The citizens of Factoria have been put back to work at a toy factory where they get free meals. The problem? The benefactor is none other than Hacker, and the meals all come from vending machines. The CyberSquad and their new friend--a little Factorian girl named Zoreen--suspect

Hacker is up to no good, and they discover he's not making toys, but spy planes! To get the Factorians out of Hacker's clutches, the CyberSquad must show them how to grow their own food. Can they put Hacker out of business for good? Big idea: Delicious, healthful vegetables don't just come from the store. They grow from seeds - and you can grow (and eat) them yourself! Math concept: Area.

### **10:30pm Pinkalicious & Peterrific**

*Sweet Pea Pixie/Pink Piper*

It's time for the Sweet Pea Pixies to emerge from their pods in the Pinkville Community Garden, but one pixie has trouble flying. It's up to Pinkalicious and Peter to show her how to spread her wings and take off!

Pinkalicious writes a song about her favorite color for school, but no matter where she goes to practice, she keeps getting interrupted by dogs barking, frogs chirping, and cows moo'ing. But why? It's almost like they like pink as much as she does.

### **11pm Pinkalicious & Peterrific**

*Invisible Ink/Rusty's*

*Doghouse*

"Invisible Ink" It's Indigo's first time babysitting and she's brought a fun activity for Pinkalicious and



Peter...Invisible Ink! But what will happen when Peter suddenly turns himself invisible?! Curriculum: (Music) Expressing ourselves musically in dialogue with others, through call and response and improvisation, is joyful and a means of personal expression. "Rusty's Doghouse" When Rusty refuses to go inside, Pinkalicious, Peter, Rafael and Frida decide to build Rusty his very own doghouse! It turns out so pinkcredible that a few other animals use it as their own home. Curriculum: (STEAM) Introducing design as a part of the engineering process. Interstitial: Kids study the innerworkings of a kazoo and use everyday objects to create and decorate their own.

### **11:30pm Elinor Wonders Why**

*Wind in the Web/The Pokey Plan*

Wind in the Web - Elinor and her friends volunteer to help Mr. Raccoon put up a sign for his bakery, but the sign keeps blowing away in the fall breeze. After Elinor observes a spider in its web and how the wind doesn't seem to affect it at all, she learns things that are wide will catch the wind, but if they have lots of holes like a spider's web,

they will not. They try this new idea on their sign and cut holes in it, and it works. Problem solved, and just in time for all the folks to notice the sign and buy Mr. Raccoon's yummy baked treats! The Pokey Plant - It's Plant Day at school and Elinor is super excited to get a beautiful plant to take home. When she gets a cactus, she's a little disappointed at first, but after some careful observations, she and her friends learn lots of cool things about it, like how it grows in the desert, how it doesn't need much water and how the spikes keep it safe. Elinor decides her cactus is the coolest plant ever!

### **12am Donkey Hodie**

*Super Duper Sleepover/Mountain Climb Time*

### **12:30am Daniel Tiger's Neighborhood**

*Safety Patrol/Safety at the Beach*

Safety Patrol: Today at school, the children are learning about traffic signs. Prince Tuesday comes for a special visit, wearing his crossing guard uniform. He takes the class on a walk through the Neighborhood and they practice their safety rules all along the way. Safety at the Beach: Daniel and Katerina are playing on

Jungle Beach with Mom Tiger. The children get a bit carried away by their treasure hunting play and they drift too far away from Mom. They learn that to stay safe near the water, they need to stop and listen!

## **2 Tuesday**

### **8pm Odd Squad**

*Music of Sound*

Music of Sound - The Mobile Unit must convince Soundcheck to get back together again. Curriculum: Venn Diagrams, Sound.

### **8:30pm Odd Squad**

*Odd In 60 Seconds/Villain Networking*

Odd in 60 Seconds - The Mobile Unit is called to Odd Squad's top-secret security facility. Curriculum: Time - One Minute. Villain Networking - The Shadow tries to convince villains to join her Villain Network.

Curriculum: Line Graphs.

### **9pm Arthur**

*The Election/Francine Goes to War*

"The Election"-- "I, Muffy Crosswire, do solemnly swear to uphold the office of the President of the United ..." Actually, it's only a mock election in Mr. Ratburn's class, but Muffy takes it just as seriously. How far will she go to win? "Francine Goes to War"--Francine can't believe it. She gets in trouble



matter what she does -- thanks to the new nosy next-door neighbor! Will Francine get to play her drums or fight with her sister again?

### **9:30pm Arthur**

*D.W. Aims High/Flaw and Order*

D.W. Aims High: D.W. wants to be the first person to set foot on Mars! But what if scary purple aliens eat her? With help from her dad, D.W. separates fact from fiction and discovers the excitement of space exploration. Flaw and Order: Who's responsible for cracking Dad's cake platter? DUN-DUN! All the evidence points to Arthur! DUN-DUN! Or does it? DUN-DUN! With Buster's help, Arthur sets out to clear his name - and figure out what keeps making that mysterious yet familiar "DUN-DUN" sound.

### **10pm Cyberchase**

*True Colors*

Hacker becomes a good guy! Can this possibly be true? A new, reformed Hacker runs for election against Motherboard, claiming to have done five good deeds, and promising to turn over a new leaf. Can the kids find a counter example that proves Hacker is lying -- or will he be elected the new ruler of cyberspace? Guest voice: Al Roker as "Sam Vander Rom."

The Big Idea: When people use words like always, never, all, or none to claim something is true, be suspicious! Such claims are often false, and you need only a single counter example to disprove them. Math Topic: Counter Examples NCTM Link: Reasoning & Proof.

### **10:30pm Pinkalicious & Peterrific**

*Fairy House/Pinkabotta & Peterbotta*

Pinkalicious and Peter build a fairy house to attract the Springtime Fairies. But when the fairies turn out to be noisy roommates, they decide it's probably best if they build a home for the fairies instead. / Pinkalicious and Peter create Robotta, a robot that can do anything, including helping them clean their rooms. But when Robotta malfunctions, they're left with a big mess. Fortunately, the kids figure out a way to make clean-up fun -- pretend to be robots!

### **11pm Pinkalicious & Peterrific**

*Cha-Cha-Licious /Show and Smell*

It's the first day of summer. This means it's time for ice cream, but Mr. Swizzle's blender isn't working. Pinkalicious and her family volunteer to run the shop while he fixes his blender, but they soon learn serving ice

cream takes a certain rhythm. Mommy's new invention, the Perfume-a-matic, can make perfume out of anything so, of course, Pinkalicious makes the most pinkatastic perfume ever! But it sure doesn't smell that way when she brings it to Show-and-Tell. She'll have to fix this smelly mix-up fast!

### **11:30pm Elinor Wonders Why**

*Olive's Library/Nature Walk*

Olive's Library - It's Olive's birthday party and everyone has given her a book as a present, which makes Olive very happy. However, when she goes to her room to put them away, Olive finds there's no more room. Her shelf is CRAMMED full of books. What should she do with all these books? While outside playing, the kids observe how ants share food by storing it in a special communal room. Inspired by this, the kids help Olive make a little lending library so she can share her books with everyone in Animal Town! Nature Walk - It's Nature Day at school and Elinor, Olive and Ari have to make a Nature Walk at recess. But, it's a windy day and they run into problems when their arrow signs keep blowing over, confusing their classmates and causing them to get turned around on the nature path. Fortunately, the



three kids learn how to improve their signs by copying an idea from the trees: underground roots! The kids bury the bottom part of their arrow signs, just like a tree, which works perfectly.

### **12am Donkey Hodie**

*The Fastest Fetcher/Bobbly Ball*

### **12:30am Daniel Tiger's Neighborhood**

*Clean Up Time/Neighborhood Clean Up*

Clean Up Time: Daniel and O the Owl are playing "farm" at Daniel's house. They are having a lot of fun, but are making quite a mess! After losing his watch in a messy room, Daniel realizes that cleaning up and putting his toys away will help him find it. Neighborhood Clean Up: A wind storm has made a mess of the Neighborhood playground and no one can play. When King Friday proclaims that it is Clean Up Day, everyone helps restore the playground by throwing out and recycling the trash. The children learn that by working together, the playground can be ready for play again in no time!

## **3 Wednesday**

### **8pm Odd Squad**

*O Is for Opposite/Agent Oksana's Kitchen Nightmares*  
O is for Opposite - When Ms. O gets trapped in a mirror, an

opposite Ms. O enters the real world. Curriculum: Data analysis and graphing; Prediction and probability. Agent Oksana's Kitchen Nightmares - The agents try to resolve a disagreement between Ms. O and Oksana. Curriculum: Estimation; Skip counting.

### **8:30pm Odd Squad**

*Rookie Night/Who Let The Doug Out?*

Rookie Night - It's party time for all the new agents at Odd Squad. Curriculum: Temperature: Using a thermometer; Associating different climates/seasons with degrees. Who Let The Doug Out? - Delivery Doug needs help with an egg situation.

### **9pm Arthur**

*All Thumbs/Kidonia*

### **9:30pm Arthur**

*Unfinished/D.W., Bossy Boots*

Unfinished: Arthur is completely riveted by a book and can't wait to see how it ends. But&#xE0; oh no! The last few pages are missing! Now what? Will Arthur ever find out what happens to Dr. Gustavius Boles and Caleb Trimmingham on their round-the-world balloon adventure? Or will Arthur have to make up his own ending? D.W., Bossy Boots: For D.W., there's nothing better than getting her own way - that is,

until all her friends stop playing with her. Will D.W. be forever shunned at the playground - or will she figure out how to be a little nicer to her friends?

### **10pm Cyberchase**

*Hacker Hugs A Tree*

Who knew Hacker was a nature lover? Seems it all started many Cyber-years ago, when Motherboard banished him to the Northern Frontier. With only the trees to call his friends, Hacker developed a soft spot for the woodlands. That's why he's especially incensed when a new villain begins to zap his beloved trees into thin air. The tree-sanity must be stopped! In an unlikely pairing, the CyberSquad steps in to help Hacker. But, will they be able save the forest before it's too late?

### **10:30pm Pinkalicious & Peterrific**

*Secret Sculpture/The Celebrator*

Pinkalicious, Peter and friends set out to explore Pinkville Green and discover a secret statue to play on! Mr. Crunk tells them not to touch the art, but it looks so fun! Can you play with art? Pinkville's birthday is coming up, and Mommy has made just the invention for the occasion - the celebrator! It's so much fun to use that



Pinkalicious can't stop celebrating -- every little thing -- until celebrating becomes, well, a little annoying.

**11pm Pinkalicious & Peterrific**

*Indoor Camp-In/The Flutterbugs*

Pinkalicious and Peter have been looking forward to having a campout in their yard, but plans change when it starts raining. That won't stop them, though. With a little imagination, some scissors and paint, indoor camping can be just as fun as camping outside! Pinkalicious and her friends are all set for a pinkerrific tea party - that is, until some unexpected guests buzz in. She thinks the flutterbugs are there for the cupcakes, but discovers what they really love is her singing.

**11:30pm Elinor Wonders Why**

*The Town Picnic/The Amazing Expandable Clubhouse*

The Town Picnic - It's time for the Animal Town picnic, but Ari is growing impatient waiting for Ms. Llama's famous ketchup, which just won't come out of the bottle. Meanwhile, Elinor and her friends follow a bee to its hive and observe the honey-making process, where they discover that honey is goopier when it has less water in it.

Using this new-found knowledge, the kids are inspired to solve M. Llama's ketchup problem by adding water and making it less goopy, just in time for Ari to enjoy his delicious sandwich. Yum! The Amazing Expandable Clubhouse - Elinor, Olive and Ari are happy to welcome new members to The Explorer's Club, but as more and more kids join, a big problem arises: their clubhouse isn't big enough to fit all the new Explorers! When the entire Clubhouse rolls down the hill, Elinor and her friends need to find a solution. After observing their snail friends, Norma and Lulu, they realize that a snail's shell expands as it grows, which gives them the idea to EXPAND their Clubhouse, adding new sections to make it nice and spacious for all to play!

**12am Donkey Hodie**

*The Yodel Birds Are Coming/A Lot of Hot*

**12:30am Daniel Tiger's Neighborhood**

*The Dragon Dance/Teacher Harriet's Birthday*

The Dragon Dance: In school, the children are all helping Teacher Harriet with a big art project: creating a dancing dragon! Everyone is eager to finish so the dragon can dance, but they learn that

they need to work together so the big project can be finished. Teacher Harriet's Birthday: It's Teacher Harriet's birthday! Mom Tiger helps the children surprise her by decorating the classroom with streamers and making a birthday present while she is gone. The children learn that cooperation is necessary to pull off the surprise.

**4 Thursday**

**8pm Odd Squad**

*Mr. Unpredictable/Down The Tubes*

Mr. Unpredictable - A new villain named Mr.

Unpredictable challenges the Mobile Unit. Curriculum: Number Patterns. Down the Tubes - The Odd Squad tube system has mysteriously been shut down. Curriculum: Addition Combos of 10.

**8:30pm Odd Squad**

*Sample of New York/It's Not Easy Being Chill*

Sample of New York - The Mobile Unit reports to the New York City Odd Squad to help with a big problem.

Curriculum: Sample Size. It's Not Easy Being Chill - An agent-in-training visits the Mobile Unit. Curriculum: Fractions.

**9pm Arthur**

*Speak Up Francine/Waiting for Snow*

**9:30pm Arthur**

*The Curse of the*



### *Grebes/Arthur Changes Gears*

The Curse of the Grebes: The Elwood City Grebes haven't won the Baseball Championship since 1918. But with the addition of three players - voiced by real-life Red Sox players Johnny Damon, Mike Timlin, and Edgar Renteria! - the title is finally within reach. There's one problem - whenever Buster is at the game, the Grebes lose! Is Buster the team's curse?! Or can the players convince Buster that his loyalty as a fan is more valuable to them than winning? Arthur Changes Gears: Arthur finally saves enough money to buy the bike of his dreams! But this new bike is way too nice to actually ride. What if it gets wet? Or dirty?! It takes the whole gang - plus a special visit by the Ghost of Bikes Never Ridden - to convince Arthur that his treasured possession is better off being enjoyed than kept on display.

### **10pm Cyberchase**

#### *A Camping Conundrum*

Matt, Inez, Digit, and Jackie are planning a friendship retreat: four epic days of camping in the wilderness on Camptopia. Although Jackie's going to miss her warm bed, everyone's excited to spend uninterrupted time together in

nature--no distractions whatsoever. All are happy campers until Digit's Power Pal 3000--a cooking-heating-entertainment center all-in-one--suddenly shuts down! With no gadgets to heat up their campsite, cook their meals, or save their retreat, temperatures drop while tensions rise. The kids have to learn how to work through their frustrations, and perhaps look up for a solution.

Through a bit of trial and error, the kids discover that they can harness the power of the sun to solve their problems. It's amazing what solar energy and a little ingenuity can do!

### **10:30pm Pinkalicious & Peterrific**

#### *Pinkapolka Dotty/Lila Gets Glasse*

"Pinkapolka Dotty" Inspired by Dame Nostrella's pinkcredible polka dot art exhibit, Pinkalicious decides to create polka dot art of her own, but she gets a little too carried away! Soon, the entire Pinkerton household is covered with polka dots! Curriculum: (Visual Arts) Creating art with polka dots; discussing how a work of art makes you feel. "Lila Gets Glasses" Lila's a little embarrassed to wear her new glasses, even when she needs them to play soccer.

So Pinkalicious comes up with a creative solution to help Lila see in style. Curriculum: (Visual Arts) Experiment with different materials, tools and techniques to make art that expresses an individual's style. Interstitial: Kids use recycled bottle caps of different sizes and colors to create unique works of art.

### **11pm Pinkalicious & Peterrific**

#### *School Rules/Scooterboy*

When Pinkalicious brings her pet unicorn, Goldie, to school, she discovers that even imaginary unicorns have to follow the rules. Peter is ready to save the day as Scooterboy, superhero extraordinaire! But he can't find anyone who needs rescuing. Maybe his sidekick, Twirl-a-whirl Girl, can help.

### **11:30pm Elinor Wonders Why**

#### *The Paper Trail/Bath Time*

The Paper Trail - The kids are making a storybook when they run out of paper, so they decide to get more from the store. Unfortunately, the store is out of paper too, so the kids wonder: where can they get more? This question brings them to Mr. Beaver's paper mill, where they learn that paper comes from trees, and the trees come from a tree farm! After learning all the steps and how nature plays a



significant role in making paper, the kids realize that it's important not to waste it. This inspires them to finish their story by drawing on the back of their old paper. Bath Time - After Ari's parents let him skip bath time, he's determined to never have a bath again. This makes Elinor, Ari and Olive ask the question, why do we have to take baths anyway? They learn all about the different ways animals keep themselves clean, but Ari is still adamant about never bathing again. That is, until he starts to get really sticky and itchy, which disrupts his playtime. He finally gives in to bath time and makes himself squeaky clean, but don't worry, he'll have plenty time to get dirty again tomorrow!

**12am Donkey Hodie**  
*Flying Flapjacks/Pickle Penguin Problem*

**12:30am Daniel Tiger's Neighborhood**  
*Super Daniel!/Play Pretend*  
Super Daniel!: Daniel and Grandpere are at home pretending to be superheroes when Daniel notices that Dad has forgotten to take his lunch to work with him. He and Grandpere take Dad's lunchbox to the Clock Factory and Daniel uses his imagination to have several super adventures along the way. Play Pretend: Teacher

Harriet shows the children a big cardboard box and asks them what they think it could be. Daniel and Miss Elaina have fun pretending the box is a space ship and a jungle boat, but O the Owl just sees a big cardboard box. With a little help from his friends, O discovers how much fun it is to pretend!

