



## **PBS KIDS MAY 2022 EXPANDED**

### **1 Sunday**

#### **8pm Cyberchase**

*The Lifting Loons*

#### **8:30pm Cyberchase**

*Living In Disharmony*

#### **9pm Arthur**

*Arthur Writes A Story/Arthur's Lost Dog*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. Arthur has a hard time coming up with a story he thinks will meet everyone else's expectations in "Arthur Writes A Story." Pal escapes his leash in search of a balloon for Kate in "Arthur's Lost Dog."

#### **9:30pm Arthur**

*Arthur and the Crunch Cereal Contest/D.W. Flips*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. In "Arthur and the Crunch Cereal Contest," Arthur has trouble creating a jingle to enter in the contest, so he borrows one from his sister. In "D.W. Flips," D.W.

joins a gymnastics class, but places herself in danger when she tries to show off for the rest of the kids.

#### **10pm Cyberchase**

*Buzz and the Tree*

#### **10:30pm WordGirl**

*Sonny Days with a Chance of Showers/Seymour....Right After This*

SONNY DAYS WITH A CHANCE OF SHOWERS -

Just when meteorologist, Sonny Days, is about to deliver the eagerly-awaited forecast, The Birthday Girl kidnaps him demanding that he announce her birthday on TV. Will WordGirl be able to free Sonny from the clutches of The Birthday Girl? Is it possible that today could be her real birthday? Vocabulary

Words: Precipitation, Meteorologist. SEYMOUR-RIGHT AFTER THIS - When Seymour Smooth delays announcing his new show's winning ticket numbers, Becky gets suspicious. While the entire town is captivated by Seymour's exciting show, WordGirl must find a way to stop him and his evil band of robbers. Vocabulary Words: Delay, Captivated.

#### **11pm Hero Elementary**

*All Over The Map / Lights Go Down In City Town*

A bird takes AJ's Twigcam and flies off with it while it is still sending footage of its flight. Sparks' Crew uses a

map to help them identify the bird's locations and follow it through Citytown. Curriculum: A map is a model of the land and its features. / Sparks' Crew is looking forward to seeing a meteor shower, but the nighttime sky is too lit-up by the lights of the city. How can they make the sky darker so everyone can see the meteors? Curriculum: People in cities use a lot of light at night, which makes it hard to see the night sky. But there are things they can do to reduce the impact, like turning off lights.

#### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Mary Anning / I Am Charlie Chaplin*

#### **12am Molly of Denali**

*Valentine's Day*

*Disaster/Porcupine Slippers*

Molly's Valentine's Day Disaster - Molly and Trini want to make beaded sun catchers for their friends for Valentine's Day. After a quick trip to Nenana, they gather all their supplies and are ready to start crafting. But their bag rips on the way back and they lose their beads! Will this be a Valentine's Day Disaster?!

Porcupine Slippers - It's Mom's birthday and Molly wants to surprise her with a special gift: a pair of traditional beaded slippers. Atsaq and Tooy agree to help, but when they run out of



porcupine quills, the trio must head into the woods at night to find and gather the quills from a real porcupine!

**12:30am Arthur**

*Meek for a Week/Arthur, World's Greatest Gleeper*  
This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. In "Meek For A Week," Muffy bets that Francine can't be nice for an entire week. Arthur finds himself with an unearned reputation due to a rumor, in "Arthur, World's Greatest Gleeper."

**2 Monday**

**8pm Odd Squad**

*Teach A Man to Ice Fish*  
Teach a Man to Ice Fish - The Mobile Unit must teach the agents in the Odd Squad Arctic office how to solve a case for themselves.  
Curriculum: Addition Patterns, Force and Friction.

**8:30pm Odd Squad**

*Soundcheck Part Deux/Jinx*  
Soundcheck Part Deux - When the members of Soundcheck go missing, Otto and Olive must bring them back together in time for their big concert. Curriculum: Data collection and analysis; using data to make predictions. Jinx - When all of Odd Squad comes down with a case of

the jinx, it's up to Oscar and Dr. O to save the day.

Curriculum: Algebraic thinking; using transitive reasoning to solve word problems.

**9pm Arthur**

*Binky's A Game/Brain and the Time Capsule*

When Binky gets an "A" on a test, Muffy and Francine are convinced he cheated. Is it possible that Shelly "Binky" Barnes actually studied? Brain makes a time capsule and gets overwhelmed by people asking to have their special belongings included. Will he make room for his friends, or will he give them the boot?

**9:30pm Arthur**

*Invasion of the Soccer Fans/Pal and the Big Itch*

Kate appears to be hypnotized by the soccer game on the television! Can Pal, Amigo, and Killer snap her out of her TV trance? When Pal has to wear a cone, he takes advantage of his friends' special treatment...and the decision comes back to bite him.

**10pm Cyberchase**

*The Lifting Loons*

**10:30pm Pinkalicious & Peterrific**

*School Rules/Scooterboy*  
When Pinkalicious brings her pet unicorn, Goldie, to school, she discovers that even imaginary unicorns have to

follow the rules. Peter is ready to save the day as Scooterboy, superhero extraordinaire! But he can't find anyone who needs rescuing. Maybe his sidekick, Twirl-a-whirl Girl, can help.

**11pm Pinkalicious & Peterrific**

*Invasion of the Flutterbugs/Ballet of the Bells*  
"Invasion of the Flutterbugs"

The Pinkertons are shocked to find their house is suddenly swarming with Flutterbugs! What could possibly be drawing them in and more importantly, how can Pinkalicious and Peter get them to leave? Curriculum: (Music) Exploring the musical concept of a repeat song as a means to communicate, connect and make music.

"Ballet of the Bells"

Pinkalicious and Peter find a box of handbells and their playing attracts the fairy, Bellerina! She tells them that if they continue practicing, even more fairies will come dance to their music. But can the show go on when Peter accidentally breaks one of the bells? Curriculum: (Music) Bell music; bells make higher or lower pitches depending on their size. Interstitial: Kids from the Boston City Singers discuss the fundamentals of singing.

**11:30pm Elinor Wonders Why**



*Water You Doing?/Thinking About Blinking*

Water You Doing? - While walking through the forest, Elinor and friends come across a stream and decide to make a stone walkway across it. What they didn't realize is that the stones they've moved stop the flow of water, which affects the fish living in a pool downstream. The pool gets a lot shallower, because less water gets to it. After observing how important the water flow is to the fish, they decide to remove their walkway and build a log bridge that goes over the stream instead. Thinking About Blinking - Ari is crowned the blinking champion after winning a bunch of intense staring contests at school. As Elinor and Olive try not to blink themselves, Elinor wonders, "why do we need to blink?" The kids then set out to learn everything there is to know about blinking. After a little help from Ms. Mole and observing a fish with no eyelids, the kids learn that most animals blink automatically to help keep their eyes wet and safe.

**12am Donkey Hodie**

*Spooky Shadow*

*Swamp/Hidden Orchestra*

**12:30am Daniel Tiger's Neighborhood**

*Margaret's First Chime*

*Time/Tiger Family Fun*

Margaret's First Chime Time - Today, the Tiger Family is taking Margaret to the Clock Factory for her very first "Chime Time!" As they travel to the Clock Factory, Daniel notices how other families in the Neighborhood spend time together. Tiger Family Fun - Daniel and his family head to the Enchanted Garden, only to find Miss Elaina and her family doing one of their special family traditions: pick-your-own-dinner! The Tiger family joins in, and even add a few traditions of their own! Strategy: I like to be with my family.

**3 Tuesday**

**8pm Odd Squad**

*Oswald in the Machine/The B-Team*

Oswald in the Machine - Oswald has to go undercover as a robot to enter a villain warehouse run by robots. Curriculum: Coding. The B-Team - The Mobile Unit learns how things might have been if they hadn't joined the team. Curriculum: Addition and Doubling.

**8:30pm Odd Squad**

*Blob on the Job/Party of 5,4,3,2,1*

Blob on the Job - When a blob gets loose in Odd Squad headquarters, Olive and Otto compete against rival agents to catch it first. Curriculum:

Measurement; capacity. Party of 54321 - When people in town can no longer count down, Olive and Otto must uncover who is causing the problem and why. Curriculum: Numbers and counting; deductive reasoning.

**9pm Arthur**

*The Master Builders, Parts 1 & 2*

Buster struggles to build a birdhouse that will save the community garden from pests, while Muffy and Francine design a cat toy that they think will really change the pet toy game.

**9:30pm Arthur**

*Arthur's Chicken Pox/Sick As A Dog*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. In "Arthur's Chicken Pox," D.W. isn't sure whether Arthur is lucky or not to be sick. When Pal gets "Sick As A Dog," Arthur suspects D.W. as culprit.

**10pm Cyberchase**

*The Great Outdoors*

**10:30pm Pinkalicious & Peterrific**

*Pinkapolka Dotty/Lila Gets Glasse*

"Pinkapolka Dotty" Inspired by Dame Nostrella's pinkcredible polka dot art exhibit, Pinkalicious decides to create polka dot art of her



own, but she gets a little too carried away! Soon, the entire Pinkerton household is covered with polka dots! Curriculum: (Visual Arts) Creating art with polka dots; discussing how a work of art makes you feel. "Lila Gets Glasses" Lila's a little embarrassed to wear her new glasses, even when she needs them to play soccer. So Pinkalicious comes up with a creative solution to help Lila see in style. Curriculum: (Visual Arts) Experiment with different materials, tools and techniques to make art that expresses an individual's style. Interstitial: Kids use recycled bottle caps of different sizes and colors to create unique works of art.

### **11pm Pinkalicious & Peterrific**

*Peterrific/Mother's Day Surprise*

Peter is building the tallest block tower ever, all the way to the moon! He'll have so much fun, he won't want to come down...or will he? / For Mother's Day, Pinkalicious and Peter want to do something extra special for Mommy. Will they make her breakfast? Will they write a poem? Maybe Robotta can help - if she doesn't mess the house up first!

### **11:30pm Elinor Wonders Why**

*Underground Soup/Dandy*

*Dandelions*

### **12am Donkey Hodie**

*Swoop-A-Rino/Duck Duck's Great Adventure*

### **12:30am Daniel Tiger's Neighborhood**

*Super Daniel!/Play Pretend Super Daniel!:* Daniel and Grandpere are at home pretending to be superheroes when Daniel notices that Dad has forgotten to take his lunch to work with him. He and Grandpere take Dad's lunchbox to the Clock Factory and Daniel uses his imagination to have several super adventures along the way. *Play Pretend:* Teacher Harriet shows the children a big cardboard box and asks them what they think it could be. Daniel and Miss Elaina have fun pretending the box is a space ship and a jungle boat, but O the Owl just sees a big cardboard box. With a little help from his friends, O discovers how much fun it is to pretend!

## **4 Wednesday**

### **8pm Odd Squad**

*Training Day*

*Training Day* - In this half-hour episode, Olive tells the story of what happened to her old partner. Curriculum: Algebraic thinking; deductive reasoning with number operations.

### **8:30pm Odd Squad**

*My Better Half/The*

*Confalones*

*My Better Half* - When symmetrical objects become vandalized, Olive and Otto must figure out why.

Curriculum: Geometry and spatial Sense; symmetry. *The Confalones* - Olive and Otto are called in to help when objects and, eventually, people start disappearing inside an Italian restaurant. Curriculum: Rounding numbers.

### **9pm Arthur**

*The Lost Dinosaur/The Princess Problem*

It's pretty hard to lose a dinosaur...but Rapyt is missing! Can Bud be brave without his imaginary friend? D.W. loves the Princess Platoon series until she realizes that it doesn't represent everyone. With the help of Arthur's friend, Lydia, D.W. discovers the true qualities of a princess.

### **9:30pm Arthur**

*D.W. Rides Again/Arthur Makes The Team*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. D.W. wants to ride a two-wheeler like her brother, in "D.W. Rides Again." Arthur and Francine learn to work together in softball when "Arthur Makes the Team."



**10pm Cyberchase**

*Hacker's Bright Idea*

**10:30pm Pinkalicious & Peterrific**

*Cha-Cha-Licious /Show and Smell*

It's the first day of summer. This means it's time for ice cream, but Mr. Swizzle's blender isn't working. Pinkalicious and her family volunteer to run the shop while he fixes his blender, but they soon learn serving ice cream takes a certain rhythm. Mommy's new invention, the Perfume-a-matic, can make perfume out of anything so, of course, Pinkalicious makes the most pinkatastic perfume ever! But it sure doesn't smell that way when she brings it to Show-and-Tell. She'll have to fix this smelly mix-up fast!

**11pm Pinkalicious & Peterrific**

*Garden Gnome Party/That Unicorn Feeling*

Norman turns down an invitation to a garden gnome party because he can't dance the Big Jig. With a little help from Edna, the gnome, Pinkalicious and Peter help Norman point, hop, and step his way to the party. To Pinkalicious, Goldie the unicorn is her best friend - but to Kendra, Goldie doesn't exist! When Kendra accidentally causes Goldie to go missing, she's determined to find her - but first she has

to learn to "see" her.

**11:30pm Elinor Wonders Why**

*Follow That Roly Poly/Rain, Rain Don't Go Away*

Follow That Roly Poly - The Exploring Club is looking for somewhere really cool to explore when they find a Roly Poly that leads them on their next adventure -- under a log! After careful observation, they realize that there's an entire community of critters that lives under logs. It's a like a tiny town! Finally, they put the log back the way they found it and learn that you don't have to look far to find a grand adventure in nature. Rain, Rain Don't Go Away - Elinor, Ari and Olive are in the park playing when their fun is cut short, because it starts to rain. This makes Elinor wonder, "why does it need to rain?" The kids soon observe lots of ways the rain is helpful to plants and animals: it helps snails stay slimy, fills up bird baths, keeps frog ponds full, and keeps the grass green. Now the kids know that a rain shower is very useful to nature. Also, rain makes the best thing ever for kids - PUDDLES to jump in!

**12am Donkey Hodie**

*The Fastest Fetcher/Bobbly Ball*

**12:30am Daniel Tiger's Neighborhood**

*Daniel Uses His Words/All*

*Aboard!*

Daniel Uses his Words: Daniel is playing "farm" today, but when Mom Tiger is cleaning up, she accidentally ruins Daniel's game. Grrr! Mom teaches Daniel to express his feelings so she can understand why he is upset. Once Daniel uses his words, Mom helps him rebuild his farm. All Aboard!: The kids are playing "train" at school, but things aren't going Katerina's way. Meow! Soon, Katerina learns that people will not be able to help her if they don't understand why she is upset. When she explains her feelings, the children know how to help so that they can all play happily together!

**5 Thursday**

**8pm Odd Squad**

*The Weight of the World Depends On Orla/Substitute*  
The Weight of the World Depends on Orla - Orla shares the story of how she was chosen to protect the 44-leaf clover. Curriculum: Measurement Weight / Density. Substitute Agents - With the Mobile Unit agents in trouble, Oxley and Olanda must come to the rescue. Curriculum: Prediction and Probability.

**8:30pm Odd Squad**

*The Potato Ultimato/A Fistful of Fruit Juice*



The Potato Ultmato - When Otto starts shrinking, Olaf leads Olive and Oren on a quest for the only known cure - the magical Growing Potato. Curriculum: Measurement: using standard length measurements and estimating length. A Fistful of Fruit Juice - Ms. O tells Olive and Otto the story of how she first joined up with Odd Squad. Curriculum: Algebraic thinking; understanding odd and even number patterns.

### **9pm Arthur**

*Francine and the Soccer Spy/Sue Ellen and the Last Page*

When Ladonna befriends a new member of the Mighty Mountain soccer team, Francine becomes convinced she is leaking top secret team info. The City Council has voted to close the Elwood City Library! Can Sue Ellen save the library before it's too late?

### **9:30pm Arthur**

*George Scraps His Sculpture/Arthurs Big Meltdown*

### **10pm Cyberchase**

*Model Behavior*

To protect themselves from Hacker's constant attempts to capture cybersite Happily-Ever-After, the King and his fairy-tale subjects construct a glass Skywall to keep Hacker out of the kingdom. But Hacker unfolds a brilliant scheme to crack open the

Skywall - using the Wicked Witch's Voice! Can the kids use models to outwit Hacker before Wicked sings?!! The Big Idea: Make a model - a simplified version of something complicated - and you can easily and safely understand how it works.

Math Topic: Using Models

NCTM Links: Geometry.

### **10:30pm Pinkalicious & Peterrific**

*Treasure Hunt/Cheer Up, Archie*

"Treasure Hunt" Pinkalicious and Peter are thrilled to meet a real life Pirate, Captain Toothy McSquint! It's not long before Toothy has his new mateys walkin' and talkin' like pirates, as the three search for Toothy's long lost buried treasure. Curriculum: (Theater) Use your body and voice to create a character using evidence based observations, prior knowledge, and inquiry.

"Cheer Up, Archie"

Pinkalicious and Jasmine are worried that Archie the pinkfish is bored in his fishbowl so they take him outside to play. When that doesn't cheer him up, they go to Aqua the merminnie for help! Curriculum: (Visual Arts) Experiment with different materials, tools, and techniques to make art. Introducing the concept of creating an installation.

Interstitial: Kids watch funny woman Marcy Goldberg-Sacks perform and create characters by using her voice, body, and a few helpful props. Then the kids create and perform their own fun characters.

### **11pm Pinkalicious & Peterrific**

*Missing Squeakykins/The Cloud-O-Matic*

It's Pinkalicious' turn to take home the class pet, Squeakykins. But poor Squeakykins looks so bored! Pinkalicious and Peter build her a giant maze - so big that Squeakykins gets lost! With Mommy's new Cloud-o-Matic machine, Pinkalicious can make clouds that look just like her drawings. But too many clouds can be a problem, especially at the annual Sun Festival.

### **11:30pm Elinor Wonders Why**

*Butterfly Party/More Than One Right Way*

Butterfly Party - It's Olive's mom's birthday, and Olive wants to organize something really special for her: a garden party with REAL butterflies. But, how can they get butterflies to come to the party? The kids set off to observe butterflies and figure out that they like certain kinds of flowers, and not others. Ms. Mole offers to let them transplant some butterfly-



friendly plants from her garden to Olive's, and it works! Before long, Olive's backyard is fluttering with butterflies, just in time for Olive's mom to enjoy her birthday party. More Than One Right Way - It's Halloween, and Elinor, Ari and Olive arrive in the classroom to discover Ms. Mole putting up pumpkin decorations. The enthusiastic kids want to help, so Ms. Mole suggests they make spiderweb decorations with yarn and glue. But, when each kid makes a different-looking spiderweb, they're not sure which one is the most like a real web. After observing different spiders in nature, the kids realize that different kinds of spiders make different kinds of webs, which means they were all right! They then head back into school to decorate the classroom and have a happy Halloween.

**12am Donkey Hodie**

*Being Bob Dog/Panda Panda*

**12:30am Daniel Tiger's Neighborhood**

*Something Special for Dad/I Love You, Mom*

Something Special for Dad - Daniel notices how happy Dad is to have received a letter from Grandpere. Daniel really loves Dad, so he decides to send him a letter that will make him glad too.

He goes to the Post Office with Mom, where he learns how letters are sorted and mailed. He even joins Mr. McFeely on his "speedy delivery" to give Dad the very special letter! I Love You, Mom - Daniel wants to surprise Mom Tiger with her favorite banana bread because he knows it is one way to say "I love you." Dad and Daniel head to Baker Aker's Bakery, where they learn about the bread-making process. Daniel and Dad Tiger surprise Mom and she happily shares the banana bread gift with them too!

**6 Friday**

**8:30pm See Us Coming Together: A Sesame Street Special**

It's "Neighbor Day" on Sesame Street and everyone has something special to share! Created for families to watch together, See Us Coming Together is a special that celebrates diverse Asian and Pacific Islander communities and the power of belonging with original songs and an all-star cast. The special stars Elmo, Alan, Tamir, and new friend Ji-Young - a seven-year-old Korean American girl performed by Sesame Workshop puppeteer Kathleen Kim - as they plan a community festival. Celebrity

guests include actors Simu Liu and Anna Cathcart, comic book artist Jim Lee, chef Melissa King, television personality Padma Lakshmi, and athlete Naomi Osaka. The "Neighbor Day" celebration culminates with a new song, also entitled "See Us Coming Together," performed by the full cast. A reimagined version of Sesame Street classic, "The People in Your Neighborhood," reinforces that kids of all backgrounds can be anything they want to be. This special is part of Sesame Workshop's ongoing Coming Together initiative to help families of all backgrounds build racial literacy together.

**9pm Arthur**

*Arthur's Baby/D.W.'s Baby*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. D.W. and Arthur think back to before their sister Kate arrived. Arthur remembers his trepidation about getting a new sister in "Arthur's Baby." D.W. remembers how Kate changed her life after she arrived in "D.W.'s Baby."

**9:30pm Arthur**

*Sue Ellen's Lost*

*Diary/Arthur's Knee*

As Sue Ellen's friends help



her look for her lost diary, they start to wonder -- how come she won't let them read it? What's in this diary anyway? In part two, Arthur's hurt his knee but won't tell Mom because then she'd know he'd been playing down at the dump -- where he was not allowed to go.

**10pm Cyberchase**

*Buzz and the Tree*

**10:30pm Pinkalicious & Peterrific**

*Peterrific/Mother's Day Surprise*

Peter is building the tallest block tower ever, all the way to the moon! He'll have so much fun, he won't want to come down...or will he? / For Mother's Day, Pinkalicious and Peter want to do something extra special for Mommy. Will they make her breakfast? Will they write a poem? Maybe Robotta can help - if she doesn't mess the house up first!

**11pm Pinkalicious & Peterrific**

*Invisible Ink/Rusty's Doghouse*

"Invisible Ink" It's Indigo's first time babysitting and she's brought a fun activity for Pinkalicious and Peter...Invisible Ink! But what will happen when Peter suddenly turns himself invisible?! Curriculum: (Music) Expressing ourselves musically in dialogue with

others, through call and response and improvisation, is joyful and a means of personal expression. "Rusty's Doghouse" When Rusty refuses to go inside, Pinkalicious, Peter, Rafael and Frida decide to build Rusty his very own doghouse! It turns out so pinkcredible that a few other animals use it as their own home.

Curriculum: (STEAM)

Introducing design as a part of the engineering process.

Interstitial: Kids study the innerworkings of a kazoo and use everyday objects to create and decorate their own.

**11:30pm Elinor Wonders Why**

*These Sneezes/Ari's Lucky Shirt*

These Sneezes - While the kids are playing in the forest, Olive lets out a giant AAAAA-CHOO. This startles the kids and makes Elinor curious about why we sneeze in the first place? After visiting the library, they learn that sneezes are caused by small irritants such as dust and pollen that get into your nose. They also figure out that Olive's trunk is getting irritated by flower pollen Ari's Lucky Shirt - Elinor, Olive and Ari are excited for a big soccer game. In order to make sure he plays well, Ari wants to wear his old lucky shirt, even

though it's so small that Ari can't even move his arms while wearing it. As the kids visit Ranger Rabbit, they observe a snake that has shed its skin, because the skin became too small and uncomfortable, just like Ari's shirt. Ari learns from this and decides he doesn't need a lucky shirt to be a good soccer goalie. He needs to be comfortable and able to move around freely, just like the snake!

**12am Donkey Hodie**

*The Cow and Potato Bug Opera/Everything Explorers*

**12:30am Daniel Tiger's Neighborhood**

*Daniel Says I'm Sorry/The Royal Mudpies*

Daniel Says I'm Sorry: Daniel, Katerina and Miss Elaina are playing cars at school, until Miss Elaina accidentally upsets Daniel. Teacher Harriet helps the children learn how to apologize to a friend. Later, when Daniel accidentally upsets Katerina, he knows just what he needs to do! The Royal Sandbox: Daniel and Prince Wednesday are making sand pies in the sandbox. They decide to top off a sand pie with Prince Tuesday's royal crown, but they soon see that this wasn't such a good idea. They learn how to apologize to Prince Tuesday and make the situation better - by





helping clean the crown and promising to ask first next time.

## **7 Saturday**

### **8:30pm See Us Coming Together: A Sesame Street Special**

It's "Neighbor Day" on Sesame Street and everyone has something special to share! Created for families to watch together, See Us Coming Together is a special that celebrates diverse Asian and Pacific Islander communities and the power of belonging with original songs and an all-star cast. The special stars Elmo, Alan, Tamir, and new friend Ji-Young - a seven-year-old Korean American girl performed by Sesame Workshop puppeteer Kathleen Kim - as they plan a community festival. Celebrity guests include actors Simu Liu and Anna Cathcart, comic book artist Jim Lee, chef Melissa King, television personality Padma Lakshmi, and athlete Naomi Osaka. The "Neighbor Day" celebration culminates with a new song, also entitled "See Us Coming Together," performed by the full cast. A reimagined version of Sesame Street classic, "The People in Your Neighborhood," reinforces that kids of all backgrounds

can be anything they want to be. This special is part of Sesame Workshop's ongoing Coming Together initiative to help families of all backgrounds build racial literacy together.

### **9pm Arthur**

#### *D.W. Rides Again/Arthur Makes The Team*

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### **9:30pm Arthur**

#### *Francine and the Soccer Spy/Sue Ellen and the Last Page*

When Ladonna befriends a new member of the Mighty Mountain soccer team, Francine becomes convinced she is leaking top secret team info. The City Council has voted to close the Elwood City Library! Can Sue Ellen save the library before it's too late?

### **10pm Cyberchase**

#### *The Lifting Loons*

### **10:30pm WordGirl**

*It's Your Party and I'll Cry if I Want To/Becky's Bad-itude*  
IT'S YOUR PARTY AND I'LL CRY IF I WANT TO - Becky discovers that Violet and

Scoops were invited to Katy's birthday party while she wasn't, and she can't help but feel a little left out. When Tobey sends his robots out on a citywide rampage, destroying everything in their path, Becky realizes she might not be the only one who wasn't on Katy's invite list. Can Beck- I mean, WordGirl lift her classmate's robotic spirits before he ruins the birthday party? Vocabulary Words: Rampage, Sensitive. BECKY'S BAD-ITUDE - Not only are Vanilly and Billy a pair of outer space rock 'n roll ninjas, they're the stars of the most popular TV show at Becky's school, and anybody who is anybody is has tickets to their concert. Thanks to Mr. Botsford, Becky has tickets, too - to The Squishy Funbots Rollerama. At the concert, Becky, embarrassed, tries her hardest not to be seen, but when Dr. Two-Brains crashes the Funbots concert, WordGirl must come out of hiding. Can WordGirl stop Two-Brains in his cheesy tracks? And will Becky ever admit that she likes Squishy Funbots, even a little bit? Vocabulary Words: Juvenile, Lack.