### **5 Friday**

#### **8pm Molly of Denali**

*Butterflies and Bunny Babies/Every Meow and Again*

#### **8:30pm Molly of Denali**

*Come Back Birdie!/Winter Is Coming*

#### **9pm Molly of Denali**

*Trini's Super Coop/Trini's Winter Warm Up*

#### **9:30pm Arthur**

*Caught in the Crosswires/Framed*

#### **10pm Cyberchase**

*Journey of a Thousand Food Miles*

Castleblanca's most famous food critic, Bone Appetit, is coming to Digit's restaurant, and Digit must make a meal that's out-of-this-world! Digit knows the critic's favorite food is cherries. So, what's the piece de resistance? His famous Cherry Supreme dessert, of course! But when Ghoul Foods' cherries are out of stock, Jackie and Inez set out on a dizzying mission to find the elusive ingredient. To

what lengths will they go?

Let's just say planes, trains, and automobiles don't cover the half of it. By tracking how far food travels to make it to diners' plates, the CyberSquad discovers why shopping local is better for the environment. Meanwhile, Hacker can't stand Digit being the center of attention, so he sets out to prove a few culinary abilities of his own.

#### **10:30pm Pinkalicious & Peterrific**

*Gnome More*

*Nonsense/Space Dancing*

Pinkalicious and Peter are thrilled when they discover Norman the Garden Gnome living in their backyard. He is great at keeping the bunnies away from their flowers, but he's not so great at playing pretend. It's up to Pinkalicious to show Norman that using your imagination can be both helpful and fun! Pinkalicious and her friends are putting on a dance show, but Peter gets discouraged when he keeps making mistakes. It's up to Pinkalicious to show him that he shouldn't give up - practice makes pinka-perfect!

#### **11pm Pinkalicious & Peterrific**

*Pink Lemonade/Pink Shoes*  
Pinkalicious and Peter start a lemonade stand to save up money to buy new art supplies and toys. The only



problem? No customers! If they want to make some money, they'll have to get creative but how? Hopscotch-Palooza is here, and Pinkalicious can't wait to play, but her favorite pink sneakers are too small. With a little help from her mom, she makes a new pair that are even more pinka-perfect than her old shoes.

**11:30pm Elinor Wonders Why**

*Burrowing Owl Girl/Olive's Tree*

Burrowing Owl Girl - Elinor is very excited, because she's visiting her grandparents in the desert. While out exploring with her grandmother, the always curious Elinor comes across a peculiar looking owl that is smaller than any other owl she's ever seen. Even more peculiar, this owl is out during the day! How can that be? After some careful observations, she realizes she DOESN'T know everything there is to know about owls, and learns that the owl she spotted is a burrowing owl, which lives in the desert and runs around during the day. Elinor is reminded that nature is full of surprises! Olive's Tree - Olive shows her friends her favorite tree in the forest. The next day, however, they're sad to

see that the tree has fallen over. The three little scientists set out to find out why, and soon learn that Olive's tree has simply entered the final stage of its life cycle. Trees go from a seed, to sprout, to sapling, to full mature tree and finally, to a wildlife tree, which is a tree that has fallen over. Even though the tree has fallen, Olive is comforted to know that it will still be around for a long time, providing a home to many creatures in the forest.

**12am Donkey Hodie**

*Art Show Today/The Lavender Lights*

**12:30am Daniel Tiger's Neighborhood**

*Daniels Tiger Twirl/You Can Play Your Own Way*

Daniels Tiger Twirl - At the Neighborhood Carnival, Miss Elaina shows off her cartwheel trick, but when Daniel tries, he can't do a cartwheel like the one Miss Elaina did. Dad Tiger teaches Daniel that he can do a trick his own way, the Daniel way! You Can Play Your Own Way - Daniel is playing school with Miss Elaina and Jodi, but Miss Elaina gets upset when Jodi keeps copying everything she does. The friends help Jodi realize that she has great ideas of her own, and that she should play her own way.

**6 Saturday**

**8pm Molly of Denali**

*Butterflies and Bunny Babies/Every Meow and Again*

**8:30pm Molly of Denali**

*Come Back Birdie!/Winter Is Coming*

**9pm Molly of Denali**

*Trini's Super Coop/Trini's Winter Warm Up*

**9:30pm Arthur**

*All Thumbs/Kidonia*

**10pm Cyberchase**

*Pursuit of the Prism of Power*

Hacker has stolen the Prism of Power--a vital piece of Motherboard's Operating System! Over the trees of Jungolia, the CyberSquad is in hot pursuit, when suddenly, a gust of wind sends everyone careening across the lush cybersite. Facing monsters, canyons, and cliffs, Digit and the kids must form unlikely alliances with Hacker, Buzz, and Delete as they pursue the Prism. Along the way, they notice how life on Jungolia is well suited to the surroundings--creatures blend into mud with camouflage, burrs cling to moss with hooks on their exterior, and sure-footed goats easily amble up the steepest peaks. Perhaps these features are just the creative inspiration the kids need. Can the CyberSquad adapt to the challenge? And who will be the first to reach the Prism of Power?





**10:30pm WordGirl**

*Fortune Crookie/Parsley, Sage, Rosemary and Crime*  
**FORTUNE CROOKIE** - When Seymour Smooth's latest show is cancelled, the desperate host must come up with a plan to get some quick cash. Meanwhile, Becky is suspicious when the townspeople start giving their hard-earned money to a mysterious object that claims to know the future. Will WordGirl be able to connect Seymour to the scam and help the townspeople get their money back? Vocabulary Words: Predict, Enthral.  
**PARSLEY, SAGE, ROSEMARY AND CRIME** - When Becky and Mr. Botsford head into the forest to find an important ingredient for their Bold Botsford Stew they run into trouble! Dr. Two Brains and his henchmen are also searching for Bold Botsford Basil to complete a stolen recipe. Will WordGirl step in to make sure all's fair in the forest? Vocabulary Words: Concoction, Elusive.

**11pm Hero Elementary**

*The Lake Mistake/Plant Problem*  
On a warm day, the team takes a field trip to the lake. But, when a fellow super student accidentally freezes the entire lake, it's up to Sparks' Crew to find a way to

restore the lake back to its original, liquid state. Curriculum: Matter can be solid or liquid depending on temperature; solid and liquid matter have different properties. / When a Turbo Grow ray zaps a plant, the plant grows out of control all over Citytown. Sparks' Crew comes to the rescue and learns about plant parts and what plants need to survive. Curriculum: Plants have stems, leaves, and roots which enable them to get the water and light they need in order to live.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Maya Angelou/I Am Frederick Douglass*

**12am Molly of Denali**  
*Molly & Elizabeth/Uqiquq*

**12:30am Arthur**  
*D.W. Aims High/Flaw and Order*

D.W. Aims High: D.W. wants to be the first person to set foot on Mars! But what if scary purple aliens eat her? With help from her dad, D.W. separates fact from fiction and discovers the excitement of space exploration. Flaw and Order: Who's responsible for cracking Dad's cake platter? DUN-DUN! All the evidence points to Arthur! DUN-DUN! Or does it? DUN-DUN! With Buster's help, Arthur sets out to clear his name - and figure

out what keeps making that mysterious yet familiar "DUN-DUN!" sound.

**7 Sunday**

**8pm Molly of Denali**

*Butterflies and Bunny Babies/Every Meow and Again*

**8:30pm Molly of Denali**

*Come Back Birdie!/Winter Is Coming*

**9pm Molly of Denali**

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**9:30pm Arthur**

*The Curse of the Grebes/Arthur Changes Gears*

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wet? Or dirty?! It takes the whole gang - plus a special visit by the Ghost of Bikes Never Ridden - to convince Arthur that his treasured possession is better off being enjoyed than kept on display.

### **10pm Cyberchase**

*A Seedy Business*

The citizens of Factoria have been put back to work at a toy factory where they get free meals. The problem? The benefactor is none other than Hacker, and the meals all come from vending machines. The CyberSquad and their new friend--a little Factorian girl named Zoreen--suspect Hacker is up to no good, and they discover he's not making toys, but spy planes! To get the Factorians out of Hacker's clutches, the CyberSquad must show them how to grow their own food. Can they put Hacker out of business for good? Big idea: Delicious, healthful vegetables don't just come from the store. They grow from seeds - and you can grow (and eat) them yourself! Math concept: Area.

### **10:30pm WordGirl**

*Go Gadget Go/Emergency Plan #999*

GO GADGET GO - TJ and his friend Johnson both think they are WordGirl's #1 fan and they compete to prove it! When WordGirl challenges them to each come up with a

new gadget to help her fight crime, Johnson accepts help from Tobey! Will the device made by Johnson and Tobey help WordGirl or will it be another one of Tobey's tricks to try to control her?

Vocabulary Words:

Brainstorm, Gadget.

**EMERGENCY PLAN #999** -

It's TJ to the rescue!?! When Dr. Two Brains captures Captain Huggy Face and forces WordGirl to remember all 998 of her emergency plans to get him back, WG realizes she needs help.

WordGirl calls on her biggest fan, who just happens to be her little brother to help her.

When Dr. Two Brains refuses to play fair, however, it becomes a Botsford family effort to save the day!

Vocabulary Words:

Courageous, Stunt.

### **11pm Hero Elementary**

*Sara Loses Her Snap / A Soupie Mystery*

Sara loses her superpowers on the same day when Sparks' Crew has to move a giant, heavy burger. But, how can they move it without Sara's super strength?

Curriculum: The shape of objects makes them easier or harder to move. Round objects that roll move more easily than flat-bottomed objects that slide. / A mysterious creature has been

sighted in Super Superior Lake. Sparks' Crew sets out to find "Soupy," as it's called. But, they need to find reliable information to figure out what this creature might be.

Curriculum: Gather information from different sources to decide what is accurate before constructing explanations.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am James Naismith/I Am Temple Grandin*

### **12am Molly of Denali**

*Mouse in the*

*Treehouse/Leader of the Pack*

### **12:30am Arthur**

*Unfinished/D.W., Bossy Boots*

Unfinished: Arthur is completely riveted by a book and can't wait to see how it ends. But&#xE0; oh no! The last few pages are missing! Now what? Will Arthur ever find out what happens to Dr. Gustavius Boles and Caleb Trimmingham on their round-the-world balloon adventure? Or will Arthur have to make up his own ending? D.W., Bossy Boots: For D.W., there's nothing better than getting her own way - that is, until all her friends stop playing with her. Will D.W. be forever shunned at the playground - or will she figure out how to be a little nicer to her friends?



## **8 Monday**

### **8pm Odd Squad**

*The Sandwich Project/Wax On Wax Odd*

The Sandwich Project - When members of the Mobile Unit get turned into sandwiches, The Big O comes to the rescue. Curriculum: Time - Order of Events. Wax On Wax Odd - The Mobile Unit faces a series of odd challenges that only Orla knows how to stop.

Curriculum: Calendar.

### **8:30pm Odd Squad**

*Negative Town/License to Science*

Negative Town - The agents go to Negative Town to track down a villain. Curriculum: negative numbers. License to Science - Oona must pass her lab director's test or risk getting kicked off Odd Squad. Curriculum: odd and even numbers, early algebra, addition and subtraction.

### **9pm Arthur**

*The Director's Cut/Crime and Consequences*

### **9:30pm Arthur**

*Desert Island Dish/The Secret About Secrets*

Desert Island Dish: When Mr. Ratburn challenges the class to find the perfect food for surviving on a desert island, everyone picks potato chips or ice cream! But Arthur and the gang soon discover that they cannot survive - or pass

their assignment - on junk food alone. By working together the kids learn about the importance of a balanced diet to overall health. The Secret About Secrets: Everyone seems to have a secret; everyone that is, except D.W.! But when D.W. is finally told one, she quickly learns that getting a secret is easy, but keeping one - and avoiding hurt feelings - is a lot harder than she thought.

### **10pm Cyberchase**

*Clock Like An Egyptian*

(topic: Timekeeping) - Dr. Marbles finds the encryptor chip (the computer chip that will enable Marbles to delete Motherboard's virus) in an ancient pyramid. But the Mummy who guards the pyramid finds Marbles. When the kids and Digit arrive, they must work their way through the chambers of the pyramid - find Dr. Marbles - and escape before a trap set by the Mummy seals them inside forever. How much time do they have? Unfortunately, they have no clock or watch to tell them how much time has gone by. Is the mission impossible? Not for our kids! The Big Idea: To measure the passage of time, choose a starting point and count up the beats of something that repeats at steady, regular

intervals.

### **10:30pm Pinkalicious & Peterrific**

*Petercadabra/Sleepless In Pinkville*

"Petercadabra" Peter is determined to become a great magician after finding Daddy's book of magic tricks. And with a fancy hat, a wand, and a little bit of magic, Peter is well on his way to becoming "The Great Peterini." Curriculum: (Theater) Use costumes props and your imagination to take on a persona. "Sleepless in Pinkville" Pinkalicious and Peter have to get up early for a very special sunrise, but are too excited to sleep. Perhaps Goldie the unicorn can help them finally get some shut-eye? Curriculum: (Theater) Experiment with the imagination and creative movement as a way to release energy and play together.

### **11pm Pinkalicious & Peterrific**

*Sidewalk Art/Gnome at Home*

While drawing with chalk, Pinkalicious starts to tell her friends an epic story about Puddles the poodle and Splish-Splash the cat. Soon everyone gets in on the fun and helps to bring the chalk drawings to life! Does Pinkville have enough sidewalk for their amazing story? / It's wintertime in



Pinkville and snow has covered the Pinkerton garden which means Norman the Gnome has nothing to guard! So Pinkalicious and Peter invite him to watch over the plants inside their home. But they soon learn, indoor gnomes can get pretty loud, even in the middle of the night!

**11:30pm Elinor Wonders Why**

*The Science of Staying Warm/The Seed of An Idea*  
The Science of Staying Warm - It's a wintery Saturday morning and Elinor, Olive and Ari are getting ready to go out and play in the snow with other kids, but Olive wonders why she has to wear so many winter clothes. This catches Elinor's curiosity, so she observes that some kids have thick fur (like her) and others (like Olive) don't. At the same time, she sees that the kids with thick fur don't need coats, and the ones without thick fur need thicker coats. They conclude that fur must help animals stay warm. Now that Olive understands, she's excited to put on her winter stuff and have fun in the snow! The Seed of an Idea - Elinor becomes fascinated by the Velcro on Ari's new watch and convinces her friends to help her find out how it works. First, they make a list of what

Velcro sticks to and what it doesn't stick to, but they need more observations, so they head out onto the playground. While outside, they observe that Velcro is very similar to a burr seed that is stuck to Ari's shirt, which is no coincidence at all! That's when they learn that the invention of Velcro was based off the burr seed. Nature is full of all sorts of inventive ideas!

**12am Donkey Hodie**

*Royal Sandcastle Builders/Bobski Bounce*

**12:30am Daniel Tiger's Neighborhood**

*Mad at the Crayon Factory/Mad at School*  
Mad at the Crayon Factory - Daniel returns to the Crayon Factory with O the Owl and Jodi. When Daniel gets mad that he doesn't get a crayon box right away, he takes a deep breath and realizes there are plenty of boxes for everyone. Mad at School - Daniel and O are building a cardboard car contraption at school, but when it breaks, they get mad. Once they take a deep breath and count to four, they're able to fix their contraption together.

**9 Tuesday**

**8pm Odd Squad**

*Portalandia/Slides and Ladders*

Portalandia - The Mobile Unit's first case is to return a

plant to the 17th dimension. Curriculum: Tessellation. Slides and Ladders - Oswald must learn everything he can about the Mobile Unit van before an important interview. Curriculum: Negative Numbers.

**8:30pm Odd Squad**

*Running On Empty*  
Running on Empty - The Mobile Unit must return a blob to London, but their van has run into trouble. Curriculum: Liquid Measurement, Porous Vs Non-Porous.

**9pm Arthur**

*Do You Speak George?/World Girls*  
Do You Speak George?: Everyone at school is suddenly speaking their own made-up language. Whether it's the girls' secret code "Oola" or the boys' lingo "Arster-Buther," George can't make sense of what anyone is saying. Is creating his own language the answer? Or can he convince the kids to put their differences aside and start communicating again? World Girls: It's the grand opening of World Girl World, which sells dolls from every country; and every girl in Elwood City is thrilled! But the trip there is less than ideal - Francine doesn't want to buy anything, Muffy wants to buy everything, and Sue Ellen is



crushed to learn that her favorite doll was discontinued. But maybe with some creativity, the friends can work together and find a fun solution to their respective dilemmas.

**9:30pm Arthur**

*Pets and Pests/Go Fly A Kite*

**10pm Cyberchase**

*The Grapes of Plath*

A terrible cyberg glitch afflicts the young prince of the Crab Kingdom and the CyberSquad must cure him and stop Hacker before all is lost.

**10:30pm Pinkalicious & Peterrific**

*Treasure Hunt/Cheer Up, Archie*

"Treasure Hunt" Pinkalicious and Peter are thrilled to meet a real life Pirate, Captain Toothy McSquint! It's not long before Toothy has his new mateys walkin' and talkin' like pirates, as the three search for Toothy's long lost buried treasure. Curriculum:

(Theater) Use your body and voice to create a character using evidence based observations, prior knowledge, and inquiry.

"Cheer Up, Archie"

Pinkalicious and Jasmine are worried that Archie the pinkfish is bored in his fishbowl so they take him outside to play. When that doesn't cheer him up, they go to Aqua the merminnie for

help! Curriculum: (Visual Arts) Experiment with different materials, tools, and techniques to make art. Introducing the concept of creating an installation.

Interstitial: Kids watch funny woman Marcy Goldberg-Sacks perform and create characters by using her voice, body, and a few helpful props. Then the kids create and perform their own fun characters.

**11pm Pinkalicious & Peterrific**

*Invasion of the Flutterbugs/Ballet of the Bells*  
"Invasion of the Flutterbugs"

The Pinkertons are shocked to find their house is suddenly swarming with Flutterbugs! What could possibly be drawing them in and more importantly, how can Pinkalicious and Peter get them to leave? Curriculum: (Music) Exploring the musical concept of a repeat song as a means to communicate, connect and make music.

"Ballet of the Bells"

Pinkalicious and Peter find a box of handbells and their playing attracts the fairy, Bellerina! She tells them that if they continue practicing, even more fairies will come dance to their music. But can the show go on when Peter accidentally breaks one of the bells? Curriculum: (Music)

Bell music; bells make higher or lower pitches depending on their size. Interstitial: Kids from the Boston City Singers discuss the fundamentals of singing.

**11:30pm Elinor Wonders Why**

*Make Music Naturally/Light The Way*

Make Music Naturally - The kids learn that Senor Tapir is putting on a concert. They want to participate, but don't have any instruments. After hearing all of the beautiful sounds around them in nature, Elinor realizes that they can make their own by listening to nature. Senor Tapir is thrilled with their natural, handmade instruments, and together they perform a song about making music - naturally.

Light the Way - The kids are having a backyard camp out, but after Elinor's Dad falls asleep, they need to find a way to communicate quietly without waking him. As they observe some fireflies, the kids see how the fireflies signal to one another by lighting up, and realize they can do that with their flashlights. They blink their flashlights on and off as a way to communicate while being quiet. Shhhh!

**12am Donkey Hodie**

*A Big Favor for Grampy/A*



*Fair Way to Bounce*

**12:30am Daniel Tiger's Neighborhood**

*Calm for Storytime/Calm at the Clock Factory*

Calm for Storytime: The children are going to the Neighborhood Library for story time and all the excitement has made them feel a bit silly. Prince Wednesday has a hard time getting calm for the library, but discovers that there are times to be calm and times when it's more than okay to be silly. Calm at the Clock Factory: Daniel and his friends are visiting Dad Tiger's Clock Factory. Daniel is so excited to show off his dad and the clocks he makes that he is having trouble staying calm. He learns that there are places where you need to be calm and places where it's okay to be silly.

**10 Wednesday**

**8pm Odd Squad**

*Odd Squad in the Shadows*

Odd Squad in the Shadows - The Mobile Unit reports to the Odd Squad office in North Carolina to help them stop a villain. Curriculum: Symmetry, Shadows.

**8:30pm Odd Squad**

*Train of Thoughts/Overdue!*

Train of Thoughts - The Mobile Unit must solve an odd case on a moving train. Curriculum: Patterns.

Overdue! - Orla is kicked off the Squad for having an overdue library book.

Curriculum: Budget.

**9pm Arthur**

*The Squirrels/Fern & Persimmony Glitchet*

The Squirrels: After watching the classic horror movie, "The Squirrels," Arthur and his friends are scared to step out into the playground and just about everywhere else! Are squirrels suddenly trying to take over the world? Will Arthur ever be able to go outside again? Or, will he and the gang find a way to make friends with their furry neighbors? Fern & Persimmony Glitchet: Fern's story about perfect Felicity Bonchance is thought perfectly boring by her friends, so Fern seeks advice from Persimmony Glitchet, the mysterious and elusive author of the book series, Horrendously Horrible Happenings. With Mr. Glitchet's help, Fern learns that creativity, imagination, and hard work - not sugar and spice - are the real ingredients for a good tale.

**9:30pm Arthur**

*What's Cooking?/Buster's Special Delivery*

What's Cooking?: Celebrity chef Ming Tsai is coming to judge Lakewood Elementary's

first ever cooking contest!

Arthur thinks he has a shot at winning - if only he can get his dad to stop telling him what to do. In the end, Arthur experiences the joy of cooking firsthand and he discovers that sometimes culinary mistakes create the best dishes. Buster's Special Delivery: Buster volunteers to deliver the school mail and finds out that his new job is actually hard work! When misplaced letters lead to canceled field trips and stewed prunes with lunch, Buster is left holding the bag. Will Buster be able to dig out of the pile of mail - and mess - he's created? Or will he crack under the pressure?

**10pm Cyberchase**

*Pursuit of the Prism of Power*

Hacker has stolen the Prism of Power--a vital piece of Motherboard's Operating System! Over the trees of Jungolia, the CyberSquad is in hot pursuit, when suddenly, a gust of wind sends everyone careening across the lush cybersite. Facing monsters, canyons, and cliffs, Digit and the kids must form unlikely alliances with Hacker, Buzz, and Delete as they pursue the Prism. Along the way, they notice how life on Jungolia is well suited to the surroundings--creatures blend into mud with camouflage,



burrs cling to moss with hooks on their exterior, and sure-footed goats easily amble up the steepest peaks. Perhaps these features are just the creative inspiration the kids need. Can the CyberSquad adapt to the challenge? And who will be the first to reach the Prism of Power?

### **10:30pm Pinkalicious & Peterrific**

*Don't Wake*

*Norman/Pinkasaurus*

Norman's even crankier than usual. Perhaps it's because he hasn't had his "Big Sleep" in 100 years! Pinkalicious and Peter get lessons on acting like gnomes so they can guard the garden as he sleeps. But being a gnome isn't as easy as it looks. / While enjoying a day at the beach, Rafael's dog Rusty digs up a pink bone! What animal could it belong to? Pinkalicious, Peter and Rafael use their imaginations to try to figure that out what.

### **11pm Pinkalicious & Peterrific**

*Fashion Fun/Welcome Pinka Bear*

Jasmine, Lila and Pinkalicious are inspired by fashion designs to create their own, unique outfits! But when Pinkalicious' design comes apart at the seams, she learns that with a little innovation, she can create an

even more pinkaperfect dress! / A baby pinka bear has been born at Pinkville Zoo! Pinkalicious, Peter and friends bring home-made baby gifts to the new arrival, who turns out to be a shy little cub. Pinkalicious learns that with a little patience - and some sweet singing - the baby pinka bear is ready to say hello!

### **11:30pm Elinor Wonders**

**Why**

*The Tomato Drop/Look What I Can Do*

The Tomato Drop - Elinor, Ari and Olive are having a fun day at the Animal Town Tomato Festival, but the day is about to get even better as they enter the 'tomato drop' contest. After their first two tomatoes smash into goop when they hit the ground, the kids have to figure out a better way to drop their tomatoes. This is when Elinor notices other things falling softly in nature, like the fall leaves or feathers from birds. Using those things as inspiration, Elinor and friends quickly cobble together a tomato parachute, with a scarf as the chute. Sure enough, when Elinor drops their tomato chute, it falls slowly and lands intact. YAY! Look What I Can Do - Elinor and her friends are playing soccer. Elinor and Ari notice all their

friends are pretty good at the game, but they aren't. After further observation, they realize all their friends have a specific talent that makes them good during play. With Ms. Mole's help, Elinor realizes everyone has their own special abilities. Ari can fly, so he makes an awesome goalie. And Elinor's talent? Bouncing the ball with her ears - GOOOAL!

### **12am Donkey Hodie**

*The Cow and Potato Bug Opera/Everything Explorers*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Says I'm Sorry/The Royal Mudpies*

Daniel Says I'm Sorry: Daniel, Katerina and Miss Elaina are playing cars at school, until Miss Elaina accidentally upsets Daniel. Teacher Harriet helps the children learn how to apologize to a friend. Later, when Daniel accidentally upsets Katerina, he knows just what he needs to do! The Royal Sandbox: Daniel and Prince Wednesday are making sand pies in the sandbox. They decide to top off a sand pie with Prince Tuesday's royal crown, but they soon see that this wasn't such a good idea. They learn how to apologize to Prince Tuesday and make the situation better - by helping clean the crown and



promising to ask first next time.

## **11 Thursday**

### **8pm Odd Squad**

*Rookie Night/Who Let The Doug Out?*

Rookie Night - It's party time for all the new agents at Odd Squad. Curriculum:

Temperature: Using a thermometer; Associating different climates/seasons with degrees. Who Let The Doug Out? - Delivery Doug needs help with an egg situation.

### **8:30pm Odd Squad**

*The Cherry-On-Top-Inator/Sir*

The Cherry-On-Top-Inator - Agents recall how a beloved gadget helped them.

Curriculum: Prediction and probability. Sir - The agents bring someone with an odd problem back to headquarters. Curriculum: Time.

### **9pm Arthur**

*Binky's Music Madness/Brain Freeze*

### **9:30pm Arthur**

*The Lousy Week/You Are Arthur*

"The Lousy Week"--An army of lice has descended on the heads of Lakewood Elementary. Who or what is strong enough to defeat them? Principal Haney? Nurse Flynn? Mayonnaise? "You Are Arthur"--What if you could live in the Read house?

What if you could run a race in Elwood City? What if you could be Arthur for a day? Kids can view Arthur's life through his very own eyes in this special episode.

### **10pm Cyberchase**

*Invasion of the Funky Flower*

Contestants from all over Cyberspace have come to Gardenia, a gorgeous garden cybersite ruled by the Queen Mum, for its annual flower-growing contest. Hacker is sure his doofydill will win Tallest Flower, but when he loses to Inez and her happiolus, he is furious and plots a plant-based revenge. He flies off to a faraway site and brings back a funky flower - an invasive species! The funky flower emits a stinky odor that no one can handle - not even the Queen Mum. Worse, it also spreads quickly, steals water, hoards sunlight and crowds out all the native plants! The CyberSquad races against time to find ways to stop the funky flower. Can they rescue Gardenia before it - and Hacker - take over for good?

### **10:30pm Pinkalicious & Peterrific**

*Pink Love/Duocorn*

It's Valentine's Day in Pinkville! Pinkalicious can't wait to show her classmates just how much she loves them by making homemade collage

Valentines out of their favorite things. But when the Valentines are accidentally destroyed, Pinkalicious needs to come up with a creative solution - fast! / Pinkalicious and her unicorn friend Goldilicious compete in an imaginary race - the Great Unicorn Challenge! Peter really wants to play, but he doesn't have a unicorn to ride, until he conjures up his very own - a duocorn. Interstitial: Kids meet mixed media artist Chanel Thervill and use materials to create collages.

### **11pm Pinkalicious & Peterrific**

*Butterfly Garden Party/Animal Dance*

Butterfly Garden Party: When Pinkalicious and Peter see a rare Pink Empress Butterfly, they are inspired to build a butterfly garden to attract more! Curriculum: (Theater) Imitate a butterfly using movements and a simple costume; (STEAM) Create a habitat to attract butterflies. Animal Dance: Everyone in dance class has to give a performance inspired by their favorite animal. For Pinkalicious, the perfect animal to dance like is a Rooster-Cat-A-Roo. Now all she needs to do is convince her class that this animal actually exists. Curriculum: (Dance) Imitate movements





made by animals. Interstitial: Kids learn about symmetry as they fold, cut, and paint paper to create butterfly art.

**11:30pm Elinor Wonders Why**

*These Sneezes/Ari's Lucky Shirt*

These Sneezes - While the kids are playing in the forest, Olive lets out a giant AAAA-CHOO. This startles the kids and makes Elinor curious about why we sneeze in the first place? After visiting the library, they learn that sneezes are caused by small irritants such as dust and pollen that get into your nose. They also figure out that Olive's trunk is getting irritated by flower pollen Ari's Lucky Shirt - Elinor, Olive and Ari are excited for a big soccer game. In order to make sure he plays well, Ari wants to wear his old lucky shirt, even though it's so small that Ari can't even move his arms while wearing it. As the kids visit Ranger Rabbit, they observe a snake that has shed its skin, because the skin became too small and uncomfortable, just like Ari's shirt. Ari learns from this and decides he doesn't need a lucky shirt to be a good soccer goalie. He needs to be comfortable and able to move around freely, just like the snake!

**12am Donkey Hodie**

*Growing The Ungrowdenia/Camp Buddy Buddy*

**12:30am Daniel Tiger's Neighborhood**

*Daniel Uses His Words/All Aboard!*

Daniel Uses his Words: Daniel is playing "farm" today, but when Mom Tiger is cleaning up, she accidentally ruins Daniel's game. Grrr! Mom teaches Daniel to express his feelings so she can understand why he is upset. Once Daniel uses his words, Mom helps him rebuild his farm. All Aboard!: The kids are playing "train" at school, but things aren't going Katerina's way. Meow! Soon, Katerina learns that people will not be able to help her if they don't understand why she is upset. When she explains her feelings, the children know how to help so that they can all play happily together!

**12 Friday**

**8pm Daniel Tiger's Neighborhood: Tiger Family Trip**

In this special, the Tiger Family heads out on a road trip to Grandpere's! At first, Daniel doesn't know what to expect on the ride, but with a helpful map from Mom Tiger, Daniel learns that there are so many exciting things to do

and see when you're on a trip with your family.

**9pm Arthur**

*Happy Anniversary, Parts I & II*

Arthur's parents have been married for 10 years and it's time to celebrate! But the festivities are cut short when the van breaks down, stranding the whole family. Will the Reads miss their fancy dinner reservation? And what about Arthur's special "Bionic Bunny" sleepover with Buster?! Just when things couldn't get any worse, Arthur and D.W. end up locked in a diner storeroom - but when they hear the inspiring radio tale of Crooning Cowboy Kid Carter and his little sister sidekick, Arthur realizes that the best celebration of all is just being with his family.

**9:30pm Arthur**

*The World Record/The Cave* "The World Record"--Why is Buster walking backwards, and Muffy not talking? They're trying to set world records of course! Everyone tries to go it alone, but Arthur and the gang discover that working together more readily creates success, fun -- and the world's largest pizza! "The Cave"--Stalactites and stalagmites and bats, oh my! Arthur thinks his class trip to the Clark Caves will be really



cool. But won't it be, um, dark in there?

### **10pm Cyberchase**

*The Migration Situation*

Bird lovers across

Cyberspace have arrived at the Migration Celebration - a magical event where the rare teal-footed trillers flock once every five years. But when the trillers are a no-show, Professor Bobson, host of the event, knows something is amiss. After cancelling the celebration, phone calls and social media posts start reporting triller sightings all over Cyberspace! The Professor and kids recruit dozens of citizen scientists to record their observations when they see a triller. But in the chaos, they forget Digit, the biggest triller lover of all, can be a big help! When all the citizen scientists have reported back, it leads to a shocking discovery. What is the data telling them? And can Digit help crack the case?

### **10:30pm Pinkalicious & Peterrific**

*Dream Salon/The Duck Stops Here*

At the Dream Salon, Pinkalicious gets the hair style of her dreams, which turns out not to be so dreamy after all. Peter is excited when a pink duckling mistakes him as its Ducky Daddy, but he and Pinkalicious soon learn that

having a duckling follow them around is not all it's quacked up to be.

### **11pm Pinkalicious & Peterrific**

*Spoon Sounds/Robotta The Artiste*

"Spoon Sounds" Pinkalicious sets out to collect all the spoons in Pinkville to create a one-of-a-kind giant wind chime! Sounds like a pinkamazing plan, right? Curriculum: (Music / Visual Arts) Making wind chimes with spoons. "Robotta the Artiste" Dame Nostrella invites Pinkalicious to create one hundred line drawings for a new exhibit at the art museum. There is no humanly way Pinkalicious can make all those paintings in time. Perhaps her robot can help? Curriculum: (Visual Arts) To bring awareness to the beauty of simple shapes in art. Interstitial: Kids meet artist Ken Butler, and explore the playful, interactive musical instruments he creates!

### **11:30pm Elinor Wonders Why**

*The House That Ants Built/Special Places*

The House That Ants Built - Elinor and her friends are trying to make an awesome couch cushion castle, but they each have their own ideas of how to build it. When they can't seem to share materials,

it looks like all hope is lost, until Elinor notices ants walking by her windowsill. Fascinated, the kids follow the ants and notice them co-operating with each other to build the perfect nest. Now they know just what to do. The kids go back inside and now that they're working together, the castle-building is much smoother. They can even move the biggest pillow - together! Special Places - When Ari can't find his favorite ball, he and his friends retrace his footsteps, where they observe a bird with eggs in her nest, then find Mr. Dog burying a toy. Mr. Dog explains he loves to put things away, which is why he buries them and keeps them safe in their "special place." At that moment, Ari suddenly remembers where he left his ball. Elinor and Olive help him find a "special place" to keep it, AFTER they finish playing, of course!

### **12am Donkey Hodie**

*Chili Jamboree/Hoof Dancing Is Hard*

### **12:30am Daniel Tiger's Neighborhood**

*Daniels Grr-Ific*

*Grandpere/Making Mozies with Nana*

Daniels Grr-ific Grandpere - Daniel Tiger is excited to spend the whole day with his grandpa - Grandpere!



Whether they're riding on Grandpere's boat, sorting through Grandpere's treasures, or even just relaxing on the sandy shore, they love the special time they have together. Making Mozies with Nana - Daniel Tiger spends the whole day with Jodi and her Nana. Jodi and Nana love the special things they do together, like baking sweet treats and coloring.

### **13 Saturday**

#### **8pm Daniel Tiger's Neighborhood: Tiger Family Trip**

In this special, the Tiger Family heads out on a road trip to Grandpere's! At first, Daniel doesn't know what to expect on the ride, but with a helpful map from Mom Tiger, Daniel learns that there are so many exciting things to do and see when you're on a trip with your family.

#### **9pm Arthur**

*Ants In Arthur's Pants/Don't Ask Muffy*

Ants in Arthur's - Pants To excel in science, Mr. Ratburn's class has to prove that they have P.A.N.T.S. - the ability to be patient, attentive, nosy, thoughtful, and systematic. And Arthur's certain he's got `em to ace his ant project... until the crawly creatures end up everywhere but in their ant-farm! Can Arthur's P.A.N.T.S. save his

project - and save the ants from the exterminator? Don't Ask Muffy - Muffy starts an advice column in the school newspaper to launch her career as a rich and famous talk-show host. There's only one problem - the kids are ignoring her, and flocking to a mystery advice-giver instead! If Muffy wants to be as popular as Hoprah Linseed, she'll have to learn a few lessons about competition and what really makes a good listener...