### **11pm Hero Elementary**

#### *Sparks' Unplugged / Camp Catastrophe*

When muffins go missing from the school cafeteria kitchen, Sparks' Crew tries to



solve the mystery. But their electronics and gadgets are all charging, so they find ways to use everyday objects to help them find the culprit.

Curriculum: It's not always necessary to use high-tech tools to solve a problem; people can use low-tech tools to observe, gather, and share information to solve the problem. / When a scout troop's tent blows away, Sparks' Crew helps them build a new shelter. But with all the tent material damaged, is there anything in nature that our heroes can use? Curriculum: Trees have various parts with different characteristics. Each part can be used to help build a structure.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Albert Einstein/I Am Carol Burnett*

**12am Molly of Denali**

*Froggy of Denali/Molly Mabray and the Mystery Stones*

Froggy of Denali Molly and Tooey find a frog, and Molly decides to keep it as a pet... until she realizes that frogs are more high maintenance than she thought. Molly Mabray and the Mystery Stones Molly and Tooey have been learning about petroglyphs, ancient stone-carvings, and can't wait to see them in real life on their trip to

Sitka. But when they arrive at the beach supposedly covered in petroglyphs, all they see is water. Will they solve the mystery in time to see the petroglyphs?

**12:30am Arthur**

*Arthur's Chicken Pox/Sick As A Dog*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. In "Arthur's Chicken Pox," D.W. isn't sure whether Arthur is lucky or not to be sick. When Pal gets "Sick As A Dog," Arthur suspects D.W. as culprit.

**8 Sunday**

**8:30pm See Us Coming Together: A Sesame Street Special**

It's "Neighbor Day" on Sesame Street and everyone has something special to share! Created for families to watch together, See Us Coming Together is a special that celebrates diverse Asian and Pacific Islander communities and the power of belonging with original songs and an all-star cast. The special stars Elmo, Alan, Tamir, and new friend Ji-Young - a seven-year-old Korean American girl performed by Sesame Workshop puppeteer Kathleen Kim - as they plan a

community festival. Celebrity guests include actors Simu Liu and Anna Cathcart, comic book artist Jim Lee, chef Melissa King, television personality Padma Lakshmi, and athlete Naomi Osaka. The "Neighbor Day" celebration culminates with a new song, also entitled "See Us Coming Together," performed by the full cast. A reimagined version of Sesame Street classic, "The People in Your Neighborhood," reinforces that kids of all backgrounds can be anything they want to be. This special is part of Sesame Workshop's ongoing Coming Together initiative to help families of all backgrounds build racial literacy together.

**9pm Arthur**

*George Scraps His Sculpture/Arthurs Big Meltdown*

**9:30pm Arthur**

*Arthur's Baby/D.W.'s Baby*  
This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. D.W. and Arthur think back to before their sister Kate arrived. Arthur remembers his trepidation about getting a new sister in "Arthur's Baby." D.W. remembers how Kate changed her life after she



arrived in "D.W.'s Baby."

**10pm Cyberchase**

*Living In Disharmony*

**10:30pm WordGirl!**

*Road Rage, Anger, and Fury/By Jove, You've Wrecked My Robots!*

ROAD RAGE, ANGER, AND FURY - Feeling at the end of her rope and fed up with all of the city's traffic, Lady Redundant Woman creates an army of copies in order to block all of the other cars and get her own carried out of traffic. Can Becky successfully trick her family into believing that a Becky balloon is actually her so that WordGirl can get out into traffic to defeat Lady Redundant Woman?

Vocabulary Words: Obstacle, Rant. BY JOVE, YOU'VE WRECKED MY ROBOTS! - With the hopes of exposing WordGirl's true identity, Tobey takes a game about evil robots to Becky's house. When the game turns out to be a real battle between actual robots, Becky must do what she can to save the city and keep WordGirl's true identity a secret. Vocabulary Words: Savvy, Realize.

**11pm Hero Elementary**

*Bugging Out / Eager Beavers*  
Sparks' Crew is accidentally shrunk to the size of bugs and have to find their way out of an overgrown, weedy area. They are inspired by the

different abilities of insects and arachnids, and imitate those abilities to try to find their way out. Curriculum: Mimicking how insects and arachnids use their body parts can help humans solve problems. / Sparks' Crew comes to the rescue of Lucita's grandmother when her favorite scenic spot becomes flooded. Our heroes discover that beavers have built a blockage in the river. But why? Curriculum: Living things, such as beavers, can change their environment to meet their needs.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Abraham Lincoln/I Am Jane Jacobs*

**12am Molly of Denali**

*Spring Carnival/Tooeys' Hole-i-Day Sweater*

Spring Carnival Auntie Midge loves to emcee Spring Carnival, but a hurt hip takes her out of commission. With a little help from Mr. Patak, Molly and Tooeys build a special way for her to get around in the snow. Tooeys' Hole-i-day Sweater Tooeys finally outgrown an ugly, hand-me-down Christmas sweater knit by his Grandma Elizabeth. All is well until Luka accidentally takes a bite and leaves a gaping hole in the front. Can Molly and Tooeys fix it before Grandma arrives for the holidays?

**12:30am Arthur**

*Arthur's Baby/D.W.'s Baby*

This animated series is based on Marc Brown's best-selling books about Arthur Read, an eight-year-old aardvark, his sister D.W., and their family and friends. D.W. and Arthur think back to before their sister Kate arrived. Arthur remembers his trepidation about getting a new sister in "Arthur's Baby." D.W. remembers how Kate changed her life after she arrived in "D.W.'s Baby."

**9 Monday**

**8pm Odd Squad**

*16-And-A-Half Blocks/Follow The Leader*

16-and-a-half Blocks - The Mobile Unit must bring a villain to The Big O's safe house. Curriculum: Mapping. Follow the Leader - The Mobile Unit goes undercover as villains to try and stop The Shadow. Curriculum: Deductive Reasoning.

**8:30pm Odd Squad**

*Trading Places/Bad Lemonade*

Trading Places - A villain uses one of Oscar's gadgets to cause destruction around town, which eventually leads to Olive getting kicked off the squad. Curriculum: Numbers and counting; understanding place value. Bad Lemonade - Olive and Otto are called in to help when Polly Graph



mysteriously quits her lemonade stand. Curriculum: Data collection and analysis; creating and interpreting bar graphs and pictographs

### **9pm Arthur**

*Muffy Misses Out/Arthur Takes A Stand*

Muffy worries that her friends don't need her anymore when they plan a successful bake sale without her. Arthur thinks Mrs. MacGrady is being treated unfairly, so - with some guidance from special guest Congressman John Lewis - he decides the best way to take a stand is to take a seat.

### **9:30pm Arthur**

*Water and the Brain/Arthur The Unfunny*

Is the Brain a snob? That seems to be the only explanation for why he won't go to Waterworld with the rest of his friends. Arthur tries to discover what's really bugging the Brain. In the second story, Arthur's a notorious joke-killer. But when he's scheduled to perform as a carnival clown, Arthur decides he'll learn how to make people laugh --or else!

### **10pm Cyberchase**

*Mother's Day*

Special Holiday Episode!" It's Mother's Day in cyberspace - and Hacker is determined to ruin it for everyone, especially Motherboard, by derailing the train that picks up the rare

and colorful Madre Bonitas.

This beautiful flower symbolizes Mother's Day, and it must be harvested on this one day only. It's a race against time, as the kids and Digit try to repair the breaks in the line and save Mother's Day. The Big Idea: Use a decimal point to join tenths with whole numbers and you have a decimal system you can use to easily record, compare and combine whole numbers with fractions. Math Topic: Decimals; NCTM Links: Number and Operations.

### **10:30pm Pinkalicious & Peterrific**

*Don't Wake*

*Norman/Pinkasaurus*

Norman's even crankier than usual. Perhaps it's because he hasn't had his "Big Sleep" in 100 years! Pinkalicious and Peter get lessons on acting like gnomes so they can guard the garden as he sleeps. But being a gnome isn't as easy as it looks. / While enjoying a day at the beach, Rafael's dog Rusty digs up a pink bone! What animal could it belong to? Pinkalicious, Peter and Rafael use their imaginations to try to figure that out what.

### **11pm Pinkalicious & Peterrific**

*School Rules/Scooterboy*

When Pinkalicious brings her pet unicorn, Goldie, to school,

she discovers that even imaginary unicorns have to follow the rules. Peter is ready to save the day as Scooterboy, superhero extraordinaire! But he can't find anyone who needs rescuing. Maybe his sidekick, Twirl-a-whirl Girl, can help.

### **11:30pm Elinor Wonders Why**

*A Moth Mystery/Just Peachy*

### **12am Donkey Hodie**

*Squibbit/Teamwork Challenge*

### **12:30am Daniel Tiger's Neighborhood**

*Daniels Tiger Twirl/You Can Play Your Own Way*

Daniels Tiger Twirl - At the Neighborhood Carnival, Miss Elaina shows off her cartwheel trick, but when Daniel tries, he can't do a cartwheel like the one Miss Elaina did. Dad Tiger teaches Daniel that he can do a trick his own way, the Daniel way! You Can Play Your Own Way - Daniel is playing school with Miss Elaina and Jodi, but Miss Elaina gets upset when Jodi keeps copying everything she does. The friends help Jodi realize that she has great ideas of her own, and that she should play her own way.

### **10 Tuesday**

#### **8pm Odd Squad**

*Music of Sound*

Music of Sound - The Mobile Unit must convince Soundcheck to get back



together again. Curriculum:  
Venn Diagrams, Sound.

**8:30pm Odd Squad**

*Robert Plant/Game Time*

Robert Plant - Olive and Otto must find a way to stop Obfusco's plant from taking over headquarters.

Curriculum: Geometry and spatial sense; understand that maps provide information about direction and distance.

Game Time - When Otto gets trapped inside a video game it's up to Olive to rescue him.

Curriculum: Measurement; identify value of coins and combinations to make a dollar.

**9pm Arthur**

*Take A Hike, Molly/Slink's Special Talent*

When the Tough Customers go on hike in the woods, Molly makes a few mistakes and has to apologize...but she refuses to! When Rattles takes over Slink's paper route, Slink is determined to prove himself and earn his job back.

**9:30pm Arthur**

*Arthur's Faraway*

*Friend/Arthur and the Square Dance*

Arthur gets some bad news -- Buster is leaving town to live with his Dad for a while. Is this the end of their friendship? In part two, does Francine have a crush on Arthur? That's what Binky thinks -- and soon even Arthur

thinks it, too. Can Arthur manage to avoid Francine -- for the rest of his life?

**10pm Cyberchase**

*Plantasaurus!*

It's going to be a very special night in Cyberspace for Matt, Inez and Jackie. To show her appreciation for all they've done for her (and

Cyberspace), Motherboard has invited the kids to have a slumber party with Digit in the newly refurbished and repainted Control Central! But a case of sneezes, itchy eyes and scratchy throats

threatens to put a damper on the slumber fun. And to make matters worse, Hacker has his own surprises for Motherboard that night.

Inspired by a B-Monster movie, Hacker makes his own Plantasaurus to finally get the best of Motherboard and take over Cyberspace. Can the kids get to the bottom of the problems inside Control

Central before the problems outside come to their front door? It's going to be a very special night in Cyberspace for Matt, Inez and Jackie. To show her appreciation for all they've done for her (and

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**10:30pm Pinkalicious & Peterrific**

*Pink Or Treat/Berry Scary*

A huge storm has knocked out Pinkville's power lines just days before Halloween! It looks like the holiday will be canceled -- that is unless Pink-a-girl and Pirate Peter can find a way to save the day! / Pinkalicious, Peter, Rafael and Frida are off to collect berries for their homemade smoothies, but when they arrive at the community garden, they find birds have eaten almost all the berries! To keep the birds away, the kids build a scarecrow - but will it be scary enough?

**11pm Pinkalicious & Peterrific**

*Sidewalk Art/Gnome at Home*

While drawing with chalk, Pinkalicious starts to tell her friends an epic story about Puddles the poodle and



Splash-Splash the cat. Soon everyone gets in on the fun and helps to bring the chalk drawings to life! Does Pinkville have enough sidewalk for their amazing story? / It's wintertime in Pinkville and snow has covered the Pinkerton garden which means Norman the Gnome has nothing to guard! So Pinkalicious and Peter invite him to watch over the plants inside their home. But they soon learn, indoor gnomes can get pretty loud, even in the middle of the night!