#### **9:30pm Arthur**

*To Tibble The Truth/Waiting to Go*

To Tibble the Truth - When the Tibble Twins' constant lying lands them in constant trouble, they promise to tell only the truth. But is telling every truth any better?

Tommy and Timmy try to be honest Tibbles before they lose all their friends - and each other. Waiting to Go - Binky and Brain collide on the soccer field, breaking Brain's new watch and nearly breaking their friendship. Could things get any worse? Well, yes - the other kids' rides have come and gone, leaving Binky and Brain behind. Will they spend the next 50 years sitting in the parking lot, waiting to go?

#### **10pm Cyberchase**

*Space Waste Odyssey, Part 1*

Has Hacker finally concocted his most perfect plan to shut down Motherboard once and for all, making him the ruler of Cyberspace? It looks that way, as Hacker has positioned giant patches of trash in Cyberspace to converge on Control Central! Hacker is giddy with delight, because the citizens of Cyberspace unknowingly helped his plan. They didn't dispose of their trash properly and created the huge trash patches to begin with. Back at Control Central, Digit is updating Motherboard's software for her birthday and accidentally causes her to shut down! He and the CyberSquad try to reboot her, to no avail. With Motherboard down, they must rely on their quick problem-solving skills and help from citizen scientists to get to the bottom of the trash trouble and protect Control Central. Can they save Motherboard - and all of Cyberspace - before it's too late?

#### **10:30pm WordGirl**

*Becky Knows Best/As*

*Something As Something*

Becky Knows Best - TJ entered himself in the school writing contest, and Becky is thrilled. After all, she has only won, like, a bajillion times! Only problem is that TJ doesn't want Becky's help. He



wants to do it alone. Chuck the Evil Sandwich-Making Guy is facing a similar problem. His brother, Brent, has struck up a new friendship with Ms. Question and won't heed Chuck's warnings that Ms. Question is a no-good villain. But is Chuck right? Is Ms. Question up to something? And will he (and WordGirl) figure it out before it's too late?

**Vocabulary Words:**  
Compatible, Certain. As Something as Something - It's the first official Botsford family De-Clutter Day, and Becky is having a hard time parting with some of her old things. She has so many memories attached to them! Mrs. Botsford on the other hand has no trouble parting with even some of the more valuable things, eager to bring them down to the new game show "As Something As Something" hosted by everyone's favorite villain, Seymour Smooth. Will WordGirl stop Seymour before he steals people's most prized possessions, or will she find herself tricked by him, too? **Vocabulary Words:** Clutter, Simile.

### **11pm Hero Elementary**

*Where's Fur Blur? / The Blob*  
Our heroes can't find Fur Blur. Sparks' Crew uses their 5 senses to track her

throughout the school.  
**Curriculum:** Humans have five senses they use to gather information about the world around them. They can use that information to solve problems. / A giant, mysterious blob is invading the hallways and classrooms, causing chaos. Sparks' Crew needs to identify the properties of The Blob in order to stop it and save the day. **Curriculum:** Identifying the properties of a material can help give clues to what it is.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Ibn Batutta/I Am Beulah*  
*Louise Henry*

### **12am Molly of Denali**

*Trini's Super Coop/Trini's Winter Warm Up*

### **12:30am Arthur**

*The Squirrels/Fern & Persimmony Glitchet*

**The Squirrels:** After watching the classic horror movie, "The Squirrels," Arthur and his friends are scared to step out into the playground—and just about everywhere else! Are squirrels suddenly trying to take over the world? Will Arthur ever be able to go outside again? Or, will he and the gang find a way to make friends with their furry neighbors? **Fern & Persimmony Glitchet:** Fern's

story about perfect Felicity Bonchance is thought perfectly boring by her friends, so Fern seeks advice from Persimmony Glitchet, the mysterious and elusive author of the book series, Horrendously Horrible Happenings. With Mr. Glitchet's help, Fern learns that creativity, imagination, and hard work - not sugar and spice - are the real ingredients for a good tale.

## **14 Sunday**

### **8pm Daniel Tiger's Neighborhood: Tiger Family Trip**

In this special, the Tiger Family heads out on a road trip to Grandpere's! At first, Daniel doesn't know what to expect on the ride, but with a helpful map from Mom Tiger, Daniel learns that there are so many exciting things to do and see when you're on a trip with your family.

### **9pm Arthur**

*Pick A Car, Any Car/Jenna's Bedtime Blues*

**Pick a Car, Any Car -** The Read family car is broken, and so is Arthur's heart. How can Mom and Dad even think of replacing it? "Car Talk" hosts Click and Clack the Tappet brothers (otherwise known as Tom and Ray Magliozzi) lend some much-needed advice as Arthur desperately tries to save the



beloved vehicle. Jenna's Bedtime Blues - Muffy's annual slumber party is the envy of Lakewood Elementary. This year Jenna is finally invited and she's absolutely... horrified! What if the other girls discover that she's an occasional bed-wetter? She'll be the lonely laughingstock of Elwood City! Can Jenna make it though the night with her sheets dry - and her secret safe?

#### **9:30pm Arthur**

*D.W.'s Time Trouble/Buster's Amish Mismatch*

D.W.'s Time Trouble - D.W. is sick and tired of being bossed around all the time and demands to know why she couldn't have been born before Arthur! So she goes on a magical trip through time to see what life would be like with Arthur as her little brother. Surely D. W. would be much happier if she were in charge... wouldn't she? Buster's Amish Mismatch - During a field trip to Amish country, Buster becomes enamored with the simple lifestyle and vows to forgo all modern conveniences back home. But this is easier said than done - living without TV or car rides is a bumpy road, and far worse, a lonely one. Will Buster find anyone to join him in his quest for a simple life?

#### **10pm Cyberchase**

*Space Waste Odyssey, Part 2*

Has Hacker finally concocted his most perfect plan to shut down Motherboard once and for all, making him the ruler of Cyberspace? It looks that way, as Hacker has positioned giant patches of trash in Cyberspace to converge on Control Central! Hacker is giddy with delight, because the citizens of Cyberspace unknowingly helped his plan. They didn't dispose of their trash properly and created the huge trash patches to begin with. Back at Control Central, Digit is updating Motherboard's software for her birthday and accidentally causes her to shut down! He and the CyberSquad try to reboot her, to no avail. With Motherboard down, they must rely on their quick problem-solving skills and help from citizen scientists to get to the bottom of the trash trouble and protect Control Central. Can they save Motherboard - and all of Cyberspace - before it's too late?

#### **10:30pm WordGirl**

*Invasion of the Bunny Lovers, Part 1/Invasion of the Bunny Lovers, Part 2*

INVASION OF THE BUNNY LOVERS, PART 1 - Mr. Big and Dr. Two Brains team up to create a plan to control the

minds of everyone in the city. Their plan seems to be working and turning everyone into zombies! Scoops is on the scene to get the story, but will he get the surprise of his life when he sees Becky turn into WordGirl to save him from the evil mind control? Vocabulary Words: Delightful, Innovative. INVASION OF THE BUNNY LOVERS, PART 2 - Mr. Big and Dr. Two Brains have managed to turn the entire town into mind controlled zombies - everyone except for Scoops and WordGirl! Now that Scoops knows Becky's big secret will he write the biggest story of his career? Or will he help his friend outsmart the villains before they take their mind control scheme and take over the whole world???

Vocabulary Words:  
Confidential, Global.

#### **11pm Hero Elementary**

*Toadal Confusion / Hero Hideaway*

When toads take over a new skate park, Sparks' Crew has to help the toads get to their natural habitat. They try out different materials to build a bridge that the toads can use to get home. Curriculum: Different properties of materials make them suited to different purposes. / AJ tries to make a hero clubhouse out of cardboard boxes, but it



keeps falling down. Is there a better way to build it so it will stay up? Curriculum: A structure needs to be stable in order to remain upright. Size, shape, and placement can affect the stability of a structure.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Mary Leaky/I Am Alexander Hamilton*

**12am Molly of Denali**

*Going Toe to Toe with a Dinosaur/Sassy Ladies On Ice*

**12:30am Arthur**

*Binky's Music Madness/Brain Freeze*

**15 Monday**

**8pm Odd Squad**

*Orchid's Almost Half Hour Talent Show/The Perfect Score*

Orchid's Almost Half Hour Talent Show - All the agents want to be a part of Orchid's talent show. Curriculum: Fair sharing; Equi-partitioning. The Perfect Score - It's villain report card day at Odd Squad. Curriculum: Word problems involving addition and numerical relations; Using a number line.

**8:30pm Odd Squad**

*The Voice/Problem Partners*  
The Voice - A villain steals Ms. O's voice. Curriculum: Understanding wholes and halves. Problem Partners - The agents are called in to

help when Ohlm and Orchid have problems working together. Curriculum: Rounding to the nearest 10; Odd and even numbers.

**9pm Arthur**

*The World of Tomorrow/Is There A Doctor in the House?*

The World of Tomorrow - Since Binky's repeating third grade, he's totally dreading Mr. Ratburn's annual class sleepover at the Science Museum. After all, he remembers how boring it was last year... wouldn't the second time around be twice as dull? But an enticing new exhibit - on visions of the future! - shows Binky that science knowledge can really come in handy. Is There a Doctor in the House? - Arthur and D.W. face the ultimate challenge when Mom gets a bad cold and then... (gulp!)... gives it to Dad! What if Arthur has to take over Dad's catering business? And how will they raise Baby Kate all by themselves?

**9:30pm Arthur**

*Kids Are from Earth, Parents Are from Pluto/Nerves of Steel*

"Kids Are From Earth, Parents Are From Pluto"-- Francine's dad falling asleep in class? Arthur's dad telling food jokes in the cafeteria? Is it a bad dream? No, it's Lakewood Elementary

Parents Open House! How will the kids survive a whole evening of their parents' embarrassing antics? "Nerves of Steel"--Buster can't cope with being the only kid in Elwood City who doesn't have a Cybertoy, so he decides to take matters in his own hands by borrowing one from the store. But Buster gets caught -- by his guilty conscience.

**10pm Cyberchase**

*The Case of the Missing Memory*

Under the guise of a peace mission, Wicked arrives at Control Central with a handful of bad guys. But someone's up to no good, and steals Motherboard's precious Memory Integrator.

Whodunit? Where is it?? And what does it look like??? Digit and the kids must figure out what they know - what they don't know - and what they need to know. Can they do it all before Motherboard's memory is lost forever?

**EDUCATIONAL OBJECTIVE:**

When faced with a problem, make sure you have all the information you need to solve it.

**10:30pm Pinkalicious & Peterrific**

*Garden Gnome Party/That Unicorn Feeling*

Norman turns down an invitation to a garden gnome party because he can't dance



the Big Jig. With a little help from Edna, the gnome, Pinkalicious and Peter help Norman point, hop, and step his way to the party. To Pinkalicious, Goldie the unicorn is her best friend - but to Kendra, Goldie doesn't exist! When Kendra accidentally causes Goldie to go missing, she's determined to find her - but first she has to learn to "see" her.

**11pm Pinkalicious & Peterrific**

*Missing Squeakykins/The Cloud-O-Matic*

It's Pinkalicious' turn to take home the class pet, Squeakykins. But poor Squeakykins looks so bored! Pinkalicious and Peter build her a giant maze - so big that Squeakykins gets lost! With Mommy's new Cloud-o-Matic machine, Pinkalicious can make clouds that look just like her drawings. But too many clouds can be a problem, especially at the annual Sun Festival.

**11:30pm Elinor Wonders Why**

*A Change of Art/The Litterbug*

A Change of Art - Elinor and her class are painting outdoors with the town's enthusiastic art teacher, Mr. Lion, when they run out of paint. A flabbergasted Mr. Lion apologizes, but soon the kids begin to experiment with

natural items they find, and discover nature is full of colors you can use to paint: grass paints green and you can use strawberries, blueberries, and blackberries to paint your canvas. The kids happily finish their paintings, and when they're all done, Elinor proudly shows off her picture, which shows her true love of nature. The Litterbug - Elinor, Ari and Olive are in the park when they see Mrs. Hippo picking up litter and doing her best to keep Animal Town clean. The kids decide to help her, but when they finish, they realize that the park they just cleaned is full of litter again! That must mean Animal Town has a litterbug. After doing some investigating, the kids realize who the litterbug is -- it's Mrs. Hippo herself! It turns out that one of the bags she was using to collect trash had a hole in it, so she was dropping litter behind her everywhere they went.

**12am Donkey Hodie**

*Good Dog School/Panda Hodie*

**12:30am Daniel Tiger's Neighborhood**

*Daniel Fixes Trolley/Problem Solver Daniel*

Daniel Fixes Trolley - Daniel accidentally breaks a wheel off Trolley while playing. When Mom is too busy to

help Daniel put the wheel back on, she urges him to try to figure it out on his own and explains that fixing it on his own will make him feel good about himself. Problem Solver Daniel - Daniel is playing with Miss Elaina and they accidentally break one of the toys. They call Teacher Harriet over to help fix the problem but she tells them to work out a solution without her. They do, and feel proud that they can figure things out all by themselves. Strategy: Try to solve the problem yourself and you'll feel proud.

**16 Tuesday**

**8pm Odd Squad**

*Orla's Birthday/Jeremy*

Orla's Birthday - Omar and Oswald search for the perfect gifts for Orla's 500th birthday. Curriculum: Mapping. Jeremy - The Mobile Unit is accidentally locked out of their van. Curriculum: Word Problems.

**8:30pm Odd Squad**

*The Thrill of the Face/Raising The Bar*

The Thrill of the Face - The Mobile Unit returns to the Museum of Natural Odd to battle a stone warrior. Curriculum: Algebraic. Thinking Raising the Bar - Opal and Orla head to The Valley of Odd to solve as much oddness as possible. Curriculum: Graphing.



### **9pm Arthur**

*Prunella Sees The Light/Return of the Snowball*  
Prunella Sees the Light - To make everything perfect for her sleepover with Marina, Prunella happily styles her room to resemble a "Henry Skreever" book. But then she panics - since Marina is blind, will decorations she can't even see offend her... or worse, make her trip? Or will Prunella discover that her worries about protecting Marina - and their friendship - are more about Prunella's own perceptions rather than Marina's actual capabilities?  
*Return of the Snowball* - For six months, two weeks and four days, D.W. has been trying to solve the mystery of her snowball's disappearance. So when it re-appears in the freezer, she's ecstatic!! But wait - if it was taken once, how can she stop it from being stolen again? Can D.W. keep the snowball safe from plotting thieves... or even from melting?

### **9:30pm Arthur**

*Arthur and the Big Riddle/Double Dare*  
"Arthur and the Big Riddle" Alex Trebek lends his voice as Alex Lebek -- host of the cool new game show, RiddleQuest -- in this episode that poses the age-old riddle

"is winning really everything?"  
"Double Dare" What if your friends dared you to skip homework -- and then double dared you to skip school?! Find out what happens when Arthur's wish to play hooky becomes a group pact and the plan goes not quite as expected.

### **10pm Cyberchase**

*Water Woes*  
It's not easy being the most notorious villain in all of Cyberspace, and Hacker is really stressed out. Buzz and Delete surprise their mess-of-a-stress boss with a blissful day at Mount Bear Fresh Water Spa, full of relaxing treatments sourced from the beautiful Mount Bear River! But, when the water supply suddenly stops flowing, Hacker and the other patrons are left out to dry. With spa manager, Jules, in over his head, Buzz and Delete go to extreme measures and ask the CyberSquad for help. Using a map and spatial reasoning skills, Digit and the kids turn upstream for clues about why the spa's water has been reduced to a mere trickle. Can the CyberSquad save the day? Or will it all just go down the drain?

### **10:30pm Pinkalicious & Peterrific**

*Peter's Portrait/Pink Peepers*  
Peter's Portrait: Pinkalicious

sets out to draw Peter's Portrait, but quickly discovers this is no easy task when her subject can't seem to sit still.  
Curriculum: (Visual Arts) Using line drawing as a tool to explore movement. Pink Peepers: Pinkalicious is so enchanted by the beautiful singing of the Pink Peepers that she invites them to move in with her. But as enjoyable as the Peepers singing sounds, not everyone is hopping with delight.  
Curriculum: (Music) Listen to and imitate sounds in the natural environment using your voice. Interstitial: Kids use pencils and charcoal to draw portraits.

### **11pm Pinkalicious & Peterrific**

*Monkey Dance/Royal Peacock Dance*  
Pinkalicious and Peter are surprised when they find a monkey outside their treehouse! While their new friend is lots of fun, she's also a bit of a trickster - and pretty messy! What will Mommy say when she finds the kids monkeying around with Maisy the monkey? / Pinkalicious' class is putting on a dance recital and whoever has the best posture gets to wear the Royal Peacock Crown! Rafael and Pinkalicious practice by balancing a stack of precious objects on their heads,





including Mommy's favorite tea cups. Who will get to be the Royal Peacock?

**11:30pm Elinor Wonders Why**

*Mz. Mole's Glasses/Elinor Stops The Squish*

Ms. Mole's Glasses - When Ms. Mole forgets her glasses at school, Elinor and her friends follow her to return them. Ms. Mole can't see anything without her glasses! The kids travel throughout Animal Town, just missing Ms. Mole at every turn. During their travels, the kids realize Ms. Mole has been shopping and getting around using different senses. By the time they finally reach Ms. Mole and return her glasses, she's got all her shopping done without them. Cool! Elinor Stops the Squish - Elinor and her friends want to bring Ms. Mole a cupcake for her birthday, but they're worried it will get squished on the way to school. The kids find inspiration in nature when they observe how different animals/creatures stay safe using their shells as a defense mechanism. Elinor, Ari and Olive use this idea as inspiration to make a shell around the cupcake using a hard coconut. Because of the kids' hard work and ingenuity, the cupcake makes it all the way to school without being

squished, just in time for Ms. Mole to enjoy her present. Yum!

**12am Donkey Hodie**

*The Golden Crunchdoodles/Walking Stick Blues*

**12:30am Daniel Tiger's Neighborhood**

*Playtime Is Different/The Playground Is Different With Baby*

Playtime is Different Daniel is having fun playing restaurant with O and Katerina but they keep getting interrupted by a very curious Margaret who wants to be part of the action. She also can't seem to keep her hands off of Daniel's beloved Tige-y! Daniel eventually learns that although having a new baby sister around is very different...it can also be really fun. The Playground is Different with Baby Daniel is playing "circus" at the playground with his friends, but Margaret seems to be making things different. Mom and Dad encourage Daniel to find a way to include her in the play, which Daniel learns can actually be even more fun! Let the circus parade go on! Strategy: When a baby makes things different, find a way to make things fun.

**17 Wednesday**

**8pm Odd Squad**

*First Day*

In this two-part episode, agents struggle with a case while Oscar interviews candidates to run the Odd Squad Creature Room.

Curriculum: Data and charts.

**8:30pm Odd Squad**

*Back to the Past/Odd Squad Needs You*

Back to the Past - When the agents are accidentally transported to the future, they need to figure out what day it is or risk a time-tastrophe!

Curriculum: Using a calendar, understanding the concept of past, present and future. Odd Squad Needs You - When Odd Squad is asked to make a recruitment commercial, Ms. O proves difficult. Curriculum: Time-learning how many seconds equal a minute, exploring what you can do in 1 minute.

**9pm Arthur**

*George Scraps His Sculpture/Arthurs Big Meltdown*

**9:30pm Arthur**

*Just Desserts/The Big Dig* "Just Desserts" Arthur has a hard time resisting sweets, and one evening his overindulgence wins him an upset stomach and a series of rather "Grimm" dreams\_ starring Mr. Ratburn as a child-eating witch, the Tibbles as seven dwarves, and a fearsome giant made entirely of food! "The Big Dig" Arthur



and D.W. used to love it when Grandpa Dave came to visit \_ but now he only wants to sleep and play checkers. Then one day Grandpa Dave shares a secret map, and Arthur and D.W. hunt for a buried treasure and discover some family history.

### **10pm Cyberchase**

*The Migration Situation*

Bird lovers across

Cyberspace have arrived at the Migration Celebration - a magical event where the rare teal-footed trillers flock once every five years. But when the trillers are a no-show, Professor Bobson, host of the event, knows something is amiss. After cancelling the celebration, phone calls and social media posts start reporting triller sightings all over Cyberspace! The Professor and kids recruit dozens of citizen scientists to record their observations when they see a triller. But in the chaos, they forget Digit, the biggest triller lover of all, can be a big help! When all the citizen scientists have reported back, it leads to a shocking discovery. What is the data telling them? And can Digit help crack the case?

### **10:30pm Pinkalicious & Peterrific**

*The Monster Trap/The Search for Peter's Whistle*

The Monster Trap: It's

bedtime, but Peter is convinced there is a monster hiding in his room. To help reassure her brother, Pinkalicious builds a fort and sets a trap just in case a monster does decide to show up. Curriculum: (Theater) Use dramatic play to foster problem-solving; build simple sets in role play; (STEAM) Explore building through trial and error using found and repurposed materials. The Search for Peter's Whistle: It seems like everyone in Pinkville can whistle, except Peter. No matter how much he practices, he still can't seem to get it right - or so he thinks. Curriculum: (Music) Whistling is one means, unique to everyone, of making music and interacting with each other and our world. Interstitial: Kids use a cardboard box to build and decorate a castle for their stuffed animals.

### **11pm Pinkalicious & Peterrific**

*Star Light, Star Not So Bright/The Opera-Matic*

A star from the heart-shaped constellation has landed in the Pinkerton backyard! Pinkalicious and Peter are excited to have their very own star, until it starts to dim. Will they be able to return the star to its friends in the night sky? / With Mommy's latest

invention, the Opera-matic, anything you say sounds like opera! Pinkalicious, Peter and their friends have fun playing with it - until the machine suddenly breaks and they have to sing their very own operatic apology to Mommy.

### **11:30pm Elinor Wonders Why**

*Follow That Roly Poly/Rain, Rain Don't Go Away*

Follow That Roly Poly - The Exploring Club is looking for somewhere really cool to explore when they find a Roly Poly that leads them on their next adventure -- under a log! After careful observation, they realize that there's an entire community of critters that lives under logs. It's a like a tiny town! Finally, they put the log back the way they found it and learn that you don't have to look far to find a grand adventure in nature. Rain, Rain Don't Go Away - Elinor, Ari and Olive are in the park playing when their fun is cut short, because it starts to rain. This makes Elinor wonder, "why does it need to rain?" The kids soon observe lots of ways the rain is helpful to plants and animals: it helps snails stay slimy, fills up bird baths, keeps frog ponds full, and keeps the grass green. Now the kids know that a rain shower is very useful to nature. Also, rain makes the



best thing ever for kids -  
PUDDLES to jump in!

**12am Donkey Hodie**

*The Masked Veggies/The  
Royal Hosts*

**12:30am Daniel Tiger's  
Neighborhood**

*Time for Daniel/There's Time  
for Daniel and Baby Too*

Time for Daniel Daniel is playing adventure tiger at home with Dad, but things are not quite the same, now that Baby Margaret is around. Daniel is upset that Dad keeps interrupting their play to take care of Baby Margaret, but Daniel learns that there's time for the baby and time for Daniel, too. There's Time for Daniel and Baby Too Daniel is still getting used to have the new baby around. When Prince Wednesday comes over to play, Daniel is upset when Prince Wednesday wants to play with the baby instead of him, but he learns that there's time for the baby and time for Daniel, and what's even better is when they all play together!

Strategy: There's time for you and baby too

**18 Thursday**

**8pm Odd Squad**

*Breakfast Club/Dr. O: Party  
Time, Excellent*

The Breakfast Club - Delivery Debbie goes undercover to stop a group of villains. Curriculum: hundreds chart,

odd and even numbers, greater/less than, two-digit numbers, place value. Dr. O: Party Time, Excellent - When Olympia finds out Dr. O is leaving, she struggles to throw the best goodbye party ever. Curriculum: money, subtraction.

**8:30pm Odd Squad**

*Xs and Os/Dr. O No*

**9pm Arthur**

*April 9th (Parts I & II)*

April 9th (Parts I and II) - April 9th begins like any normal day... until a fire destroys the teacher's lounge and forces Lakewood Elementary to close. This unexpected event finds the children dealing with a wide range of emotional reactions: Sue Ellen is devastated when her diary is ruined. Binky sees the frightening flames up close but tries to act cool. Mr. Read escapes a school catering job unhurt - but now Arthur is constantly worried about his dad's safety. And Buster feels totally left out because he overslept and completely missed the disaster! As Arthur and his friends struggle with their feelings about the fire, they wonder if life will ever return to normal. But with the support of parents, teachers, and community members, they discover that by reaching out and working together,

they can help each other through the most difficult of times.

**9:30pm Arthur**

*The Last of Mary Moo  
Cow/Bitzi's Beau*

"The Last of Mary Moo Cow"

D.W. is Mary Moo Cow's greatest fan. She watches the show every day and collects countless videos, toys, and clothes. When Mary Moo Cow is cancelled, D.W. is devastated. How can television \_ or life as she knows it \_ ever be the same? "Bitzi's Beau" Buster and his mom are very close \_ they like the samemovies, the same food, the same boyfriends\_ . wait, what?! Actually Buster hasn't yet met Bitzi's new boyfriend, but he fears the worst. Is he an alien? Is he Mr. Ratburn? Or worst of all\_ is he a Mom-stealer?

**10pm Cyberchase**

*Bottled Up*

Radopolis has a big problem: water bottles. Radsters are an active bunch, but their desire to stay hydrated has led to a huge bottle pile-up. Way Cool Arena has been turned into a bottle dump, and the beloved skate park is next! The kids and Slider must find a way to get rid of the heaps of empties and reduce future waste while making sure Radsters stay healthy. Can



they prevent their rad cybersite from getting bottled up? Big idea: Drinking water regularly is essential, but how you drink it is also important. Make choices that are healthy for both your body and the environment. Math concepts: Sampling and Multiplication.

**10:30pm Pinkalicious & Peterrific**

*Sand Palace/Zoo Day*

Pinkalicious gets an idea to build a sand palace for the sand castle competition. She insists on doing it herself and discovers all sorts of natural objects to fulfill her grand vision. But will she be able to finish it in time? / It's Teddy Bear Day at the zoo! Pinkalicious and Peter introduce their favorite stuffed bears to all sorts of animals and have fun mimicking their behavior. Along the way, Pinkalicious' teddy, Henrietta, is taken by a mischievous monkey. Will Pinkalicious rescue her in time for the Teddy Bear picnic?

**11pm Pinkalicious & Peterrific**

*Plantastically Pink/Painting Pixie*

Pinkalicious plants the seed of the most beautiful flower in the world: the Pinkabloom! She soon learns that the only way to make it grow is by singing to it. With help from Peter and friends, the

Pinkabloom grows to be as tall as the house, but it won't bloom... / When miniature paintings start popping up all around Pinkville, Pinkalicious and Peter resolve to find the mysterious artist who's responsible - Painting Pixie. Can the kids help the spritely artist plant enough surprising paintings to get her big pixie wings?

**11:30pm Elinor Wonders**

**Why**

*Butterfly Babies/Elinor's Circus*

Butterfly Babies - The kids are observing butterflies and caterpillars when they realize that they've never seen a baby butterfly. How can this be?! They decide that they just need more observations and head off to investigate, but they still don't find any baby butterflies. They do come across many caterpillars, though, and to their surprise, they witness the metamorphosis occur - from caterpillar to chrysalis, then from chrysalis to butterfly. Then, they realize a caterpillar IS a baby butterfly. Amazing! Elinor's Circus - Elinor, Ari and Olive decide to put on a circus for all their friends. They each have acts that involve balancing, but unfortunately, they're not great at it. They seek out some tips from their friend,

Siggy the squirrel, who is great at balancing. Siggy explains that a tail like his can help you balance, but extending your body or using long poles will help, too. Bravo, the show is saved!

**12am Donkey Hodie**

*The Waiting Game/Planet Purple Party*

**12:30am Daniel Tiger's Neighborhood**

*The Baby Is Here*

The Baby is Here - The baby is about to arrive and everyone is so excited! Mom and Dad head to the hospital while Daniel and Grandpere spend time at home going through some of Daniel's old things. In this half-hour musical episode everyone welcomes the new addition to the Neighborhood as Margaret comes home! Strategy: I can't wait to meet the baby!

**19 Friday**

**8pm Arthur Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

**9pm Martha Speaks**

*Martha's Thanksgiving, Part One & Two*

Martha's Thanksgiving, Part



One - When Martha learns that Helen's extended family will be coming for Thanksgiving, she decides to search for her own long-lost canine siblings. Tails begin to wag as the family reunites, but where is Martha's mother? Vocabulary: (E) reunion, prepare, organize, trace, quest. Martha's Thanksgiving, Part Two - Still in search of her mother, Martha digs into her past to uncover the reason they were separated. Can Martha and her friends solve the mystery and find her mom in time for the family reunion? Vocabulary: (E) assemble, connect, memory, recognize, arrange.

### **9:30pm WordGirl**

*Guess Who's Coming to Thanksgiving Dinner/Judging Butcher*

GUESS WHO'S COMING TO THANKSGIVING DINNER - After an unfortunate turn of events at the grocery store, Tobey and his mother become the guests of honor at the Botsford's Thanksgiving dinner. Becky is less than thrilled to be sharing a table with her one of her secret nemeses, and Tobey would rather be spending Thanksgiving with WordGirl (little does he know he is!) When Tobey unleashes his Pilgrim-themed robots on the

city, can Becky find a way to defeat him without being missed when Mrs. Botsford carves the turkey? Vocabulary Words: Grateful, Reluctant. JUDGING BUTCHER - Becky's best friend Violet may be great at drawing and painting, but when it comes to singing, well, let's just say it isn't her forte. But when Violet tells Becky that she is going to audition for The City's Got Too Much Talent, Becky doesn't have the heart to tell her it isn't a good idea. To make things even worse, the show has a new judge - The Butcher! Instead of slinging sausages at WordGirl and Huggy, the Butcher is running eager contestants through a verbal meat grinder. Can Becky stop Violet from auditioning without hurting her feelings? Vocabulary Words: Appreciate, Lyrics.

### **10pm Cyberchase**

*Peace, Love, and Hackerness* Hacker's fear rating has plummeted to near zero - almost no one is scare of him anymore! To boost his bad guy image, he blasts the antenna off of Far Out Radio and sets off a cataclysmic chain reaction: no music - no rebooter bees - no computer chips - no Cyberspace! The CyberSquad must find and measure each antenna piece

so they can replace the antenna before Cyberspace shuts down.

### **10:30pm Pinkalicious & Peterrific**

*Face Painting/Sailing Away* Peter thinks he's too short to do fun activities as well as Pinkalicious or Rafael, so he makes shoes that let you jump really high! But he and Pinkalicious will need to learn how to jump properly if they're going to make it to the park in time to play basketball. / Pinkalicious sees a pinkatoo, a rare music-loving bird that hasn't been seen in Pinkville for 53 years! Now everyone wants to see the pinkatoo, too. Pinkalicious, Peter, Rafael and Jasmine set out to find that bird!

### **11pm Pinkalicious & Peterrific**

*Aqualicious/Sing in the Spring* "Aqualicious" While at the beach, Pinkalicious and Peter meet Aqua, a merminnie! The three become friends and play together until it's time for Aqua to go home. But Aqua's home isn't quite what Pinkalicious is expecting - it's even more pinkamazing! Curriculum: (Visual Arts) A color can come in many different shades (focus on blue). "Sing in the Spring" Spring has come to Pinkville, but none of the flowers have bloomed. Turns out all the



springtime fairies have the flu. But with a little fairy dust and a lot of singing, Pinkalicious and Peter make the flowers bloom and help bring in the spring. Curriculum: (Music) Sing songs that use gestures to illustrate or substitute for words. Interstitial: Kids observe the same lake from different angles and paint their perspectives with watercolors.

### **11:30pm Elinor Wonders Why**

*Backyard Soup/Colorful and Tasty*

Backyard Soup - Elinor loves making "Backyard Soup," because all the ingredients come from their backyard garden. She's eager to try the same recipe when she visits her grandma and grandpa, but their backyard is a lot different than Elinor's, because they live in the desert. Elinor learns that different plants grow in different environments as she makes a whole different "Backyard Soup" with her grandparents, where the main ingredient is cactus! Colorful and Tasty - Elinor and her friends are selling lots of yummy cupcakes, but the problem is no one is buying any. The kids don't understand what's wrong, because everyone loves cupcakes. After observing

how flowers attract bees through color and smell, they go back to their bake sale and decorate the table with fantastic colors, and use a fan to spread the aroma of the cupcakes. Before they know it, the place is "buzzing" and they sell every cupcake!

### **12am Donkey Hodie**

*Bye Bye, Book/Tater Buddies*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Learns About Lizards/Daniel Wonders About Trolley*

Daniel Learns About Lizards - Daniel and Prince Wednesday discover a small lizard in Daniel's backyard. They have a lot of questions about the lizard. When they wonder and explore, they learn so many new things. Daniel Wonders About Trolley - Daniel and his friends learn more about their favorite Neighborhood Trolley! Strategy: When you wonder you can try to find out more.

## **20 Saturday**

### **8pm Arthur Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

### **9pm Martha Speaks**

### *Martha's Thanksgiving, Part One & Two*

Martha's Thanksgiving, Part One - When Martha learns that Helen's extended family will be coming for Thanksgiving, she decides to search for her own long-lost canine siblings. Tails begin to wag as the family reunites, but where is Martha's mother? Vocabulary: (E) reunion, prepare, organize, trace, quest. Martha's Thanksgiving, Part Two - Still in search of her mother, Martha digs into her past to uncover the reason they were separated. Can Martha and her friends solve the mystery and find her mom in time for the family reunion?

Vocabulary: (E) assemble, connect, memory, recognize, arrange.

### **9:30pm WordGirl**

*Guess Who's Coming to Thanksgiving Dinner/Judging Butcher*

GUESS WHO'S COMING TO THANKSGIVING DINNER - After an unfortunate turn of events at the grocery store, Tobey and his mother become the guests of honor at the Botsford's Thanksgiving dinner. Becky is less than thrilled to be sharing a table with her one of her secret nemeses, and Tobey would rather be spending Thanksgiving with WordGirl



(little does he know he is!)  
When Tobey unleashes his Pilgrim-themed robots on the city, can Becky find a way to defeat him without being missed when Mrs. Botsford carves the turkey?

Vocabulary Words: Grateful, Reluctant. **JUDGING BUTCHER** - Becky's best friend Violet may be great at drawing and painting, but when it comes to singing, well, let's just say it isn't her forte. But when Violet tells Becky that she is going to audition for *The City's Got Too Much Talent*, Becky doesn't have the heart to tell her it isn't a good idea. To make things even worse, the show has a new judge - The Butcher! Instead of slinging sausages at WordGirl and Huggy, the Butcher is running eager contestants through a verbal meat grinder. Can Becky stop Violet from auditioning without hurting her feelings? Vocabulary Words: Appreciate, Lyrics.

### **10pm Cyberchase**

*A Garden Grows In Botlyn*  
Digit's friend Ren is excited to plan a very special Valentine's Day party at his favorite spot--the beautiful Botlyn Botanic Garden. It's the only garden in all of bustling Botlyn, and he can't imagine having his celebration any place else.