### **11:30pm Elinor Wonders**

#### **Why**

*Butterfly Babies/Elinor's Circus*

Butterfly Babies - The kids are observing butterflies and caterpillars when they realize that they've never seen a baby butterfly. How can this be?! They decide that they just need more observations and head off to investigate, but they still don't find any baby butterflies. They do come across many caterpillars, though, and to their surprise, they witness the metamorphosis occur - from caterpillar to chrysalis, then from chrysalis to butterfly. Then, they realize a caterpillar IS a baby butterfly. Amazing! Elinor's Circus - Elinor, Ari and Olive decide to put on a circus for all their

friends. They each have acts that involve balancing, but unfortunately, they're not great at it. They seek out some tips from their friend, Siggie the squirrel, who is great at balancing. Siggie explains that a tail like his can help you balance, but extending your body or using long poles will help, too. Bravo, the show is saved!

### **12am Donkey Hodie**

*Best Friends Day/Silly Sticky Situation*

### **12:30am Daniel Tiger's Neighborhood**

*Katerina's Costume/Dress Up Day*

Katerina's Costume: Daniel and Katerina are at Miss Elaina's Museum-Go-Round to make their costumes for Dress Up Day. While Daniel and Miss Elaina know exactly what they want to be, Katerina is having a harder time deciding on just the right costume. Eventually she comes up with a very clever idea! Dress Up Day: It's Dress Up Day in the Neighborhood of Make-Believe and it's time for the annual main street parade! The children visit all the stores, showing off their fancy costumes and receiving different stickers from their neighbors.

### **11 Wednesday**

#### **8pm Odd Squad**

*Odd In 60 Seconds/Villain*

#### *Networking*

Odd in 60 Seconds - The Mobile Unit is called to Odd Squad's top-secret security facility. Curriculum: Time - One Minute. Villain Networking - The Shadow tries to convince villains to join her Villain Network. Curriculum: Line Graphs.

#### **8:30pm Odd Squad**

##### *O Games*

O Games - In this half-hour episode, Odd Squad agents compete in Olympic style games to determine who gets to be Ms. O for the day.

Curriculum: Algebraic thinking; skip counting by 2s, 5s and 10s.

#### **9pm Arthur**

*The Great Macgrady, Parts 1 & 2*

#### **9:30pm Arthur**

*Grandma Thora Appreciation Day/Fern's Slumber Party*  
Arthur and D.W. are planning a surprise party for Grandma Thora. But somehow, in the midst of all the party-planning mayhem, one teeny detail gets forgotten -- the guest of honor! In the second story, shy Fern hosts a slumber party. Her guests are sure it will be boring, but when disaster strikes, Fern's special talents save the day. Or, in this case, the night.

#### **10pm Cyberchase**

*A Reboot Eve to Remember*

It's that time of the year again: Reboot Day - when all of



cyberspace celebrates a fresh start and all the bots make Reboot resolutions! It's Delete's favorite holiday, but Hacker is having none of it; he's in a foul mood because he's low on energy.

Fortunately for him, the little windy town of Bottowa has a powerful energy source that'll put new pep in his step.

Unfortunately for the Bottowans, this power source is what raises the big ball at the stroke of midnight on Reboot Eve (like dropping the big ball in Times Square, but in reverse), and their celebration is being broadcast live across Cyberspace!

When Hacker steals the energy source, Delete is so upset that he decides to stay behind and join forces with the CyberSquad, who have come to help the poor little town from Virtual World-wide humiliation. To do this, they'll try to harness the natural power of the wind and build a giant windmill. But will they be able to finish it all by the stroke of midnight? And will Delete decide to stay in Bottowa forever?

### **10:30pm Pinkalicious & Peterrific**

*Pink Love/Duocorn*

It's Valentine's Day in Pinkville! Pinkalicious can't wait to show her classmates just how much she loves them by making homemade collage

Valentines out of their favorite things. But when the Valentines are accidentally destroyed, Pinkalicious needs to come up with a creative solution - fast! / Pinkalicious and her unicorn friend Goldilicious compete in an imaginary race - the Great Unicorn Challenge! Peter really wants to play, but he doesn't have a unicorn to ride, until he conjures up his very own - a duocorn. Interstitial: Kids meet mixed media artist Chanel Thervill and use materials to create collages.

### **11pm Pinkalicious & Peterrific**

*Petercadabra/Sleepless In Pinkville*

"Petercadabra" Peter is determined to become a great magician after finding Daddy's book of magic tricks. And with a fancy hat, a wand, and a little bit of magic, Peter is well on his way to becoming "The Great Peterini." Curriculum: (Theater) Use costumes props and your imagination to take on a persona. "Sleepless in Pinkville" Pinkalicious and Peter have to get up early for a very special sunrise, but are too excited to sleep. Perhaps Goldie the unicorn can help them finally get some shut-eye? Curriculum: (Theater) Experiment with the imagination and creative movement as a way to release energy and play

together.

### **11:30pm Elinor Wonders Why**

*A Garden for All/Band of Explorers*

### **12am Donkey Hodie**

*Royal Sandcastle Builders/Bobski Bounce*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Does Gymnastics/The Big Slide*

Daniel Does Gymnastics - When Daniel goes to gymnastics for the first time, he feels a little nervous to join in with his friends. Dad Tiger helps Daniel feel brave by doing the gymnastics movements together and showing him that he can do it all on his own. The Big Slide - Daniel and O the Owl are excited to ride the dinosaur slide at the playground, but when O sees how tall it is, he gets a little scared. Daniel and Mom Tiger help O feel brave, and he goes down the slide - he loves it so much he even goes down again!

### **12 Thursday**

#### **8pm Odd Squad**

*Mr. Unpredictable/Down The Tubes*

Mr. Unpredictable - A new villain named Mr. Unpredictable challenges the Mobile Unit. Curriculum: Number Patterns. Down the Tubes - The Odd Squad tube system has mysteriously been



shut down. Curriculum:  
Addition Combos of 10.

**8:30pm Odd Squad**

*End of the Road*

End of the Road - The Mobile Unit heads to Australia to stop The Shadow from causing world-wide oddness.

Curriculum: Patterns and Coordinate Mapping.

**9pm Arthur**

*Arthur Vs. The Very Mean Crossing Guard/D.W.'s Very Bad Mood*

There's a new crossing guard who isn't just mean, he's out of control! He charges \$10 to cross the street, and sends his goons after those who don't pay. In the second story, D.W. is making Arthur's life miserable. Francine decides she'd better find the key to D.W.'s cranky behavior before Arthur loses his mind.

**9:30pm Arthur**

*D.W.'s Deer Friend/Buster Hits The Books*

The Reads go on a camping trip, and D.W. wants to bring a little bit of nature back home -- a rather large deer named Walter! In the second story, Buster has gotten through school without reading a book. But now he's got just one week to finish a whole book -- with chapters! -- and write about it.

**10pm Cyberchase**

*Team Spirit*

Interest is lagging in the annual Mount Olympus

Games, attendance is sagging, and Zeus is not happy. How can he restore the spirit of competition? With lightning bolt speed, he pits Team Motherboard, coached by Digit, against Team Hacker, coached by Wicked. The teams have to compete in the Triadditon, a relay-type race made up of an obstacle course, a swim race, and a foot race where each competitor does one event and tags their teammate to do the next. Bragging rights and hero worship go to the winners. But Wicked and Digit have their hands full when Hacker and Matt both insist on running the final event so that they can claim Zeus's glory. How can the kids convince Matt to let go of his personal pride - and rivalry with Slider who subs for the injured Jackie-for the good of the team?

**10:30pm Pinkalicious & Peterrific**

*Fashion Fun/Welcome Pinka Bear*

Jasmine, Lila and Pinkalicious are inspired by fashion designs to create their own, unique outfits! But when Pinkalicious' design comes apart at the seams, she learns that with a little innovation, she can create an even more pinkaperfect dress! / A baby pinka bear has been born at Pinkville

Zoo! Pinkalicious, Peter and friends bring home-made baby gifts to the new arrival, who turns out to be a shy little cub. Pinkalicious learns that with a little patience - and some sweet singing - the baby pinka bear is ready to say hello!

**11pm Pinkalicious & Peterrific**

*Spoon Sounds/Robotta The Artiste*

"Spoon Sounds" Pinkalicious sets out to collect all the spoons in Pinkville to create a one-of-a-kind giant wind chime! Sounds like a pinkamazing plan, right? Curriculum: (Music / Visual Arts) Making wind chimes with spoons. "Robotta the Artiste" Dame Nostrella invites Pinkalicious to create one hundred line drawings for a new exhibit at the art museum. There is no humanly way Pinkalicious can make all those paintings in time. Perhaps her robot can help? Curriculum: (Visual Arts) To bring awareness to the beauty of simple shapes in art. Interstitial: Kids meet artist Ken Butler, and explore the playful, interactive musical instruments he creates!

**11:30pm Elinor Wonders Why**

*Olive's Library/Nature Walk*

Olive's Library - It's Olive's birthday party and everyone has given her a book as a





present, which makes Olive very happy. However, when she goes to her room to put them away, Olive finds there's no more room. Her shelf is CRAMMED full of books. What should she do with all these books? While outside playing, the kids observe how ants share food by storing it in a special communal room. Inspired by this, the kids help Olive make a little lending library so she can share her books with everyone in Animal Town! Nature Walk - It's Nature Day at school and Elinor, Olive and Ari have to make a Nature Walk at recess. But, it's a windy day and they run into problems when their arrow signs keep blowing over, confusing their classmates and causing them to get turned around on the nature path. Fortunately, the three kids learn how to improve their signs by copying an idea from the trees: underground roots! The kids bury the bottom part of their arrow signs, just like a tree, which works perfectly.

#### **12am Donkey Hodie**

*Mooring Moon Moths/Stop and Think*

#### **12:30am Daniel Tiger's Neighborhood**

*Daniels Blueberry Paws/Wow at the Library*

Daniels Blueberry Paws - Daniel Tiger gets a special treat from Prince Tuesday's

fruity ice treat cart, but when he's distracted by the other flavors, his ice starts to melt. Mom Tiger teaches Daniel to enjoy the "wow" - his blueberry ice - before it's gone. Wow at the Library - Daniel and O the Owl are enjoying a pop-up story at the library with Uncle X when O flutters off to find more books to read. X teaches O to enjoy the book they're already reading - the "wow" that's happening right now.

#### **13 Friday**

##### **8pm Nature Cat**

*The Leaf Fairy/Midge Over Troubled Water*

##### **8:30pm Nature Cat**

*The Nature Nap  
Dilemma/Captain Nature  
Cat's Wild River Adventure*

##### **9pm Nature Cat**

*Nature Dance Party/Bad Dog  
Bart Jr.*

##### **9:30pm Arthur**

*D.W.S New Best  
Friend/Freaky Tuesday*

##### **10pm Cyberchase**

*Hacker's Bright Idea*

##### **10:30pm Pinkalicious & Peterrific**

*Butterfly Garden Party/Animal  
Dance*

Butterfly Garden Party: When Pinkalicious and Peter see a rare Pink Empress Butterfly, they are inspired to build a butterfly garden to attract more! Curriculum: (Theater) Imitate a butterfly using

movements and a simple costume; (STEAM) Create a habitat to attract butterflies. Animal Dance: Everyone in dance class has to give a performance inspired by their favorite animal. For Pinkalicious, the perfect animal to dance like is a Rooster-Cat-A-Roo. Now all she needs to do is convince her class that this animal actually exists. Curriculum: (Dance) Imitate movements made by animals. Interstitial: Kids learn about symmetry as they fold, cut, and paint paper to create butterfly art.

##### **11pm Pinkalicious & Peterrific**

*Dream Salon/The Duck Stops Here*

At the Dream Salon, Pinkalicious gets the hair style of her dreams, which turns out not to be so dreamy after all. Peter is excited when a pink duckling mistakes him as its Ducky Daddy, but he and Pinkalicious soon learn that having a duckling follow them around is not all it's quacked up to be.

##### **11:30pm Elinor Wonders Why**

*Mz. Mole's Glasses/Elinor  
Stops The Squish*

Ms. Mole's Glasses - When Ms. Mole forgets her glasses at school, Elinor and her friends follow her to return them. Ms. Mole can't see anything without her glasses!



The kids travel throughout Animal Town, just missing Ms. Mole at every turn. During their travels, the kids realize Ms. Mole has been shopping and getting around using different senses. By the time they finally reach Ms. Mole and return her glasses, she's got all her shopping done without them. Cool! Elinor Stops the Squish - Elinor and her friends want to bring Ms. Mole a cupcake for her birthday, but they're worried it will get squished on the way to school. The kids find inspiration in nature when they observe how different animals/creatures stay safe using their shells as a defense mechanism. Elinor, Ari and Olive use this idea as inspiration to make a shell around the cupcake using a hard coconut. Because of the kids' hard work and ingenuity, the cupcake makes it all the way to school without being squished, just in time for Ms. Mole to enjoy her present. Yum!

**12am Donkey Hodie**

*A Big Favor for Grampy/A Fair Way to Bounce*

**12:30am Daniel Tiger's Neighborhood**

*Jodi's Mama Travels for Work/The Tiger Family Babysits*

Jodi's Mama Travels for Work - Daniel's neighbor Jodi is sad when her mama leaves for a

work trip until Daniel helps Jodi feel better by reminding her that grown-ups come back. The Tiger Family Babysits - Teddy and Leo Platypus get upset when their Nana leaves for the market. Daniel and Mom Tiger help them feel better by playing with them and reminding them that their Nana will come back. And after three days away, Dr. Plat returns, too!