But when Ren and the CyberSquad discover the garden isn't available, it's time to improvise. They get their hands dirty and use their math skills to plot out and plant a beautiful garden in an unlikely space. Will everything come up roses? Meanwhile, Hacker receives an unexpected valentine of his own. From whom could it possibly be?

### **10:30pm WordGirl**

*The Ordinary, Extraordinary Botsfords/The Penny, the Pony, and the Pirate*  
The Ordinary, Extraordinary Botsfords - Becky's class at school is having fun with their family tree projects and discovering the extraordinary accomplishments of their ancestors. Unfortunately, the most extraordinary Botsford family member that Becky found was a paint inspector whose job was to literally watch paint dry. However, when the Butcher breaks out of jail, Becky realizes that her ordinary, human family possesses special powers of their own. Vocabulary Words: Remarkable, Ordinar. *The Penny, the Pony, and the Pirate* - While normally the "Pretty Princess Magic Pony Power Hour" can be described as out-of-this-world amazing, the latest special episode was... awful, and

Violet and Becky just can't figure out why. As if this disappointment isn't bad enough, Becky must attend the Rare Penny Exhibit with Mr. Botsford and TJ, which Becky is certain will be equally as uneventful as the *Pretty Princess* episode... that is, until Captain Tangent attempts to rob the Exhibit of all its doubloons. Vocabulary Words: Attend, Rare.

### **11pm Hero Elementary**

*Squeak to Me / Team's Song Theme Song*  
AJ builds a gadget to help people understand Fur Blur's squeaks. But, the gadget misfires and makes people squeak instead of talk. Sparks' Crew must find ways to communicate information non-verbally in order to locate and reverse the gadget. Curriculum: There are many ways to communicate information including verbally, acting things out, writing, and making noise. / Sparks Crew wants to make their own theme song, but they have no musical instruments. How can they find a way to make sounds of different pitches? Curriculum: The pitch of a sound can be changed when the object changes in size, length, or liquid volume.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Helen Keller/I Am*



*Alexander Graham Bell*  
I am Helen Keller Yadina becomes increasingly frustrated as she tries to read a book to Dr. Zoom, but has to keep stopping since it has words in it she doesn't know. Learning to read is SO hard - she feels like she'll never be able to do it. Xavier knows just what his little sister needs to the Secret Museum! Our heroes travel back in time to meet someone truly incredible, who had to overcome a whole lot to learn how to do just about anything: Helen Keller. Watching Helen first learn what words are, then how to read, and finally how to speak, all in her own unique way, inspires Yadina to go home and try to find her own way to learn to read. Because, as Helen shows her, there are many different ways to learn. Curriculum: "There are many different ways to learn" I am Alexander Graham Bell Losing his voice is frustrating enough for Brad, but it doesn't help matters when Xavier and Yadina do all the talking for him instead of trying to listen. To the Secret Museum! Brad takes his friends back in time to meet someone who worked his whole life to help people be heard: Alexander Graham Bell. Watching Alexander first help his deaf mother, then his

whole school of deaf students, have their voices heard in any way they can, helps Xavier and Yadina realize that they should've tried harder to listen to Brad, even when they couldn't technically hear him. It's important to listen to everyone. Curriculum: "Listen to everyone."

### **12am Molly of Denali**

*By Sled Or Snowshoe/The Shortest Birthday*  
By Sled or Snowshoe Grandpa Nat and Nina are out in the field observing an active volcano when it erupts! When their camera breaks, Molly persuades Tooley and her mom to deliver a new one - and to see a real-life volcano. But getting there won't be easy. The Shortest Birthday It's winter solstice and Trini's birthday. Molly and Tooley have planned the perfect present-a trip to Qyah's best bird-watching spot. With only a few hours of daylight and after much delay, they reach the special spot at dusk, only to encounter an extra special surprise.

### **12:30am Arthur**

*Arthur and the Big Riddle/Double Dare*  
"Arthur and the Big Riddle" Alex Trebek lends his voice as Alex Lebek -- host of the cool new game show, RiddleQuest -- in this episode

that poses the age-old riddle "is winning really everything?" "Double Dare" What if your friends dared you to skip homework -- and then double dared you to skip school?! Find out what happens when Arthur's wish to play hooky becomes a group pact and the plan goes not quite as expected.

## **21 Sunday**

### **8pm Arthur Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

### **9pm Martha Speaks**

*Martha's Thanksgiving, Part One & Two*

Martha's Thanksgiving, Part One - When Martha learns that Helen's extended family will be coming for Thanksgiving, she decides to search for her own long-lost canine siblings. Tails begin to wag as the family reunites, but where is Martha's mother? Vocabulary: (E) reunion, prepare, organize, trace, quest. Martha's Thanksgiving, Part Two - Still in search of her mother, Martha digs into her past to uncover the reason they were separated. Can Martha and





her friends solve the mystery and find her mom in time for the family reunion?

Vocabulary: (E) assemble, connect, memory, recognize, arrange.

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*Guess Who's Coming to Thanksgiving Dinner/Judging Butcher*

**GUESS WHO'S COMING TO THANKSGIVING DINNER** - After an unfortunate turn of events at the grocery store, Tobey and his mother become the guests of honor at the Botsford's Thanksgiving dinner. Becky is less than thrilled to be sharing a table with her one of her secret nemeses, and Tobey would rather be spending Thanksgiving with WordGirl (little does he know he is!) When Tobey unleashes his Pilgrim-themed robots on the city, can Becky find a way to defeat him without being missed when Mrs. Botsford carves the turkey?

Vocabulary Words: Grateful, Reluctant. **JUDGING BUTCHER** - Becky's best friend Violet may be great at drawing and painting, but when it comes to singing, well, let's just say it isn't her forte. But when Violet tells Becky that she is going to audition for *The City's Got Too Much Talent*, Becky doesn't have the heart to tell

her it isn't a good idea. To make things even worse, the show has a new judge - The Butcher! Instead of slinging sausages at WordGirl and Huggy, the Butcher is running eager contestants through a verbal meat grinder. Can Becky stop Violet from auditioning without hurting her feelings? Vocabulary Words: Appreciate, Lyrics.

### **10pm Cyberchase**

*Water Woes*

It's not easy being the most notorious villain in all of Cyberspace, and Hacker is really stressed out. Buzz and Delete surprise their mess-of-a-stress boss with a blissful day at Mount Bear Fresh Water Spa, full of relaxing treatments sourced from the beautiful Mount Bear River! But, when the water supply suddenly stops flowing, Hacker and the other patrons are left out to dry. With spa manager, Jules, in over his head, Buzz and Delete go to extreme measures and ask the CyberSquad for help. Using a map and spatial reasoning skills, Digit and the kids turn upstream for clues about why the spa's water has been reduced to a mere trickle. Can the CyberSquad save the day? Or will it all just go down the drain?

### **10:30pm WordGirl**

*Guess Who's Coming to*

*Thanksgiving Dinner/Judging Butcher*

**GUESS WHO'S COMING TO THANKSGIVING DINNER** - After an unfortunate turn of events at the grocery store, Tobey and his mother become the guests of honor at the Botsford's Thanksgiving dinner. Becky is less than thrilled to be sharing a table with her one of her secret nemeses, and Tobey would rather be spending Thanksgiving with WordGirl (little does he know he is!) When Tobey unleashes his Pilgrim-themed robots on the city, can Becky find a way to defeat him without being missed when Mrs. Botsford carves the turkey?

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Becky stop Violet from auditioning without hurting her feelings? Vocabulary Words: Appreciate, Lyrics.

**11pm Hero Elementary**

*Fair Weather / Home Sweet Home*

It's the day of the Hero Elementary Fun Fair, but the weather turns rainy, then sunny, then rainy again. Sparks' Crew learns to recognize the signs of changing weather in order to predict if the weather will be nice for the Fun Fair.

Curriculum: Weather patterns -- including the interaction of sunlight, temperature, clouds, and wind -- help people predict what the weather is going to be. / When a tree falls in the schoolyard, our heroes try to find a new home for a chipmunk. But, what kind of home--or habitat--does a chipmunk need? Sparks' Crew will figure it out, one way or another! Curriculum: The places where wild animals live have features that help meet the animals' needs.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Johann Sebastian Bach / I Am Marie Curie*

I am Johann Sebastian Bach Xavier is pumped to once again rock the school talent show with his rendition of Hot Cross Buns on the recorder.

Only problem is, he hasn't exactly improved since last year's performance. In fact, he may have gotten worse! How could this happen? And what can he do about it? To the Secret Museum! Xavier and the gang go back in time to meet someone who knew exactly how to rock out to the max: Johann Sebastian Bach. Joining Bach as he works on his song over and over again, learns all he can about his instrument, and travels miles by foot to watch other musicians play helps Xavier to see there's only one way he can get better on the recorder: he'll have to work hard and practice. Curriculum: "If you want to get better at something, you have to work hard and practice." I am Marie Curie Brad is crestfallen when he shows up for his first meeting of the Butterfly Club, only to find out it's for kids 7 and up. And he's only 6! Does this mean he'll never get to learn more about his beloved butterflies? To the Secret Museum! Brad and the gang travel back in time to meet someone who never let anything stand in her way: Marie Curie. Marie dreams of one day being a scientist, but those dreams seem to shatter when she finds out girls aren't allowed to go to university. How silly! But, Marie doesn't

let that stop her; she finds her own secret university where she can learn, then starts up her very own lab and makes an amazing scientific discovery! Marie Curie inspires Brad to follow his dreams no matter what. Curriculum: "Follow your dreams, no matter what."

**12am Molly of Denali**

*Suki's Bone/Brand New Flag*

When Suki digs up an old bone tool covered with markings, Molly, Tooeey, and Oscar discover the playful pooch has made an important archeological discovery. Now everything the kids find by the river could be an ancient artifact, including a round, washer-like object Oscar tied to a kite and got stuck in a tree. / Inspired by Benny Benson, the real-life Alaska Native boy who designed the state flag of Alaska, Molly announces a contest to design an original flag for the Denali Trading Post. As the submissions stream in, Molly finds her hands full of designs, expectations, and worries. Which flag will she choose? The winner proves to be the most unlikely candidate.

**12:30am Arthur**

*April 9th (Parts I & II)*

April 9th (Parts I and II) - April 9th begins like any normal day... until a fire destroys the



teacher's lounge and forces Lakewood Elementary to close. This unexpected event finds the children dealing with a wide range of emotional reactions: Sue Ellen is devastated when her diary is ruined. Binky sees the frightening flames up close but tries to act cool. Mr. Read escapes a school catering job unhurt - but now Arthur is constantly worried about his dad's safety. And Buster feels totally left out because he overslept and completely missed the disaster! As Arthur and his friends struggle with their feelings about the fire, they wonder if life will ever return to normal. But with the support of parents, teachers, and community members, they discover that by reaching out and working together, they can help each other through the most difficult of times.

## **22 Monday**

### **8pm Odd Squad**

*Mid-Day in the Garden of Good and Odd/Failure to Lunch*

Mid-Day in the Garden of Good and Odd - When things in town get covered in jam, the agents turn to Odd Todd for help. Curriculum: Solving codes using patterns and addition. Failure to Lunch - When the agents go to lunch,

they struggle to relax and ignore the oddness.

Curriculum: Measurement.

### **8:30pm Odd Squad**

*The O Team/Show Me The Money*

The O Team - Security agents Owen and Ohio secretly provide backup on a case so they can have a pizza party.

Curriculum: Symmetry. Show Me The Money - When an unlucky coin is accidentally released into the public, the agents must retrieve it before the world ends. Curriculum: Money.

### **9pm Arthur**

*Big Brother Binky, Part I/Big Brother Binky, Part II*

In this special two-part episode, Binky's family adopts a baby girl from China. Binky receives the news of getting a baby sister with great excitement, and he delights in helping prepare for her arrival and visiting China. Although at times Binky worries about how his life will change, and more importantly, whether his new sister will even like him! - Binky becomes the proudest big brother in Elwood City.

### **9:30pm Arthur**

*Francine's Split Decision/Muffy Goes Metropolitan*

Francine's Split Decision - Lakewood Elementary is sure to win the big bowling tournament on Saturday, with

Francine leading the team. So what if Francine's cousin is having his Bar Mitzvah at exactly that same time? The amazing Francine can be in both places - or at least seem to be- and no one will be the wiser. Or so she thinks... Muffy Goes Metropolitan - Muffy happily accepts Sue Ellen's invitation to spend the weekend in the bustling metropolis, Crown City. At last! Her big chance to revel in an unending parade of glamorous fashions, high culture, and fine cuisine! But can Muffy accept city realities that are quite different... yet perhaps more interesting... than her fantasies?

### **10pm Cyberchase**

*A Recipe for Chaos*

A popular new restaurant in Castleblanca serves delicious meals, but all the residents have become cranky and tired. The CyberSquad quickly learns the restaurant's food is unhealthy...and Hacker is behind it all. To get Hacker to stop making his unhealthy food, Digit challenges him to a cook-off. But if Hacker wins, the kids must leave Cyberspace forever! Who will win the hearts--and stomachs!--of Castleblanca? Big idea: Eat a balanced mix of food at meal times to keep your body healthy. Math concepts: Data



Representation/Pie Charts.

**10:30pm Pinkalicious & Peterrific**

*Dancing Shoe/ No Honking*  
Pinkalicious tries on a mysterious pair of shoes.

After she puts them on, she can't stop tap dancing! / Peter has a new song to share with his family, but no one seems interested. Maybe it's because his song uses his really loud scooter horn.

**11pm Arthur Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

**12am Donkey Hodie**

*Mooring Moon Moths/Stop and Think*

**12:30am Daniel Tiger's Neighborhood**

*Thank You, Grandpere Tiger!/Neighborhood Thank You Day*

Thank You, Grandpere Tiger! - Grandpere Tiger comes to visit, but is only in town for a short while. Daniel is sad that Grandpere can't come to the special Thank You Day celebration later that day. Daniel learns to be thankful for the time they DO have together, and is then surprised when Grandpere

appears at the celebration after all! Neighborhood Thank You Day - The neighborhood celebrates Thank You Day by putting notes in the Thank You Tree. Daniel has trouble deciding what to put in his note. Then, when a gust of wind blows the notes off of the tree, Mr. McFeely saves the day by catching and delivering everybody's thank you notes!

**23 Tuesday**

**8pm Odd Squad**

*Happy Halfiversary/Good Egg Bad Egg*

Happy Halfiversary - The agents celebrate an important milestone in their partnership. Curriculum: Using a calendar; Understanding how many days in a week and how many months in a year. Good Egg Bad Egg - The agents try to determine what kind of creature will hatch from an egg. Curriculum: Data Analysis and Measurement.

**8:30pm Odd Squad**

*Night Shift/Put Me In Coach*

Night Shift - The agents discover things are very different at Odd Squad at night. Curriculum: Mapping; Using Coordinates. Put Me In Coach - Coach O determines which agents get to visit the unicorns in Cloud Town. Curriculum: Measurement; Using a pan balance to measure relative weight.

**9pm Arthur**

*Cast Away/The Great Sock Mystery*

Cast Away - Arthur is thrilled when Dad invites him to go fly fishing for the weekend.

Finally - an escape from D.W.!

But when a change in plans forces them to include her, Arthur's had enough.

Does D.W. always have to get her own way? The Great

Sock Mystery - Ever wonder where all those missing socks go? One minute they're in the laundry basket, and the next - poof! - they've vanished! Find out once and for all when Baby Kate and Pal - and some of their furry friends - team up to solve the great sock mystery.

**9:30pm Arthur**

*Sleep No More/Pet Peeved*

"Sleep No More" Have you ever been so excited that you couldn't sleep? Buster is convinced that Pizza Paula's all-you-can-eat contest\_ free pizza for life!\_ is his destiny.

But how can he possibly win such an important contest without any sleep?

"Pet Peeved" Binky volunteers to look after Francine's cat, Nemo, for the weekend. Boy, this'll be great\_ all fun and games and surprise toys! But when Binky ignores Francine's cat-sitting instructions, Nemo has a few surprises in store of his own.



### **10pm Cyberchase**

*Inside Hacker*

It's the CyberSquad's most ingenious plan ever - and most dangerous! If they can insert a new memory chip into Hacker's H-Drive, they can turn him from evil to good. Once he's been shrunk and is inside Hacker, Matt's mission goes like clockwork until a force field is activated and envelops the H-Drive. All seems lost until Digit remembers a robot that Dr Marbles made that can break through any force field. They can shrink it down and send it in to help Matt... but must first figure out how to make it follow their commands. Can Inez, Jackie and Digit program the robot in time?

### **10:30pm Pinkalicious & Peterrific**

*Slumber Party/Puptastic*

Pinkalicious hosts a Princess of Pink slumber party, but one of her friends gets homesick and isn't sure she wants to spend the night! Pinkalicious, Lila and Jasmine imagine a friendly pink dragon named Gertie to help them out. / Pinkalicious is excited when the Plums let her puppy-sit Pinky, their cute but nervous poodle. To coax her to come out of her shell, Pinkalicious and Peter pretend to be dogs and get Pinky to start playing with them. But when Pinky

accidentally turns pink, is the doggy fun over?

### **11pm Pinkalicious & Peterrific**

*A Fairy Thanksgiving/Pinkfoot Playdate*

"A Fairy Thanksgiving" When Pinkalicious and Peter accidentally damage Fairyanna's Thanksgiving table, they are determined to make things right and give the fairies the most pinkamazing Fairy Thanksgiving yet! Curriculum: (Visual Arts) - Create art from found objects in nature. "Pinkfoot Playdate" Pinkfoot is back and is eager to spend the day with Pinkalicious and her friends. But Pinkalicious struggles to find something that's pinkaperfect for her giant pink furry monster friend.