**14 Saturday**

**8pm Nature Cat**

*The Leaf Fairy/Midge Over Troubled Water*

**8:30pm Nature Cat**

*The Nature Nap Dilemma/Captain Nature Cat's Wild River Adventure*

**9pm Nature Cat**

*Nature Dance Party/Bad Dog Bart Jr.*

**9:30pm Arthur**

*The Great Macgrady, Parts 1 & 2*

**10pm Cyberchase**

*A Seedy Business*

The citizens of Factoria have been put back to work at a toy factory where they get free meals. The problem? The benefactor is none other than Hacker, and the meals all come from vending machines. The CyberSquad and their new friend--a little Factorian girl named Zoreen--suspect Hacker is up to no good, and they discover he's not making toys, but spy planes! To get

the Factorians out of Hacker's clutches, the CyberSquad must show them how to grow their own food. Can they put Hacker out of business for good? Big idea: Delicious, healthful vegetables don't just come from the store. They grow from seeds - and you can grow (and eat) them yourself! Math concept: Area.

**10:30pm WordGirl**

*First One to Win Wins/A Little Bigger WordGirl*

**FIRST ONE TO WIN WINS -**

At the Botsford house, TJ has turned everything into an impossible competition, causing Becky to grow more and more frustrated every time she loses. When the Butcher steals Mrs. Von Hoosinghaus' prize poodle, Becky is eager to suit up as WordGirl and finally claim victory. But is it possible WordGirl might actually lose to the Butcher? Or will she discover that there are more important things than being the winner? Vocabulary Words: Victor, Fume. A LITTLE BIGGER WORDGIRL - Uh oh! WordGirl is captured by Dr. Two-Brains. However, just when Two-Brains is about to shrink WordGirl to the size of a mouse, his plan backfires, and WordGirl becomes bigger, not smaller. Though her bigger size allows her to break free from Two-Brains, she quickly realizes



that she can no longer control her super powers. Does this mean Two-Brains can finally take control of the city, and WordGirl is helpless to stop him? Vocabulary Words: Elongate, Adjust.

**11pm Hero Elementary**

*Squeak to Me / Team's Song Theme Song*

AJ builds a gadget to help people understand Fur Blur's squeaks. But, the gadget misfires and makes people squeak instead of talk. Sparks' Crew must find ways to communicate information non-verbally in order to locate and reverse the gadget.

Curriculum: There are many ways to communicate information including verbally, acting things out, writing, and making noise. / Sparks Crew wants to make their own theme song, but they have no musical instruments. How can they find a way to make sounds of different pitches? Curriculum: The pitch of a sound can be changed when the object changes in size, length, or liquid volume.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Edmund Hillary/I Am Celia Cruz*

**12am Molly of Denali**

*Grandpa's Drum/Have Canoe, Will Paddle*

Molly finds an old photo of Grandpa as a child and is shocked to see him singing

and drumming-Grandpa neversings. When Grandpa tells her he lost his songs when he gave his drum away, Molly goes on a mission to find his drum and return his songs to him. / The Qyah Canoeers are ready for their first competition. There's just one problem: Molly, Tooey, and Trini don't know how to canoe! Mr. Patak refers them to Connie, but her coaching techniques are rather unusual. Are their chances for triumph doomed? Or does Connie's past hold the key to victory?

**12:30am Arthur**

*Arthur's Faraway Friend/Arthur and the Square Dance*

Arthur gets some bad news -- Buster is leaving town to live with his Dad for a while. Is this the end of their friendship? In part two, does Francine have a crush on Arthur? That's what Binky thinks -- and soon even Arthur thinks it, too. Can Arthur manage to avoid Francine -- for the rest of his life?

**15 Sunday**

**8pm Nature Cat**

*The Leaf Fairy/Midge Over Troubled Water*

**8:30pm Nature Cat**

*The Nature Nap Dilemma/Captain Nature Cat's Wild River Adventure*

**9pm Nature Cat**

*Nature Dance Party/Bad Dog Bart Jr.*

**9:30pm Arthur**

*D.W.'s Deer Friend/Buster Hits The Books*

The Reads go on a camping trip, and D.W. wants to bring a little bit of nature back home -- a rather large deer named Walter! In the second story, Buster has gotten through school without reading a book. But now he's got just one week to finish a whole book -- with chapters! -- and write about it.

**10pm Cyberchase**

*Sustainable By Design*

**10:30pm WordGirl**

*Wordbot/Mount Rush Here*

WORDBOT - In order to get back at WordGirl for destroying his robots, Tobey builds a robot replica of WordGirl named WordBot. When WordBot gets jealous and turns against Tobey, WordGirl and Tobey are forced to team-up in order to defeat WordBot. Vocabulary Words: Devoted, Backfire. MOUNT RUSH HERE - When all the grown-ups suddenly go missing, the kids take full advantage of an adult-free world. But as it starts to take a toll on them, WordGirl discovers that Mr. Big is using yet another mind control device to make all the adults build a tribute in his honor. WordGirl must destroy the machine and rescue the



adults, but can she do it without Mr. Big's help?

Vocabulary Words:

Advantage, Tribute.

### **11pm Hero Elementary**

*Heroes In Space, Part 1 /*

*Heroes In Space, Part 2*

Sara is excited to celebrate the (full) moon viewing with her hero friends, but they notice that half the moon seems to be 'gone!' / On a mission to find the other half of the moon and save the festival, Sparks' Crew flies to the moon to investigate.

Curriculum: Objects can only be seen if light is available to illuminate them, or if they give off their own light. Patterns of the motion of the sun and moon in the sky can be observed, described, and predicted.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Johann Sebastian*

*Bach/I Am Marie Curie*

I am Johann Sebastian Bach  
Xavier is pumped to once again rock the school talent show with his rendition of Hot Cross Buns on the recorder. Only problem is, he hasn't exactly improved since last year's performance. In fact, he may have gotten worse! How could this happen? And what can he do about it? To the Secret Museum! Xavier and the gang go back in time to meet someone who knew exactly how to rock out to the

max: Johann Sebastian Bach.

Joining Bach as he works on his song over and over again, learns all he can about his instrument, and travels miles by foot to watch other musicians play helps Xavier to see there's only one way he can get better on the recorder: he'll have to work hard and practice. Curriculum:

"If you want to get better at something, you have to work hard and practice." I am Marie Curie  
Brad is crestfallen when he shows up for his first meeting of the Butterfly Club, only to find out it's for kids 7 and up. And he's only 6! Does this mean he'll never get to learn more about his beloved butterflies? To the Secret Museum! Brad and the gang travel back in time to meet someone who never let anything stand in her way:

Marie Curie. Marie dreams of one day being a scientist, but those dreams seem to shatter when she finds out girls aren't allowed to go to university. How silly! But, Marie doesn't let that stop her; she finds her own secret university where she can learn, then starts up her very own lab and makes an amazing scientific discovery! Marie Curie inspires Brad to follow his dreams no matter what.

Curriculum: "Follow your dreams, no matter what."

### **12am Molly of Denali**

### *Berry Itchy Day/Herring Eggs Or Bust*

Tooey has agreed to watch the Trading Post while Molly and her family head to their super-secret-berry-picking-spot, but their trip is cut short by a swarm of pesky mosquitos. If only Molly hadn't accidentally swapped the bug spray for dog perfume! A book in the Trading Post has a recipe for repellent made from wild plants. Can Tooey find it before Molly gets all bitten up? / Molly is thrilled when her cousin Randall calls from Sitka to say he's harvesting herring eggs-her absolute favorite food.

Randall invites her to visit, but Mom insists Molly come up with 3 good reasons to make the long trip to Sitka by bush plane.

### **12:30am Arthur**

*Grandma Thora Appreciation Day/Fern's Slumber Party*

Arthur and D.W. are planning a surprise party for Grandma Thora. But somehow, in the midst of all the party-planning mayhem, one teeny detail gets forgotten -- the guest of honor! In the second story, shy Fern hosts a slumber party. Her guests are sure it will be boring, but when disaster strikes, Fern's special talents save the day. Or, in this case, the night.

### **16 Monday**



### **8pm Odd Squad**

*Rookie Night/Who Let The Doug Out?*

Rookie Night - It's party time for all the new agents at Odd Squad. Curriculum:

Temperature: Using a thermometer; Associating different climates/seasons with degrees. Who Let The Doug Out? - Delivery Doug needs help with an egg situation.

### **8:30pm Odd Squad**

*Trials and Tubulations*

In this half-hour episode, the tube system breaks and Olive and Otto are left stranded in a dangerous forest. Curriculum: Geometry and spatial sense: using a map to identify landmarks and navigate to a location.

### **9pm Arthur**

*Cents-Less/Buster The Lounge Lizard*

Cents-Less - Mr. Ratburn decides it's time for his class to learn a little about money...or, rather, the lack of it. For the entire weekend, no one in the class can spend a cent. Will the kids survive!? And can't Muffy just use her credit card?? Or will she figure out how to use an actual skill and...barter? Buster the Lounge Lizard - Buster has the brand-new Dark Bunny Dark Buggy, complete with grappling hook and voice commands! But with all its bells and whistles,

the Buggy seems to have a mind of its own and has zoomed its way into the mysterious teacher's lounge, where no student dares to enter. Until...now?

### **9:30pm Arthur**

*Grandma Thora Appreciation Day/Fern's Slumber Party*

"--When Muffy tries to bribe the judges at the school science fair, Francine and the Brain plot revenge. But Muffy turns the tables, and the joke, on them. In part two, D.W., a newly-deputized Junior Safety Officer, has a reputation for being a strict enforcer of the rules -- in other words, a tattler tale. How far will she go to make sure everyone is safe and sound?

### **10pm Cyberchase**

*Watts of Halloween Trouble*

Matt is setting up the farm for his family's annual Halloween Pumpkin Patch Party and he is so excited! All his relatives come for the celebration, and even Grammy will be there this year! Inez and Jackie urge Matt to take a quick break and go into Cyberspace for Haunt-O-Rama at R-Fair City - an amusement park cybersite lit up to the nines for the Halloween holiday. The girls assure Matt he will be back home in plenty of time, and he agrees to go. But all their plans change when Hacker traps the kids on R-Fair City, hacking the portal

system so they can't get back to Earth! (He thought he was keeping them out of Cyberspace for good, but alas, Buzz and Delete botched their task yet again.) Upset that he came to R-Fair City in the first place, Matt is worried about missing his family's party. The kids must find enough energy on R-Fair City to power Digit's old Portal Rebooter and fix the system. With the Halloween celebration in full swing, can they find enough big and small ways to save energy amid the bright lights? And will Matt make it back in time to see Grammy?

### **10:30pm Pinkalicious & Peterrific**

*Paintbrush Boy and Pencil Girl/Save A Tree*

Paintbrush Boy and Pencil Girl: Pinkalicious and Rafael decide to create their very own comic book! But when Pinkalicious realizes that Rafael made the next chapter without her, it will take more than a superhero to save their friendship. Curriculum: (Visual Arts) Creating characters and working collaboratively to tell a story through a comic book format. Save a Tree: Pinkalicious and her friends are sad to learn their favorite tree at the park has died and will be taken down.

Determined to save it, Pinkalicious comes up with a



pinkamazing idea to give their beloved tree new purpose. Curriculum: (Visual Arts) Create something new from something old, using paint, natural objects and craft items. Interstitial: Kids meet comic book creator LJ Baptiste and learn how choosing different color palettes can convey a variety of feelings.

### **11pm Pinkalicious & Peterrific**

*Peter's Pet/Cupcake Calamity*  
Peter's Pet: Pinkalicious notices that the Pinkerton's pet cat Rosie seems to be glued to Peter's side. Maybe if she acts more like Peter Rosie will start following her too? Curriculum: (Theater) Use your body, voice and costumes to portray a character. Cupcake Calamity: Mr. Swizzle has a pinkamazing Cupcake machine that makes all kinds of cupcakes! But when it breaks down, Pinkalicious and her friends need to figure out how to get it operating again. Curriculum: Divergent thinking, thinking outside the box (thinking about how one thing can be many different things. Interstitial: Kids play Frozen Statues, a theater game where they use their bodies to act out different types of animals, people or things.

**11:30pm Elinor Wonders**

### **Why**

*Speed Racer/One of These Goats*

Speed Racer - Elinor has a need for speed and wants to make her racecar go faster! So, she and her friends observe birds and fish and come to realize that they are both very fast, because of the shape of their bodies, tails and wings. The kids then decide the best way to make their race car go faster is by changing its shape. They make the car more aerodynamic by building it the same shape as a bird or fish. Ready, set.... gooooo! One of These Goats - Substitute Teacher Mr. Hamster wants to learn everyone's names, but he has trouble telling the Goat twins apart, so Elinor, Ari and Olive decide to help him. This is tricky, because the Goat Twins look so much alike, especially today, when they've decided to wear the same color dress. After observing them closely and studying each Goat's characteristics, the kids realize that even though the Goats are very similar, there are many small ways to tell them apart if only you take a closer look.

### **12am Donkey Hodie**

*The Masked Veggies/The Royal Hosts*

**12:30am Daniel Tiger's Neighborhood**

*Margaret Gets All The Attention/Prince Tuesday Visits*

### **17 Tuesday**

#### **8pm Odd Squad**

*O Is for Opposite/Agent Oksana's Kitchen Nightmares*  
O is for Opposite - When Ms. O gets trapped in a mirror, an opposite Ms. O enters the real world. Curriculum: Data analysis and graphing; Prediction and probability. Agent Oksana's Kitchen Nightmares - The agents try to resolve a disagreement between Ms. O and Oksana. Curriculum: Estimation; Skip counting.

#### **8:30pm Odd Squad**

*Not So Splash/Switch Your Partner Round and Round*  
Not So Splash - In the middle of summer, Olive and Otto investigate why parts of town are turning snowy and cold. Curriculum: Measurement; comparing temperatures and using a thermometer. Switch Your Partner Round and Round - Olive and Otto discover what life would have been like if Ms. O has assigned them different partners. Curriculum: Measurement; using standard measurements to compare capacity.

#### **9pm Arthur**

*Buster's Secret Admirer/The Last King of Lambland*

Buster's Secret Admirer -



Buster receives a box of chocolates in the mail from a secret admirer. Could it be Fern? Muffy? Francine?! It's driving him crazy! Who could possibly like him that much?? The Last King of Lambland - James receives a gift from his uncle in Scotland...a toy lamb that will supposedly give its owner the powers of the legendary James the Squinty, leader of the clan MacDoogal-Donal's! Will this new-found power go straight to James' head?

**9:30pm Arthur**

*Francine Redecorates/Arthur The Loser*

Francine likes bats and lizards, while Catherine's taste runs to lace. Normally, it's fun to be different, but not if you're two sisters sharing the same room. In part two, Arthur really wants to say "I win!" But whether it's basketball or a board game, Arthur just can't stop losing. Is it really so wrong to cheat a little?

**10pm Cyberchase**

*The Great Outdoors*

**10:30pm Pinkalicious & Peterrific**

*Fairy House/Pinkabotta & Peterbotta*

Pinkalicious and Peter build a fairy house to attract the Springtime Fairies. But when the fairies turn out to be noisy roommates, they decide it's probably best if they build a

home for the fairies instead. / Pinkalicious and Peter create Robotta, a robot that can do anything, including helping them clean their rooms. But when Robotta malfunctions, they're left with a big mess. Fortunately, the kids figure out a way to make clean-up fun -- pretend to be robots!

**11pm Pinkalicious & Peterrific**

*Monkey Dance/Royal Peacock Dance*

Pinkalicious and Peter are surprised when they find a monkey outside their treehouse! While their new friend is lots of fun, she's also a bit of a trickster - and pretty messy! What will Mommy say when she finds the kids monkeying around with Maisy the monkey? / Pinkalicious' class is putting on a dance recital and whoever has the best posture gets to wear the Royal Peacock Crown! Rafael and Pinkalicious practice by balancing a stack of precious objects on their heads, including Mommy's favorite tea cups. Who will get to be the Royal Peacock?

**11:30pm Elinor Wonders Why**

*The Lizard Lounge/Feathers*

The Lizard Lounge - Mrs. Beaver wants to build a new park bench in a perfect spot, but there's a giant rock in the way. No problem, they'll just move it, but then they run into

another problem: lizards, who keep reappearing on the rock. With a little observation, Elinor and her friends realize that lizards like the rock because it's in the sun, and the lizards need a warm place to rest because they're cold blooded. So, the kids make a new cozy spot in the sun for their lizard friends. Eventually, the lizards move and Mrs. Beaver is able to build the bench. Feathers - When Ari finds a particularly cool feather and puts it in his cap, Elinor starts to wonder why birds have feathers in the first place. It's time for more observations! The group splits up and each of the kids observe interesting birds and conclude that birds need feathers for different reasons: to fly, to stay warm, and for decorations, sort of like their very own version of clothes! Ms. Mole confirms they are ALL right. In the end, Ari realizes there's another cool thing you can do with a feather - it makes a perfect sandcastle flag!

**12am Donkey Hodie**

*Chili Jamboree/Hoof Dancing Is Hard*

**12:30am Daniel Tiger's Neighborhood**

*Calm at the Restaurant/Calm In Class*

Calm at the Restaurant - The Tiger Family goes to the restaurant for taco night with



Jodi and Dr. Plat. Daniel and Jodi find out that there are times to be silly and times to be calm. Calm in Class - Music Man Stan comes to school for a special musical story with the class. Daniel, Katerina, and Miss Elaina learn to be calm so that everyone can enjoy the story.

## **18 Wednesday**

### **8pm Odd Squad**

*The Sandwich Project/Wax On Wax Odd*

The Sandwich Project - When members of the Mobile Unit get turned into sandwiches, The Big O comes to the rescue. Curriculum: Time - Order of Events. Wax On Wax Odd - The Mobile Unit faces a series of odd challenges that only Orla knows how to stop.

Curriculum: Calendar.

### **8:30pm Odd Squad**

*No Ifs, Ands, Or*

*Robots/Worst First Day Ever*

No Ifs, Ands, or Robots -

Chaos ensues when one of Oscar's Oscarbots

malfunctions. Curriculum:

Algebraic thinking: identifying and extending number

patterns; geometry:

recognizing rectangular

prisms. Worst First Day Ever -

When Agent Ori's first day on the job turns into a worst-case

scenario, other Odd Squad

agents share their own 'worst first day ever' stories.

Curriculum:

Partitioning/dividing;  
addition/subtraction.

### **9pm Arthur**

*I Wanna Hold Your*

*Hand/Whistling in the Wind*

I Wanna Hold Your Hand -

During a shopping trip to the mall, Binky gets caught doing

the uncoolest of all the uncool things in the world -holding

his mom's hand! But wait-did

George really see that or is

that Binky's worst fear?

Because now won't everyone think that big bad Binky

Barnes is a big baby?

Whistling in the Wind -

Everyone knows the Tibbles

are exactly the same. They

look the same, they act the

same, they even have the

same number of hairs on their

heads. So if they are

supposed to be exactly the

same, why can Tommy

whistle while Timmy can't?

Does this mean one twin is

better than the other or just

different?

### **9:30pm Arthur**

*How The Cookie*

*Crumbles/Sue Ellen's Little*

*Sister*

Muffy's homemade cookies

hit the big time, but the recipe

isn't really hers. Should she

do the right thing -- or just

keep quiet and rake in the

dough? In the second story,

Arthur and Francine would

love to lend their sisters to

Sue Ellen, who's sick of being

an only child. But Sue Ellen realizes she should be careful what she wishes for, after her quest for the perfect sibling leads her to D.W.

### **10pm Cyberchase**

*Sustainable By Design*

### **10:30pm Pinkalicious & Peterrific**

*Invisible Band/Best Pink Present*

The Pinkville marching band comes down with a bad case of the whiffing sneezes and can't play, disappointing the town. Luckily, Pinkalicious persuades her friends to use their voices to become the Invisible Marching Band. / It's Daddy's birthday and Pinkalicious doesn't have a present, but knows she'll need wrapping paper so she sets out to paint some. When Daddy gets home, that's all that's done!

### **11pm Pinkalicious & Peterrific**

*Star Light, Star Not So Bright/The Opera-Matic*

A star from the heart-shaped constellation has landed in the Pinkerton backyard!

Pinkalicious and Peter are excited to have their very own star, until it starts to dim. Will they be able to return the star to its friends in the night sky?

/ With Mommy's latest invention, the Opera-matic, anything you say sounds like opera! Pinkalicious, Peter and their friends have fun playing





with it - until the machine suddenly breaks and they have to sing their very own operatic apology to Mommy.

**11:30pm Elinor Wonders Why**

*Burrowing Owl Girl/Olive's Tree*

Burrowing Owl Girl - Elinor is very excited, because she's visiting her grandparents in the desert. While out exploring with her grandmother, the always curious Elinor comes across a peculiar looking owl that is smaller than any other owl she's ever seen. Even more peculiar, this owl is out during the day! How can that be? After some careful observations, she realizes she DOESN'T know everything there is to know about owls, and learns that the owl she spotted is a burrowing owl, which lives in the desert and runs around during the day. Elinor is reminded that nature is full of surprises! Olive's Tree - Olive shows her friends her favorite tree in the forest. The next day, however, they're sad to see that the tree has fallen over. The three little scientists set out to find out why, and soon learn that Olive's tree has simply entered the final stage of its life cycle. Trees go from a seed, to sprout, to sapling, to full mature tree and finally, to a wildlife tree,

which is a tree that has fallen over. Even though the tree has fallen, Olive is comforted to know that it will still be around for a long time, providing a home to many creatures in the forest.

**12am Donkey Hodie**

*Growing The Ungrowdenia/Camp Buddy Buddy*

**12:30am Daniel Tiger's Neighborhood**

*Margaret's First Thank You Day*

**19 Thursday**

**8pm Odd Squad**

*Sample of New York/It's Not Easy Being Chill*

Sample of New York - The Mobile Unit reports to the New York City Odd Squad to help with a big problem. Curriculum: Sample Size. It's Not Easy Being Chill - An agent-in-training visits the Mobile Unit. Curriculum: Fractions.

**8:30pm Odd Squad**

*The Curious Case of Pirate-Itis/Oscar The Couch*

The Curious Case of Pirate-itis - Otto and Oscar try to stop Olive from turning into a pirate. Curriculum: Geometry; identifying three-dimensional shapes and comparing them to two-dimensional shapes. Oscar the Couch - Oscar accidentally turns himself into a couch. Curriculum: Number operations; solving addition

and subtraction word problems.

**9pm Arthur**

*Fifteen - Parts I & II*

How much can Arthur and his friends do in 15 minutes? Arthur tries to race home to find his report and get back to school before class starts. George gets his shot to win big bucks for his school on the radio show "15 minutes of Fame." Kate and Pal try to defeat the "Red Claw" and their mission of getting kids to play with cats by eliminating all imaginary friends. Can they all accomplish these missions impossible before the clock counts all the way down? Only time will tell!

**9:30pm Arthur**

*D.W.'s Name Game/Finders Key-Pers*

What's in a name? A lot of hurt feelings, sometimes. At least that's what D.W. and Arthur discover when their efforts to insult each other get out of control. In part two, Arthur, Brain, and Binky find a key -- but a key to what? The city? A new sports car? And which of them will get to keep whatever fabulous thing they find? When they decide to split it 50-50-50 the trouble really begins.

**10pm Cyberchase**

*A Clean Sweep*

Hacker makes Buzz's dream come true and gives him his very own donut shop in



Radopolis. But it's just part of Hacker's latest scheme. Working out of the donut shop, Hacker makes confetti out of magnetite, and uses it to put all the Radsters to sleep, so he can take over the cybersite. The kids must engineer a huge "confetti cleaner" to save the Radsters, but encounter problem after problem with their invention. Has the CyberSquad finally found something they cannot do? EDUCATIONAL OBJECTIVE: When you need something that doesn't exist, invent it! You can use what you know about problem solving to overcome hurdles along the way.

### **10:30pm Pinkalicious & Peterrific**

*The Monster Trap/The Search for Peter's Whistle*

The Monster Trap: It's bedtime, but Peter is convinced there is a monster hiding in his room. To help reassure her brother, Pinkalicious builds a fort and sets a trap just in case a monster does decide to show up. Curriculum: (Theater) Use dramatic play to foster problem-solving; build simple sets in role play; (STEAM) Explore building through trial and error using found and repurposed materials. The Search for Peter's Whistle: It seems like everyone in Pinkville can whistle, except

Peter. No matter how much he practices, he still can't seem to get it right - or so he thinks. Curriculum: (Music) Whistling is one means, unique to everyone, of making music and interacting with each other and our world. Interstitial: Kids use a cardboard box to build and decorate a castle for their stuffed animals.

### **11pm Pinkalicious & Peterrific**

*Face Painting/Sailing Away* Peter thinks he's too short to do fun activities as well as Pinkalicious or Rafael, so he makes shoes that let you jump really high! But he and Pinkalicious will need to learn how to jump properly if they're going to make it to the park in time to play basketball. / Pinkalicious sees a pinkatoo, a rare music-loving bird that hasn't been seen in Pinkville for 53 years! Now everyone wants to see the pinkatoo, too. Pinkalicious, Peter, Rafael and Jasmine set out to find that bird!

### **11:30pm Elinor Wonders Why**

*Bird Song/No Need to Shout* Bird Song - Elinor's Dad is having trouble sleeping in because of the noisy birds outside his window, so Elinor decides to find out why birds sing, and hopefully get her Dad a little peace and quiet. Ari and Olive join her, and the

kids come to realize birds sing to communicate, just like how we talk to communicate. The next morning, Elinor uses a whistle to call the bird away so her dad can finally get some sleep. No Need to Shout - Elinor loses her voice just before she and her friends are supposed to sing their song for the class. She needs to figure out another way to perform, so she and her friends decide to observe nature outside for some ideas. They notice that all sorts of animals use different ways to communicate by using actions instead of words, like a dog wagging its tail vigorously or a baby crying. This gives Elinor the idea that she can act out the actions of the song during their presentation. The show must go on!