Curriculum: (Dance) Using movement, explore contrasts in force, e.g. hard/soft, strong/light. Interstitial: Kids use elements from nature to create a fairy house in their backyard.

### **11:30pm Elinor Wonders Why**

*The Lizard Lounge/Feathers*

The Lizard Lounge - Mrs. Beaver wants to build a new park bench in a perfect spot, but there's a giant rock in the way. No problem, they'll just move it, but then they run into another problem: lizards, who keep reappearing on the rock.

With a little observation, Elinor and her friends realize that lizards like the rock because it's in the sun, and the lizards need a warm place to rest because they're cold blooded. So, the kids make a new cozy spot in the sun for their lizard friends. Eventually, the lizards move and Mrs. Beaver is able to build the bench. Feathers - When Ari finds a particularly cool feather and puts it in his cap, Elinor starts to wonder why birds have feathers in the first place. It's time for more observations! The group splits up and each of the kids observe interesting birds and conclude that birds need feathers for different reasons: to fly, to stay warm, and for decorations, sort of like their very own version of clothes! Ms. Mole confirms they are ALL right. In the end, Ari realizes there's another cool thing you can do with a feather - it makes a perfect sandcastle flag!

### **12am Donkey Hodie**

*Best Friends Day/Silly Sticky Situation*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Gets*

*Frustrated/Frustration at School*

Daniel Gets Frustrated: Daniel is staying at home with Mom Tiger today. He really



wants to play with Prince Wednesday, but he is visiting his cousin Chrissie. He asks Mom if they can go to Music Man Stan's shop, but they can't because it is closed. Daniel gets really frustrated when it seems like he's unable to do anything he wants to do. With some guidance from Mom, Daniel learns how to work through his frustration. Frustration at School: Daniel and his friends are playing "restaurant" at school and Daniel feels frustrated when he can't find the toy he is looking for. Teacher Harriet helps him realize that the right thing to do is to take a step back and ask for help.

## **24 Wednesday**

### **8pm Arthur Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

### **9pm Arthur**

*Baby Kate and the Imaginary Mystery/Strangers on a Train*  
Baby Kate and the Imaginary Mystery - Nadine, D.W.'s imaginary friend is missing! Baby Kate, Pal, Amigo, and Nemo are all on the case and won't give up until this

mystery is solved - even if some fur gets ruffled along the way! Could the Tibbles be hiding Nadine? Or is the solution to the mystery closer to home? Strangers on a Train - Sue Ellen can't wait to travel on an old-fashioned train with her mom. It will be just like those black and white movies! But once aboard, Sue Ellen discovers that the train is not as spectacular as she had hoped - until she finds a mysterious diary on board. Could it belong to the ghost of the "Crown City Star"? ?

### **9:30pm Arthur**

*The Election/Francine Goes to War*

"The Election"-- "I, Muffy Crosswire, do solemnly swear to uphold the office of the President of the United ..."  
Actually, it's only a mock election in Mr. Ratburn's class, but Muffy takes it just as seriously. How far will she go to win? "Francine Goes to War"--Francine can't believe it. She gets in trouble no matter what she does -- thanks to the new nosy next-door neighbor! Will Francine get to play her drums or fight with her sister again?

### **10pm Cyberchase**

*A Tikiville Turkey Day*  
Hacker steals the legendary Egg of Benedicta - and the lush landscape of Tikiville wilts and turns brown. The

spirit of the Tikians is crushed and Creech is in big trouble unless the CyberSquad can help! When their attempt to recover the Egg from Hacker fails, they hatch a new plan to replace the Egg. By studying patterns in nature, can they recreate the nest and restore peace and harmony to Tikiville? EDUCATIONAL OBJECTIVE: Find the rule for a pattern you observe in the natural world and you can use what you have learned to make similar patterns of your own.

### **10:30pm Pinkalicious & Peterrific**

*Invisible Band/Best Pink Present*

The Pinkville marching band comes down with a bad case of the whiffling sneezes and can't play, disappointing the town. Luckily, Pinkalicious persuades her friends to use their voices to become the Invisible Marching Band. / It's Daddy's birthday and Pinkalicious doesn't have a present, but knows she'll need wrapping paper so she sets out to paint some. When Daddy gets home, that's all that's done!

### **11pm Pinkalicious & Peterrific**

*A Birthday Party for Kendra/Norman Plans A Playdate*

"A Birthday Party for Kendra"



Pinkalicious is shocked to hear Kendra has never celebrated a birthday before so she decides to throw her a surprise party with the help of their friends! But a pinkaperfect party isn't what Kendra had in mind. Curriculum: (Visual Arts) Different people react differently to colors and visual styles. "Norman Plans a Playdate" Norman the Gnome is really excited - his friend Edna is coming over to play! Pinkalicious and Peter put their gnome-thinking caps on to help Norman plan the perfect playdate. Curriculum: (Theatre / Visual Arts) - Use role play to experiment with interacting with different types of people (and to help understand different types of personalities). Interstitial: Kids meet comic book creator LJ Baptiste and learn how choosing different color palettes can convey a variety of feelings.

### **11:30pm Elinor Wonders Why**

*Zig Zag Plant/Butterfly Drinks*  
Zig Zag Plant - A mystery is afoot at Elinor's school when one of the class plants grows in an unusual shape. Instead of growing straight up like the other plants, this plant is growing in a zig-zag pattern. Elinor and her friends investigate what could have

happened to this plant to make it grow like that. After learning that most plants always grow up towards the sky, the kids piece together the clues and discover that this plant spent some time on its side, and then some time right side up, resulting in the zig-zag pattern! The kids love the shape of this plant, and name it "the Zig Zag Plant."  
*Butterfly Drinks - Insect Day* is coming up at school and Elinor couldn't be more thrilled to finish her home-made butterfly costume. However, she quickly runs into a problem, because she can't drink anything when her hands are busy being the wings in her costume! Elinor sets out to solve the problem with her dad by learning how real butterflies drink. After some careful watching, she realizes that a butterfly doesn't even have a mouth, but a proboscis, which looks like a long straw, and that's how they drink nectar from a flower! This gives Elinor the idea to add a super long drinking straw to complete her costume.

### **12am Donkey Hodie**

*The Try Scouts/Wiz-Kazizz-Kazaam*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Gets A Cold/Mom Tiger Is Sick*

*Daniel Gets a Cold: It's Prince Wednesday's birthday party at school! Daniel really doesn't want to miss the party, but he is not feeling very well at all. He learns that when you're sick, rest is best.*  
*Mom Tiger is Sick: It's a busy day at Daniel's house and everyone is working on something. Mom Tiger is finishing up invitations for Fruit Picking Day, but...achoo! She's not feeling very well. Dad and Daniel help with the invitations so Mom Tiger can get some much needed rest.*

## **25 Thursday**

### **8pm Odd Squad**

*Oscar Strikes Back*  
Oscar Strikes Back - In this two-part episode, Oscar attends a gathering of Odd Squad scientists called Lab-Con at Odd Squad Academy. Curriculum: Place value and multi-addend addition.

### **8:30pm Odd Squad**

*Olympia's Day/Otis's Day*  
Olympia's Day: When a new room opens up in headquarters, all the agents want a piece. Curriculum: Fractions. Otis's Day: Getting a villain back to headquarters proves cumbersome when the tubes are down for maintenance. Curriculum: Measurement; Money.

### **9pm Arthur**

*Francine's Pilfered Paper/Buster Gets Real*



Francine's Pilfered Paper - Thanksgiving can be a time for a long, relaxing weekend with family and friends. But for Mr. Ratburn, it's a chance to assign a five-page paper about the holiday! Instead of despairing like her friends, Francine finds the perfect Web site for her research, which she happily copies and pastes in a matter of minutes for her entire report. There's nothing wrong with that...is there? Buster Gets Real - Everyone loves the new "Top Supermarket" reality series on TV - everyone except Arthur. So when Buster stops watching Bionic Bunny to watch this popular new show, Arthur fears their friendship is over.

### **9:30pm Arthur**

*Phony Fern/Brain's Shocking Secret*

Phony Fern - When Fern's parents give her a cell phone for "emergencies only," Fern is uninterested - until Muffy introduces her to the joys of personalized ring tones, texting, and incessant chatting! Fern becomes hooked, and starts to believe that nail polish consultations are "emergencies." But she realizes that although evolving technology is great, sometimes it's better to communicate the old-fashioned way, in person.

Brain's Shocking Secret - Brain is the smartest kid in his class. Everyone knows that! What they don't know is that he was kept back in Kindergarten - and that's a fact Brain would like to keep secret. Will Binky spill the beans??

### **10pm Cyberchase**

*Giving Thanks Day*

It's Giving Thanks Day in Cyberspace! The CyberSquad is excited to celebrate together with a meal featuring Jackie's famous pumpkin pie. But, there's a big problem-all the pristine produce in Cornucopia is sold out for the season! The last customer was none other than... Hacker. Hacker is busy preparing his own spectacular meal, but he refuses to share any extra fruits and vegetables. With only unwanted, dented, and bruised produce left at the farm, can the CyberSquad pull off a successful Giving Thanks Day feast? Or is there more to food than meets the eye?

### **10:30pm Pinkalicious & Peterrific**

*A Fairy Thanksgiving/Pinkfoot Playdate*

"A Fairy Thanksgiving" When Pinkalicious and Peter accidentally damage Fairyanna's Thanksgiving table, they are determined to

make things right and give the fairies the most pinkamazing Fairy Thanksgiving yet! Curriculum: (Visual Arts) - Create art from found objects in nature. "Pinkfoot Playdate" Pinkfoot is back and is eager to spend the day with Pinkalicious and her friends. But Pinkalicious struggles to find something that's pinkaperfect for her giant pink furry monster friend.

Curriculum: (Dance) Using movement, explore contrasts in force, e.g. hard/soft, strong/light. Interstitial: Kids use elements from nature to create a fairy house in their backyard.

### **11pm Pinkalicious & Peterrific**

*Mr. Socko/A Pinkapurrfect Pet*

"Mr. Socko" Peter is missing one of his favorite lucky socks! To help her brother out, Pinkalicious creates a sock puppet with the sock Peter has. Pinkalicious and Peter then work with the puppet, Mr. Socko, to retrace Peter's steps to find its other pair. Curriculum: (Visual Arts) An introduction to creating a puppet through found objects and learning to manipulate (or operate) it to create its character and show emotion. "A Pinkapurrfect Pet" The Pinkertons discover a cat on their front doorstep! Pinkalicious and Peter realize





that while taking care of a cat is tough, things can get even hairier when they wake up to find three new kittens.

Curriculum: (STEAM) Explore the design thinking aspect of STEAM. Interstitial: (Reuse from Season 1) Kids build puppets with Sarah Nolen and learn how to bring character and movement to puppet performances.

### **11:30pm Elinor Wonders Why**

*Leave It to Ari/Snow Friend*  
Leave It To Ari - Elinor, Olive and Ari are helping Ari's dad rake the leaves in their yard, which leads them to wonder, "Who rakes the leaves in the forest?" They need more observations, so they head out to the forest, where they look at the leaves more closely and notice that some of them are fresh, others are a little worn, and others are really old and crumbling. The kids also notice some of the dirt on the ground has little bits of leaves in it, and they realize that the leaves that fall on the forest floor eventually get old and go back into the soil, just like the compost that Ari's Dad makes. *Snow Friend* - Elinor, Ari and Olive are building a giant Snow Friend, but there isn't enough snow to finish their masterpiece. Luckily, the next day brings fresh new snow,

but this snow won't stay packed at all - it just falls apart. After they go in the house to warm up, they observe some snow melt and get sticky, and they figure out a solution - warm up the snow! When they put their plan into action, the warm snow has just the right stickiness for packing. Just in time to build a super Snow Friend. Hurrah!

### **12am Donkey Hodie** *Potato Pirates/Panda's Special Something*

### **12:30am Arthur**

#### **Thanksgiving**

Arthur and his family are getting ready for Thanksgiving! But when Pal disappears to go on his own adventure, family, friends and the rest of Elwood City try to get Pal home. Will they be able to celebrate the best Thanksgiving yet?

### **26 Friday**

#### **8pm Wordgirl: The Rise of Miss Power**

Miss Power is the new super hero in town, but she uses mean words against others and may be a super villain. When WordGirl tries to stand up to Miss Power, she is belittled and stripped of her super hero star. Huggy shows WordGirl a book full of secret battle moves from her home planet, Lexicon. Will it be enough to save the city from

Miss Power?

#### **9pm Rhythm and Roots of Arthur**

Pack your bags, buckle your seatbelts, and get ready for an ARTHUR road trip to the family farm! Arthur's Great-Grand Uncle Theo is celebrating his 85th birthday, so the Reads (and Buster) are off to Ohio to join in the festivities. While D.W. and Arthur learn that farm life is a little different than life in Elwood City, Buster worries he may be getting in the way at this family reunion. With the help of Cousin Miles, some llamas, and a little bit of music, they all discover what it truly means to be family.

#### **10pm Cyberchase**

##### *Trading Places*

(topic: Money) - While attempting to rescue Dr. Marbles, the kids and Digit crash land on cybersite Nowhere, along with Hacker, Buzz and Delete. As a result of the crash, Hacker is shrunk, and Buzz and Delete become smart. In a race to rebuild their cybercraft and save Marbles, Digit and the kids learn to trade and barter and eventually create a monetary system. But who will finish first?!! The Big Idea: Instead of trading what you have for what you want, you can make it easy to buy and sell by creating a system



where you exchange goods for tokens of different fixed values - money!

**10:30pm Pinkalicious & Peterrific**

*All Tangled Up/Above The Clouds*

It's Pinkville's Flower Festival and the whole town has gathered to plant flowers in the park. When an ordering mishap leaves Pinkville with balls of yarn instead of flowers bulbs, Pinkalicious rallies everyone to use the yarn to make the park pinkatastic. / It's a very windy day in Pinkville, so Pinkalicious and Peter decide to make homemade kites. But Pinkalicious gets carried away - literally. How can she and Peter use their creative problem-solving skills to get her back down again?

**11pm Pinkalicious & Peterrific**

*Pinkalicious/Glitterizer*

If there is one thing Pinkalicious loves most, it's the color pink! When Pinkalicious wakes up to discover her whole body has suddenly turned pink, she's ecstatic. However, Pinkalicious soon discovers that you can have too much of a good thing. / Mommy shows Pinkalicious and Peter her latest invention: the Glitterizer, a machine that sprays glitter! Pinkalicious

eagerly tests it out with her friends and everyone loves it. Well, everyone except Rafael.

**11:30pm Elinor Wonders Why**

*Speed Racer/One of These Goats*

Speed Racer - Elinor has a need for speed and wants to make her racecar go faster! So, she and her friends observe birds and fish and come to realize that they are both very fast, because of the shape of their bodies, tails and wings. The kids then decide the best way to make their race car go faster is by changing its shape. They make the car more aerodynamic by building it the same shape as a bird or fish. Ready, set.... gooooo! One of These Goats - Substitute Teacher Mr. Hamster wants to learn everyone's names, but he has trouble telling the Goat twins apart, so Elinor, Ari and Olive decide to help him. This is tricky, because the Goat Twins look so much alike, especially today, when they've decided to wear the same color dress. After observing them closely and studying each Goat's characteristics, the kids realize that even though the Goats are very similar, there are many small ways to tell them apart if only you take a closer look.

**12am Donkey Hodie**

*Mooing Moon Moths/Stop and Think*

**12:30am Daniel Tiger's Neighborhood**

*Daniel's New Friend/Same and Different*

Daniel's New Friend: Daniel and Miss Elaina meet Prince Wednesday's cousin Chrissie during a playdate at the castle. As they play "knights," they discover that, although Chrissie needs some help walking, they are the same in many ways. Same and Different: While Daniel is playing dress up with his friends at school, he feels different when he realizes that not everyone has a tail like him. He learns that everyone has differences, but that these are the things that make us unique.

**27 Saturday**

**8pm Wordgirl: The Rise of Miss Power**

Miss Power is the new super hero in town, but she uses mean words against others and may be a super villain. When WordGirl tries to stand up to Miss Power, she is belittled and stripped of her super hero star. Huggy shows WordGirl a book full of secret battle moves from her home planet, Lexicon. Will it be enough to save the city from Miss Power?

**9pm Rhythm and Roots of**



### **Arthur**

Pack your bags, buckle your seatbelts, and get ready for an ARTHUR road trip to the family farm! Arthur's Great-Grand Uncle Theo is celebrating his 85th birthday, so the Reads (and Buster) are off to Ohio to join in the festivities. While D.W. and Arthur learn that farm life is a little different than life in Elwood City, Buster worries he may be getting in the way at this family reunion. With the help of Cousin Miles, some llamas, and a little bit of music, they all discover what it truly means to be family.

### **10pm Cyberchase**

*Giving Thanks Day*

It's Giving Thanks Day in Cyberspace! The CyberSquad is excited to celebrate together with a meal featuring Jackie's famous pumpkin pie. But, there's a big problem—all the pristine produce in Cornucopia is sold out for the season! The last customer was none other than... Hacker. Hacker is busy preparing his own spectacular meal, but he refuses to share any extra fruits and vegetables. With only unwanted, dented, and bruised produce left at the farm, can the CyberSquad pull off a successful Giving Thanks Day feast? Or is there more to food than meets the

eye?

### **10:30pm WordGirl**

*Guess Who's Coming to Thanksgiving Dinner/Judging Butcher*

**GUESS WHO'S COMING TO THANKSGIVING DINNER -**

After an unfortunate turn of events at the grocery store, Tobey and his mother become the guests of honor at the Botsford's Thanksgiving dinner. Becky is less than thrilled to be sharing a table with her one of her secret nemeses, and Tobey would rather be spending

Thanksgiving with WordGirl (little does he know he is!)