### **12am Donkey Hodie**

*Flying Flapjacks/Pickle Penguin Problem*

### **12:30am Daniel Tiger's Neighborhood**

*Jodi's Lemonade Stand/Daniel Remembers What He Needs*

## **20 Friday**

### **8pm Cyberchase**

*Missing Bats In Sensible Flats* Digit's cousin, Brigit, is in a prickly bind. Although her garden is overflowing with flowering cactus plants, they're not bearing any apple



cactus fruit. And no cactus apple fruit means no cactus apple juice--everyone's favorite drink in all of Cyberspace! Brigit thinks she knows what's going on, thanks to a chart she's kept of how many bats--or in this case, how few--have come to pollinate the cactus flowers so far. Where have all the bats gone? Could it have something to do with Hacker's new secret hideout? With a map to guide the way, Digit, Matt, Jackie, and Inez set out into the desert to find out.

### **8:30pm Cyberchase**

#### *Journey of a Thousand Food Miles*

Castleblanca's most famous food critic, Bone Appetit, is coming to Digit's restaurant, and Digit must make a meal that's out-of-this-world! Digit knows the critic's favorite food is cherries. So, what's the piece de resistance? His famous Cherry Supreme dessert, of course! But when Ghoul Foods' cherries are out of stock, Jackie and Inez set out on a dizzying mission to find the elusive ingredient. To what lengths will they go? Let's just say planes, trains, and automobiles don't cover the half of it. By tracking how far food travels to make it to diners' plates, the CyberSquad discovers why shopping local is better for the environment. Meanwhile,

Hacker can't stand Digit being the center of attention, so he sets out to prove a few culinary abilities of his own.

### **9pm Cyberchase: Space Waste Odyssey**

#### **10pm Cyberchase**

##### *A Recipe for Chaos*

A popular new restaurant in Castleblanca serves delicious meals, but all the residents have become cranky and tired. The CyberSquad quickly learns the restaurant's food is unhealthy...and Hacker is behind it all. To get Hacker to stop making his unhealthy food, Digit challenges him to a cook-off. But if Hacker wins, the kids must leave Cyberspace forever! Who will win the hearts--and stomachs!--of Castleblanca? Big idea: Eat a balanced mix of food at meal times to keep your body healthy. Math concepts: Data Representation/Pie Charts.

### **10:30pm Pinkalicious & Peterrific**

#### *Slumber Party/Puptastic*

Pinkalicious hosts a Princess of Pink slumber party, but one of her friends gets homesick and isn't sure she wants to spend the night! Pinkalicious, Lila and Jasmine imagine a friendly pink dragon named Gertie to help them out. / Pinkalicious is excited when the Plums let her puppy-sit Pinky, their cute but nervous poodle. To coax her to come

out of her shell, Pinkalicious and Peter pretend to be dogs and get Pinky to start playing with them. But when Pinky accidentally turns pink, is the doggy fun over?

### **11pm Pinkalicious & Peterrific**

#### *Peter's Portrait/Pink Peepers*

*Peter's Portrait:* Pinkalicious sets out to draw Peter's Portrait, but quickly discovers this is no easy task when her subject can't seem to sit still. Curriculum: (Visual Arts) Using line drawing as a tool to explore movement. *Pink Peepers:* Pinkalicious is so enchanted by the beautiful singing of the Pink Peepers that she invites them to move in with her. But as enjoyable as the Peepers singing sounds, not everyone is hopping with delight. Curriculum: (Music) Listen to and imitate sounds in the natural environment using your voice. *Interstitial:* Kids use pencils and charcoal to draw portraits.

### **11:30pm Elinor Wonders Why**

#### *Frozen Fish/Pirate Treasure*

*Frozen Fish -* After the lake freezes over, Elinor and her friends wonder what happens to all of their fishy friends during the wintertime. How can they survive? Do they freeze? After Ranger Rabbit cuts a hole in the ice to check on the fish, the kids gaze



down through the thick ice and learn that the whole lake isn't frozen after all. The ice is only at the top, and there's still liquid at the bottom where the fish live comfortably when the lake freezes in the winter. Pirate Treasure - While the kids are playing pirates in search of treasure, pirate Ari realizes that he forgot where he hid their treasure. But, no worries, because the kids are pirates, and pirates always figure it out. Unfortunately, it's not that simple, and they can't even draw a map, because Ari can't remember exactly how to get to the treasure. Luckily, their friend Philbert the Squirrel helps them out by teaching the kids about landmarks and how to use them to find your way. So, the mighty pirates finally find their loot. Arrrr!

**12am Donkey Hodie**

*Good Dog School/Panda Hodie*

**12:30am Daniel Tiger's Neighborhood**

*Daniel Follows the Rules at the Pool/Daniel's First Swim Class*

**21 Saturday**

**8pm Cyberchase**

*Missing Bats In Sensible Flats*  
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cactus fruit. And no cactus apple fruit means no cactus apple juice--everyone's favorite drink in all of Cyberspace! Brigit thinks she knows what's going on, thanks to a chart she's kept of how many bats--or in this case, how few--have come to pollinate the cactus flowers so far. Where have all the bats gone? Could it have something to do with Hacker's new secret hideout? With a map to guide the way, Digit, Matt, Jackie, and Inez set out into the desert to find out.

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Hacker can't stand Digit being the center of attention, so he sets out to prove a few culinary abilities of his own.

**9pm Cyberchase: Space Waste Odyssey**

**10pm Cyberchase**

*Traffic Trouble*

**10:30pm WordGirl**

*A Curious Case of Curiosity/There's No V In Team*

A CURIOUS CASE OF CURIOSITY - When Mrs. Botsford gets zapped by Ms. Question's Curiosity Field Creator, she cannot help but bombard Becky and TJ with a string of endless questions. Will WordGirl be able to stop Ms. Question before she turns not only her mother, but the whole city into a bunch of relentless question-askers or will she find herself incurably curious, too? Vocabulary Words: Privacy, Interrogate. THERE'S NO V IN TEAM - We all know how Victoria Best deals with losing, right? Not very well. So when Becky causes Victoria to publically lose the City Quiz Bowl Championship, Victoria hatches a plan to take back the title and reclaim her place at #1, no matter the cost. Will WordGirl get the trophy back to its rightful owners? Will she finally teach Victoria Best what it means to be a good sport? Okay, maybe that second part is asking a little



too much... Vocabulary  
Words: Swipe, Triumph.

### **11pm Hero Elementary**

*First Day of School, Part 1 /  
First Day of School, Part 2*

It's our heroes' first day at Hero Elementary. They meet each other and Mr. Sparks for the first time, and learn about superpowers that everyone shares: the Superpowers of Science. / Sparks' Crew goes on its first mission, to catch a baby hamster that is zipping around town at super fast speed, causing chaos. Unable to catch it, they have to find a way to get this little blur of fur to come to them. Could this be the beginning of a beautiful friendship? Curriculum: Using the powers of observation, predicting, and testing can help solve problems.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Mary Shelley/I Am Harry Houdini*

I am Mary Shelley Xavier and the gang are excited for a Nature Troop campout, where Xavier has volunteered to tell the first campfire story.

There's just one problem: everyone is expecting a spooky story, but Xavier only knows how to tell silly stories. What's he going to do? He doesn't want to disappoint everyone. To the Secret Museum! Our heroes are sent back in time to meet an expert spooky storyteller: Mary

Shelley. Mary takes our trio on an imaginative playdate where she spins the leaves and wind into a very spooky tale, which Xavier can't help but turn funny. Is all hope lost?? Mary helps Xavier see that he can tell a story that's both spooky AND silly. The most important thing is to tell stories your own way.

Curriculum: "Tell stories your own way." I am Harry Houdini The time has come from Brad to spend his very first night in the museum, and he couldn't be more excited. Except, when the lights go out, Brad realizes it's kind of... gulp... scary there at night. Too afraid to stay put in his sleeping bag, there's only one thing left to do... to the Secret Museum! Our heroes travel back in time to meet someone who knew how to face a scary situation: Harry Houdini. Harry wants nothing more than to be a brave performer, just like his hero, tightrope walker Fearless Jean. But, it turns out tightrope walking is scarier than he thought! Good thing Harry has a trick to help himself, and Brad, make it through to the end: when you're scared, take a deep breath to calm down and feel better. Curriculum: "When you're scared, you can take a deep breath to calm down and feel better."

### **12am Molly of Denali**

### *Cabbagezilla/Name Game*

Trini's excited to enter Big Green, her giant cabbage, into the Alaska State Fair, but a suspicious moose keeps nibbling its leaves. Trini and Molly research ways to keep moose out of gardens, and even email cabbage expert Sadie Albert for advice, but this moose is clever. Will there be anything left of Big Green before the final weigh in? / Molly wants to get her Native name when she discovers that her Mom, Dad, Grandpa and others in the community have one. But she soon learns that only an elder can give you your Native name and getting one will require impressing the unimpressible Aunt Merna.

### **12:30am Arthur**

*Francine Redecorates/Arthur The Loser*

Francine likes bats and lizards, while Catherine's taste runs to lace. Normally, it's fun to be different, but not if you're two sisters sharing the same room. In part two, Arthur really wants to say "I win!" But whether it's basketball or a board game, Arthur just can't stop losing. Is it really so wrong to cheat a little?

### **22 Sunday**

#### **8pm Cyberchase**

*Missing Bats In Sensible Flats*  
Digit's cousin, Brigit, is in a



prickly bind. Although her garden is overflowing with flowering cactus plants, they're not bearing any apple cactus fruit. And no cactus apple fruit means no cactus apple juice--everyone's favorite drink in all of Cyberspace! Brigit thinks she knows what's going on, thanks to a chart she's kept of how many bats--or in this case, how few--have come to pollinate the cactus flowers so far. Where have all the bats gone? Could it have something to do with Hacker's new secret hideout? With a map to guide the way, Digit, Matt, Jackie, and Inez set out into the desert to find out.

### **8:30pm Cyberchase**

*Journey of a Thousand Food Miles*

Castleblanca's most famous food critic, Bone Appetit, is coming to Digit's restaurant, and Digit must make a meal that's out-of-this-world! Digit knows the critic's favorite food is cherries. So, what's the piece de resistance? His famous Cherry Supreme dessert, of course! But when Ghoul Foods' cherries are out of stock, Jackie and Inez set out on a dizzying mission to find the elusive ingredient. To what lengths will they go? Let's just say planes, trains, and automobiles don't cover the half of it. By tracking how far food travels to make it to

diners' plates, the CyberSquad discovers why shopping local is better for the environment. Meanwhile, Hacker can't stand Digit being the center of attention, so he sets out to prove a few culinary abilities of his own.

### **9pm Cyberchase: Space**

**Waste Odyssey**

### **10pm Cyberchase**

*A Garden Is Born*

### **10:30pm WordGirl**

*The Learnerer/Mr. Big's*

*Dinner and a Scam*

THE LEARNERER - Using his talent to see things once and learn them immediately, The Learnerer is able to steal the giant Santa Tortuga diamond from Ms. Von Hoosinghaus.

When WordGirl arrives to save the day, all of her moves are thwarted by The Learnerer, who has been studying her every move. Will she come up with a new move or will The Learnerer get away with the diamond?

Vocabulary Words: Suffix, Misjudge. MR. BIG'S DINNER AND A SCAM - Mr. Big uses a mind control machine to convince an audience that his dinner theater show is a masterpiece worthy of big bucks, when in reality, it's the farthest thing from that.

WordGirl must destroy the mind control machine and expose Mr. Big before he is able to empty the audiences' pocketbooks. Vocabulary

Words: Embellish, Leery.

### **11pm Hero Elementary**

*Back On Track / Switcheroo-er*

When a toy train display featuring a model replica of City Town is ruined, Sparks' Crew sets out to learn more about the landforms that make up City Town and help to rebuild a new replica.

Curriculum: Many different types of landforms can make up an area. / AJ invents a gadget that switches everyone's powers. But, having different powers is harder than they thought. How can they use their new powers to get their old powers back? Curriculum: When you need information to solve a problem, you can ask an expert.

### **11:30pm Xavier Riddle and the Secret Museum**

*I Am Helen Keller/I Am*

*Alexander Graham Bell*

I am Helen Keller Yadina becomes increasingly frustrated as she tries to read a book to Dr. Zoom, but has to keep stopping since it has words in it she doesn't know. Learning to read is SO hard - she feels like she'll never be able to do it. Xavier knows just what his little sister needs to the Secret Museum! Our heroes travel back in time to meet someone truly incredible, who had to overcome a whole lot to learn



how to do just about anything: Helen Keller. Watching Helen first learn what words are, then how to read, and finally how to speak, all in her own unique way, inspires Yadina to go home and try to find her own way to learn to read. Because, as Helen shows her, there are many different ways to learn. Curriculum: "There are many different ways to learn" I am Alexander Graham Bell Losing his voice is frustrating enough for Brad, but it doesn't help matters when Xavier and Yadina do all the talking for him instead of trying to listen. To the Secret Museum! Brad takes his friends back in time to meet someone who worked his whole life to help people be heard: Alexander Graham Bell. Watching Alexander first help his deaf mother, then his whole school of deaf students, have their voices heard in any way they can, helps Xavier and Yadina realize that they should've tried harder to listen to Brad, even when they couldn't technically hear him. It's important to listen to everyone. Curriculum: "Listen to everyone."