When Tobey unleashes his Pilgrim-themed robots on the city, can Becky find a way to defeat him without being missed when Mrs. Botsford carves the turkey?

Vocabulary Words: Grateful, Reluctant. **JUDGING**

**BUTCHER -** Becky's best friend Violet may be great at drawing and painting, but when it comes to singing, well, let's just say it isn't her forte. But when Violet tells Becky that she is going to audition for *The City's Got Too Much Talent*, Becky doesn't have the heart to tell her it isn't a good idea. To make things even worse, the show has a new judge - The Butcher! Instead of slinging sausages at WordGirl and

Huggy, the Butcher is running eager contestants through a verbal meat grinder. Can Becky stop Violet from auditioning without hurting her feelings? Vocabulary Words: Appreciate, Lyrics.

### **11pm Hero Elementary**

*The Butterfly Chasers / Something Shady*

When Monarch butterflies are missing from the school garden, Benny and the rest of Sparks' Crew follow one Monarch to see where it goes. They soon discover that all the Monarchs are on the move...but why? Curriculum: Seasonal weather changes cause Monarch butterflies to migrate south in the winter in order to survive. / The shady spot that AJ picked for the class's outdoor lunch has disappeared. Determined, Sparks' Crew embarks on a mission to find out who, or what, swiped AJ's shade. Curriculum: The position of the light behind an object affects the position and size of the shadow it casts.

### **11:30pm Xavier Riddle and the Secret Museum**

*I am Florence Nightingale / I am George Washington Carver*

I am Florence Nightingale When Yadina gets the hiccups right before a big show & tell appearance, she turns to Xavier and Brad for



help. Unsure how to cure her, the boys have some fun coming up with silly solutions, none of which work. To the Secret (hic) Museum! Our heroes travel back in time to meet legendary nurse Florence Nightingale, just as she's presented with a very serious problem: her neighbor's dog has a sore paw. To the library! Florence dedicates herself to learning exactly how to get the poor pup back on his feet, inspiring Xavier and Brad to commit themselves to finding a real solution to Yadina's hiccup problem. From now on, they'll always help others as best they can. Curriculum: "It's important to help others as best you can." I am George Washington Carver While playing soccer, Xavier accidentally smushes a flower in the garden. Yadina wants to help the little flower, but Xavier doesn't get it - what's the big deal? To the Secret Museum! Our trio travel back in time to meet an expert in plant care: George Washington Carver... accidentally smushing three more flowers in the process! Good thing George Washington Carver knows just what to do. As the kids transport the plant patients back to George's secret garden, Xavier learns all

about how amazing plant life is and why it's so important each one of us help take care of the Earth. Curriculum: "Take care of the Earth"

**12am Molly of Denali**  
*Come Back Birdie!/Winter Is Coming*

**12:30am Arthur**  
*Baby Kate and the Imaginary Mystery/Strangers on a Train*  
Baby Kate and the Imaginary Mystery - Nadine, D.W.'s imaginary friend is missing! Baby Kate, Pal, Amigo, and Nemo are all on the case and won't give up until this mystery is solved - even if some fur gets ruffled along the way! Could the Tibbles be hiding Nadine? Or is the solution to the mystery closer to home? Strangers on a Train - Sue Ellen can't wait to travel on an old-fashioned train with her mom. It will be just like those black and white movies! But once aboard, Sue Ellen discovers that the train is not as spectacular as she had hoped - until she finds a mysterious diary on board. Could it belong to the ghost of the "Crown City Star"? ?

## **28 Sunday**

**8pm Wordgirl: The Rise of Miss Power**

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up to Miss Power, she is belittled and stripped of her super hero star. Huggy shows WordGirl a book full of secret battle moves from her home planet, Lexicon. Will it be enough to save the city from Miss Power?

**9pm Rhythm and Roots of Arthur**

Pack your bags, buckle your seatbelts, and get ready for an ARTHUR road trip to the family farm! Arthur's Great-Grand Uncle Theo is celebrating his 85th birthday, so the Reads (and Buster) are off to Ohio to join in the festivities. While D.W. and Arthur learn that farm life is a little different than life in Elwood City, Buster worries he may be getting in the way at this family reunion. With the help of Cousin Miles, some llamas, and a little bit of music, they all discover what it truly means to be family.

**10pm Cyberchase**

*A Recipe for Chaos*

A popular new restaurant in Castleblanca serves delicious meals, but all the residents have become cranky and tired. The CyberSquad quickly learns the restaurant's food is unhealthy...and Hacker is behind it all. To get Hacker to stop making his unhealthy food, Digit challenges him to a cook-off. But if Hacker wins, the kids must leave



Cyberspace forever! Who will win the hearts--and stomachs!--of Castleblanca? Big idea: Eat a balanced mix of food at meal times to keep your body healthy. Math concepts: Data Representation/Pie Charts.

### **10:30pm WordGirl**

*A Questionable Pair/All That Chazz*

A QUESTIONABLE PAIR - When Becky sees Ms. Question in the jewlery store having a friendly conversation with Reginald she wonders what she might be up to. What she can't see is that Ms. Question has joined forces with Invisi-Bill to trick Reginald and rob the store. Meanwhile, Scoops can see that Becky is distracted from the movie they're watching. Will Becky be able to figure out what the villains are up to? Will she be able to stop them as WordGirl and not abandon Scoops as Becky? Vocabulary Words: Flatter, Tactic. ALL THAT CHAZZ - There's a new kid in town! Chazz does what he wants and is the authority on all things "cool". TJ is so impressed with Chazz that he does everything Chazz tells him in order to be as cool as his new friend. What will happen when TJ's new friendship gets him involved with Dr. Two Brains? Will TJ

turn his back on WordGirl in order to prove he's cool enough? Or will he discover that being true to himself is even cooler? Vocabulary Words: Fascinated, Obey.

### **11pm Hero Elementary**

*Turtle Beach / Shine A Light On Me*

Sparks' Crew travels to Turtle Beach to see baby turtles hatching, but instead find the beach filled with litter. Our heroes investigate how the garbage got there and clean it up to make the path to the water clear and safe for the hatching turtles. Curriculum: Human activity has an impact on the world around us, but we can take action to reduce the impact of human activity. / Sparks' Crew gathers at night to help search for a missing superdog, Spotnado. When the dog gets ahold of a flashlight, they use what they learn about light to help catch the dog. Curriculum: Objects can only be seen if light is available to illuminate them or if they give off their own light. Some materials allow light to pass through them, others allow only some light through, and others block all the light.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Jigonsaseh/I Am Sacagawea*

### **12am Molly of Denali**

*Molly & Elizabeth/Uqiquq*

### **12:30am Arthur**

*Francine's Pilfered*

*Paper/Buster Gets Real*

Francine's Pilfered Paper - Thanksgiving can be a time for a long, relaxing weekend with family and friends. But for Mr. Ratburn, it's a chance to assign a five-page paper about the holiday! Instead of despairing like her friends, Francine finds the perfect Web site for her research, which she happily copies and pastes in a matter of minutes for her entire report. There's nothing wrong with that....is there? Buster Gets Real - Everyone loves the new "Top Supermarket" reality series on TV - everyone except Arthur. So when Buster stops watching Bionic Bunny to watch this popular new show, Arthur fears their friendship is over.

### **29 Monday**

#### **8pm Odd Squad**

*Extreme Cakeover/A Job Well Undone*

Extreme Cakeover - When a virus that turns people into cakes spreads through Headquarters, the agents try to contain the outbreak. Curriculum: Data analysis; Sorting and classifying. A Job Well Undone - The agents compete to win Agents of the Month. Curriculum: Word problems involving numerical relations; Using a number



line.

**8:30pm Odd Squad**

*Three's Company/Behind Enemy Mimes*

Three's Company - Ms. O gets kicked out of her office due to odd infestations.

Curriculum: Combining 3-D shapes. Behind Enemy Mimes - Ms. O needs the agents' help to track down her old partner, O'Donahue.

Curriculum: Grouping; Multiplication.

**9pm Arthur**

*Arthur Sells Out/Mind Your Manners*

Arthur Sells Out - To earn the money he needs to buy a new video game, Arthur decides to sell his old toys through his school's Web site. At first, sales are slow - until Muffy helps Arthur discover how to sell the "sizzle" and not the "steak." His toys fly off the (cyber) shelf, but is bending the truth to earn money worth losing his friends? Mind Your Manners - When Arthur decides to take on Brain at an all-school checkers competition, everyone rallies behind the underdog. That is until Arthur rejects all the fan support with a big "yowl." Will Arthur get his fan support back...and does he even want it back?

**9:30pm Arthur**

*Buenas Noches, Vicita/Prunella Packs It In*

Buenas Noches, Vicita - Vicita Molina has lost her favorite book - a lovely South American tale of friendship and courage in the Amazon Jungle. No book means no sleep for Vicita - or for any of the Molinas. Since Vicita knows the story by heart, maybe D.W. and Arthur can help her find a way to re-create it and get the family back to sleep. Prunella Packs It In - Everyone knows that elementary school is way too early to start thinking about college - except for Prunella. Her older sister's anxiety about college is so contagious that Prunella piles on extra-curricular activities to make her more "appealing." Will she crack under the heavy load? Or will she learn to relax and focus on the things that she actually enjoys?

**10pm Cyberchase**

*Fit to Be Heroes*

The CyberSquad and their new friend Scanner embark on a quest to build a new Encryptor Chip for Motherboard and cure her virus. With Hacker in hot pursuit, the kids must run, ski, canoe and climb their way to the end of the mission. In the process, they learn that a little activity over time adds up. But will they also cure Motherboard? Big idea: To have fun and be healthy, get

up and moving for sixty minutes each day. Math concepts: Data

Representation/Tables.

**10:30pm Pinkalicious & Peterrific**

*The Sparkle Kart/The Pinkville Merry-Go-Round*  
"The Sparkle Kart"

Pinkalicious and Peter spot Kendra in a flashy store-bought go kart! With some help from Mommy, they make a homemade kart, the Sparkle Speedster, but is it fast enough to beat Kendra? Curriculum: (Visual Arts) Construct Assemblages; (STEAM) Engineering - creating something out of existing materials. "The Pinkville Merry-Go-Round" The new Pinkville merry-go-round has... one bench? That's no fun to ride.

Pinkalicious and friends search all over Pinkville to find ways to make the merry-go-round more pinkamazing. Curriculum: (Visual Arts) Model flexible thinking as part of creative problem solving. Interstitial: With help from Jay (AKA "The Pastry Queen"), kids accessorize their bikes with robot-inspired decorations to ride in a parade.

**11pm Pinkalicious & Peterrific**

*Lost Voice/Doll Hospital*

Pinkalicious is chosen to sing



a solo in a class concert. She practices and practices to make sure she gets the solo just right, but on the morning of the performance she discovers she's lost her voice! How will she be able to sing? / Pinkalicious, Jasmine and Peter love playing with their dolls. When one of their dolls gets hurt, the fun doesn't end - instead, the game changes to playing doctor! Soon, Pinkalicious and Jasmine find themselves taking care of all the dolls in Pinkville while Peter feels a little left out.

**11:30pm Elinor Wonders Why**

*Bird Song/No Need to Shout*  
Bird Song - Elinor's Dad is having trouble sleeping in because of the noisy birds outside his window, so Elinor decides to find out why birds sing, and hopefully get her Dad a little peace and quiet. Ari and Olive join her, and the kids come to realize birds sing to communicate, just like how we talk to communicate. The next morning, Elinor uses a whistle to call the bird away so her dad can finally get some sleep. No Need to Shout - Elinor loses her voice just before she and her friends are supposed to sing their song for the class. She needs to figure out another way to perform, so she and her friends decide to observe

nature outside for some ideas. They notice that all sorts of animals use different ways to communicate by using actions instead of words, like a dog wagging its tail vigorously or a baby crying. This gives Elinor the idea that she can act out the actions of the song during their presentation. The show must go on!

**12am Donkey Hodie**

*Potato Pirates/Panda's Special Something*

**12:30am Daniel Tiger's Neighborhood**

*Duckling Goes Home/Daniel Feels Left Out*

Duckling Goes Home: Today at school, the children find out that Ducky has grown too big to be their classroom pet and it's time to take him back to the farm. This news is very upsetting, especially to Daniel and Miss Elaina. The children cope with their sadness in different ways and soon they feel a little bit better. Daniel Feels Left Out: On their way home from the Neighborhood grocery store, Dad and Daniel stop by the Treehouse to say "hello." O the Owl and Katerina Kitty cat have been playing together all day, and are even going to have dinner together. When it is time to go home with Dad, Daniel feels left out and sad. Back at home, Mom and Dad Tiger

help Daniel with his sad feelings and he soon feels a bit better.

**30 Tuesday**

**8pm Odd Squad**

*And Then They Were Puppies/A Case of the Sillies*  
And Then They Were Puppies - When every agent turns into a puppy, it's up to Agent Ohlm to save the day. Curriculum: Understanding maps; Position, location and direction A Case of the Sillies - Dr. O gets an odd illness called the Sillies. Curriculum: Measurement; Using standard measurement to measure capacity and length.

**8:30pm Odd Squad**

*Flawed Squad/The Creature Whisperer*

Flawed Squad - The Villains team up to break into Odd Squad headquarters. Curriculum: Data Collection and analysis; Using tally marks to track data; Graphing. The Creature Whisperer - The agents struggle to catch an odd creature. Curriculum: Composition and Decomposition of 2D shapes.

**9pm Arthur**

*Arthur's Family Feud/Muffy Gets Mature*

"Arthur's Family Feud" Who ruined Dad's perfect soufflé? The only thing Arthur and D.W. can agree on is that poor Pal was an unwitting



accomplice. To solve this whodunit, Mom and Dad listen to both sides and the siblings demonstrate some very imaginative storytelling! "Muffy Gets Mature" When Muffy starts reading *Mature Miss* magazine, she searches for more sophisticated friends \_ and finds worldlier companionship in the form of Francine's teenaged sister and her cool cohorts. But is Muffy in over her head?

#### **9:30pm Arthur**

*Swept Away/Germophobia*  
*Swept Away* - It's summertime! Arthur, D.W. and Buster are spending a few days at the beach where they discover the simple joys of building sand castles. But can they save their beloved creation from the inevitable ocean tides? *Germophobia* - Buster's friends have had enough of his sloppy habits, so they band together to educate him on the realities of bacteria. But when Buster goes way overboard to avoid any kind of germs, his friends think he may have gone too far. Can they bring Buster back to reality before his pool party?

#### **10pm Cyberchase**

*Housewarming Party*  
In Happily Ever Afterville, the Three Pigs have just finished building their new cottage at the base of Mount Evermore -

a peaceful spot without any direct sunlight. They are celebrating with a housewarming party, and they've hired Jackie as their party planner! But trouble strikes when Hacker and Wicked, who are having a battle of wits above Mount Evermore, accidentally zap the mountain away. Now, the sun is streaming directly onto the pigs' house, and it is quickly heating it up inside! Meanwhile, Hacker starts feeling something very strange - guilt. Can the CyberSquad cool down the pigs' warming house and save their housewarming party? And will Hacker - for the first time ever - do the right thing?

#### **10:30pm Pinkalicious & Peterrific**

*Drawing Noses/Pinkalicious On Ice*  
Pinkalicious loves drawing faces, except for noses - which she finds really hard to draw! With Mrs. Plum and her friends, Pinkalicious goes to the Nose Art exhibit at the Pinkville Art Museum and gets a special lesson from Dame Stella Nostrella, an artist who knows her noses. / Pinkville's Great Skate is coming up, but Pinkalicious is having trouble learning the finale move: Jasmine's "Sparkle Spin." Will practicing

off the ice help Pinkalicious master the spin in time for the big performance?

#### **11pm Pinkalicious & Peterrific**

*Yodelahee Goat/Pink Mascot*  
"Yodelahee Goat" Flora's goat Greta has escaped her farm, and Pinkalicious and Peter help track it down. After running all over Pinkville they find the goat on top of Town Hall! How in the world are they going to get Greta down? Curriculum: (Music)

Introducing the singing form of yodeling, with a focus on using both high and low pitches. "Pink Mascot" The Pinksters have a new mascot - the pinkatoo. Pinkalicious and friends make a mascot costume, but who will wear it and help cheer the soccer team on? Curriculum: (Theatre) To create a character and embody that character when putting on a costume. Interstitial: Kids learn how to create a variety of different sounds using just their mouths with the help of beatboxer Nate Paul.

#### **11:30pm Elinor Wonders Why**

*The Unsinkable Lynx/Rocky The Rock*  
The Unsinkable Lynx - It's a very snowy day and Elinor, Ari and Olive meet a new friend, Gael the lynx, who has just moved to Animal Town.





The kids decide to play some fun SNOW TAG, and it quickly becomes clear that Gael is a master at the game. He moves impossibly fast in the snow. How does he do it? After some careful observations, the kids discover that Gael's paws are much wider than theirs, which helps him walk on top of the snow instead of sinking down into it. This discovery inspires the kids to make their own wide snowshoes! Rocky the Rock - Ari spots a funny looking rock with a smile on it and decides to make it his new friend, Rocky. When it's time for a snack, Ari notices that Rocky doesn't eat anything, which makes him worried. How will Ari take care of his friend Rocky? Enlisting the help of his friends, they wonder, are rocks alive? They make observations about what living things do and compare them to what Rocky does, which sparks a lively class debate. The kids decide that rocks are not alive, but that they can still be friends with nature.

**12am Donkey Hodie**

*Donkey's Bad Day/Yodel Bird Egg*

**12:30am Daniel Tiger's Neighborhood**

*Neighbor Day*

In this half hour special Daniel learns how good it feels to be

neighborly and that one kind act can lead to many. His first good deed starts a chain reaction of kindness all around the Neighborhood, culminating with the declaration of "Neighbor Day"!