### **12am Molly of Denali**

*First Fish/A-Maze-Ing Snow*  
Molly can't wait to catch her first fish (and to earn her own first fish tale), but when she gets to the river, the only thing

she catches is Tooley's missing boot! Molly must put her knowledge of the salmon life cycle to the test and find out where the fish are before the day is through. / Molly suggests a community fundraiser to fix her school roof after a snow storm. The main attraction? A giant maze made of snow! All is well until Trini gets lost in the maze and Molly realizes the maze map is out of date. Can Molly and Tooley find a way to help Trini escape the maze?

### **12:30am Arthur**

*How The Cookie Crumbles/Sue Ellen's Little Sister*

Muffy's homemade cookies hit the big time, but the recipe isn't really hers. Should she do the right thing -- or just keep quiet and rake in the dough? In the second story, Arthur and Francine would love to lend their sisters to Sue Ellen, who's sick of being an only child. But Sue Ellen realizes she should be careful what she wishes for, after her quest for the perfect sibling leads her to D.W.

## **23 Monday**

### **8pm Odd Squad**

*The Cherry-On-Top-Inator/Sir*  
The Cherry-On-Top-Inator - Agents recall how a beloved gadget helped them. Curriculum: Prediction and probability. Sir - The agents

bring someone with an odd problem back to headquarters. Curriculum: Time.

### **8:30pm Odd Squad**

*Orla's Birthday/Jeremy*  
Orla's Birthday - Omar and Oswald search for the perfect gifts for Orla's 500th birthday. Curriculum: Mapping. Jeremy - The Mobile Unit is accidentally locked out of their van. Curriculum: Word Problems.

### **9pm Arthur**

*Buster's Garden of Grief/Through The Looking Glasses*

Buster's Garden of Grief - With Fritz gone, Buster is in charge of the community garden, but it proves to be too much for just one person. Can Buster and his friends put the "community" back in community gardening or will it end up getting paved over? Through the Looking Glasses - Arthur can't find his glasses and has to get new ones, but all the attention he is getting from these new hipper glasses has gone straight to his head! Buster figures that it's up to him to get the old Arthur back.

### **9:30pm Arthur**

*Muffy's Classy Classics Club/Best Enemies*  
Muffy's Classy Classics Club - Muffy buys all of the pretty books and pretty dolls in the Pretty Pioneers series, and



invites her friends to join a pretty book club. But she can't take their criticisms that the books are, well, rather poorly written. Will the book club disband or can Muffy open up to new literary experiences? Best Enemies - Mom has new clients coming over and they have a daughter who is D.W.'s age....and her name is even W.D.! They're going to be the best of friends! Turns out, no. They don't have anything in common. So D.W. and W.D. work together to convince their parents that they'll just never get along...and somehow, have a lot of fun in the process.

#### **10pm Cyberchase**

*Composting in the Clutch*  
Has Hacker finally found a way to take down Motherboard forever? All bets are off when Hacker stumbles upon the secret location of the "Program Proliferator" - a piece of hardware capable of reprogramming Motherboard's operating system. It's buried right under Dingerville Park, home of The Dingerball Series, a once-in-every-four-year championship game less than a week away. While retrieving the device, Hacker suctions up all the ballfield's dirt, leaving a giant crater in the ground-and in the hearts of all Cybercitizens. No one is more distraught than Lefty, the local seven-year-old

pitcher Matt's been mentoring. The CyberSquad must figure out how to refill the missing dirt before the big game! Could composting lead to a home run?

#### **10:30pm Pinkalicious & Peterrific**

*All Tangled Up/Above The Clouds*

It's Pinkville's Flower Festival and the whole town has gathered to plant flowers in the park. When an ordering mishap leaves Pinkville with balls of yarn instead of flowers bulbs, Pinkalicious rallies everyone to use the yarn to make the park pinkatastic. / It's a very windy day in Pinkville, so Pinkalicious and Peter decide to make homemade kites. But Pinkalicious gets carried away - literally. How can she and Peter use their creative problem-solving skills to get her back down again?

#### **11pm Pinkalicious & Peterrific**

*Pinkalicious/Glitterizer*

If there is one thing Pinkalicious loves most, it's the color pink! When Pinkalicious wakes up to discover her whole body has suddenly turned pink, she's ecstatic. However, Pinkalicious soon discovers that you can have too much of a good thing. / Mommy shows Pinkalicious and Peter her latest invention: the

Glitterizer, a machine that sprays glitter! Pinkalicious eagerly tests it out with her friends and everyone loves it. Well, everyone except Rafael.

#### **11:30pm Elinor Wonders Why**

*Zig Zag Plant/Butterfly Drinks*

Zig Zag Plant - A mystery is afoot at Elinor's school when one of the class plants grows in an unusual shape. Instead of growing straight up like the other plants, this plant is growing in a zig-zag pattern. Elinor and her friends investigate what could have happened to this plant to make it grow like that. After learning that most plants always grow up towards the sky, the kids piece together the clues and discover that this plant spent some time on its side, and then some time right side up, resulting in the zig-zag pattern! The kids love the shape of this plant, and name it "the Zig Zag Plant." Butterfly Drinks - Insect Day is coming up at school and Elinor couldn't be more thrilled to finish her home-made butterfly costume. However, she quickly runs into a problem, because she can't drink anything when her hands are busy being the wings in her costume! Elinor sets out to solve the problem with her dad by learning how real butterflies drink. After some careful watching, she





realizes that a butterfly doesn't even have a mouth, but a proboscis, which looks like a long straw, and that's how they drink nectar from a flower! This gives Elinor the idea to add a super long drinking straw to complete her costume.

**12am Donkey Hodie**

*The Golden Crunchdoodles/Walking Stick Blues*

**12:30am Daniel Tiger's Neighborhood**

*Disappointed at the Pool/Disappointed at the Farm*

**24 Tuesday**

**8pm Odd Squad**

*Orchid's Almost Half Hour Talent Show/The Perfect Score*

Orchid's Almost Half Hour Talent Show - All the agents want to be a part of Orchid's talent show. Curriculum: Fair sharing; Equi-partitioning. The Perfect Score - It's villain report card day at Odd Squad. Curriculum: Word problems involving addition and numerical relations; Using a number line.

**8:30pm Odd Squad**

*Running On Empty*  
Running on Empty - The Mobile Unit must return a blob to London, but their van has run into trouble. Curriculum: Liquid Measurement, Porous Vs Non-Porous.

**9pm Arthur**

*Hide and Snake/Muffy's New Best Friend*

The kids capture a snake and learn that it's possibly poisonous--but only after it gets lost in Arthur's house! Can they find the snake before Arthur's parents discover their slippery little secret? In the second story, Muffy is interviewing for a new best friend. She and Francine are usually inseparable, but lately it seems they have less in common than they thought. Will the girls realize that even the best of friends can have different interests?

**9:30pm Arthur**

*Grandpa Dave's Memory Album/Buster's Carpool Catastrophe*

Grandpa Dave's Memory Album - Grandpa Dave is moving closer to the family and the kids are thrilled. But something isn't quite right; he's forgetting all sorts of things. Joan Rivers, reprising her role as Francine's grandmother, is on hand to help the kids understand that Grandpa Dave loves them just as much as he always has, even if he has trouble with his memory. Buster's Carpool Catastrophe - Muffy, Arthur and Buster are carpooling to their cooking class. Buster wants this to be the best car pool ever, but his rolling party on wheels turns

into a disaster. Can the kids stop fighting long enough to see the sights right in front of them?

**10pm Cyberchase**

*A Garden Is Born*

**10:30pm Pinkalicious & Peterrific**

*A Birthday Party for Kendra/Norman Plans A Playdate*

"A Birthday Party for Kendra" Pinkalicious is shocked to hear Kendra has never celebrated a birthday before so she decides to throw her a surprise party with the help of their friends! But a pinkaperfect party isn't what Kendra had in mind.

Curriculum: (Visual Arts) Different people react differently to colors and visual styles. "Norman Plans a Playdate" Norman the Gnome is really excited - his friend Edna is coming over to play! Pinkalicious and Peter put their gnome-thinking caps on to help Norman plan the perfect playdate. Curriculum: (Theatre / Visual Arts) - Use role play to experiment with interacting with different types of people (and to help understand different types of personalities). Interstitial: Kids meet comic book creator LJ Baptiste and learn how choosing different color palettes can convey a variety of feelings.

**11pm Pinkalicious &**



### **Peterrific**

*Plantastically Pink/Painting Pixie*

Pinkalicious plants the seed of the most beautiful flower in the world: the Pinkabloom! She soon learns that the only way to make it grow is by singing to it. With help from Peter and friends, the Pinkabloom grows to be as tall as the house, but it won't bloom... / When miniature paintings start popping up all around Pinkville, Pinkalicious and Peter resolve to find the mysterious artist who's responsible - Painting Pixie. Can the kids help the spritely artist plant enough surprising paintings to get her big pixie wings?

### **11:30pm Elinor Wonders**

#### **Why**

*The Town Picnic/The Amazing Expandable Clubhouse*

The Town Picnic - It's time for the Animal Town picnic, but Ari is growing impatient waiting for Ms. Llama's famous ketchup, which just won't come out of the bottle. Meanwhile, Elinor and her friends follow a bee to its hive and observe the honey-making process, where they discover that honey is goopier when it has less water in it. Using this new-found knowledge, the kids are inspired to solve M. Llama's ketchup problem by adding

water and making it less goopy, just in time for Ari to enjoy his delicious sandwich. Yum! The Amazing Expandable Clubhouse - Elinor, Olive and Ari are happy to welcome new members to The Explorer's Club, but as more and more kids join, a big problem arises: their clubhouse isn't big enough to fit all the new Explorers! When the entire Clubhouse rolls down the hill, Elinor and her friends need to find a solution. After observing their snail friends, Norma and Lulu, they realize that a snail's shell expands as it grows, which gives them the idea to EXPAND their Clubhouse, adding new sections to make it nice and spacious for all to play!

### **12am Donkey Hodie**

*Potato Pirates/Panda's Special Something*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Learns About Lizards/Daniel Wonders About Trolley*

Daniel Learns About Lizards - Daniel and Prince Wednesday discover a small lizard in Daniel's backyard. They have a lot of questions about the lizard. When they wonder and explore, they learn so many new things. Daniel Wonders About Trolley - Daniel and his friends learn more about their favorite

Neighborhood Trolley!

Strategy: When you wonder you can try to find out more.

### **25 Wednesday**

#### **8pm Odd Squad**

*The Voice/Problem Partners*

The Voice - A villain steals Ms. O's voice. Curriculum: Understanding wholes and halves. Problem Partners - The agents are called in to help when Ohlm and Orchid have problems working together. Curriculum: Rounding to the nearest 10; Odd and even numbers.

#### **8:30pm Odd Squad**

*Portalandia/Slides and Ladders*

Portalandia - The Mobile Unit's first case is to return a plant to the 17th dimension. Curriculum: Tessellation. Slides and Ladders - Oswald must learn everything he can about the Mobile Unit van before an important interview. Curriculum: Negative Numbers.

#### **9pm Arthur**

*The Contest/Prove It*

What would happen if Arthur and his friends entered a contest to write story ideas for the favorite television show? The kids realize that winning would be great but that writing and sharing is the best part. In the second story, D.W. has discovered science. But D.W.'s new-found passion proves that a little knowledge



is a dangerous thing. Can Arthur get D.W. to the Exploratorium before she convinces all the kids that the sky is blue because brown and green were already taken?

**9:30pm Arthur**

*To Eat Or Not to*

*Eat/S.W.E.A.T.*

To Eat or Not to Eat - A brand new candy bar is in town! But why is it making everyone act so strangely? And what exactly is this ingredient called Tri-Enzomated Zorn Jelly, anyway? Buster decides to do a little digging into these mystery chemicals before he takes his first bite but he - and all the other kids - may not find the truth appetizing.

S.W.E.A.T. - It's time for the kids at Lakewood Elementary to take the Stoddard-Wilkins Elementary Aptitude Test, or "S.W.E.A.T." But with anxiety running high, it becomes clear that the kids need to learn some relaxation techniques. Luckily, Mrs. MacGrady is on hand to teach them a thing or two about de-stressing.

**10pm Cyberchase**

*Traffic Trouble*

**10:30pm Pinkalicious & Peterrific**

*Aqualicious/Sing in the Spring*  
"Aqualicious" While at the beach, Pinkalicious and Peter meet Aqua, a merminnie! The three become friends and play together until it's time for

Aqua to go home. But Aqua's home isn't quite what Pinkalicious is expecting - it's even more pinkamazing!  
Curriculum: (Visual Arts) A color can come in many different shades (focus on blue). "Sing in the Spring" Spring has come to Pinkville, but none of the flowers have bloomed. Turns out all the springtime fairies have the flu. But with a little fairy dust and a lot of singing, Pinkalicious and Peter make the flowers bloom and help bring in the spring. Curriculum: (Music) Sing songs that use gestures to illustrate or substitute for words. Interstitial: Kids observe the same lake from different angles and paint their perspectives with watercolors.

**11pm Pinkalicious & Peterrific**

*Dancing Shoe/ No Honking*

Pinkalicious tries on a mysterious pair of shoes. After she puts them on, she can't stop tap dancing! / Peter has a new song to share with his family, but no one seems interested. Maybe it's because his song uses his really loud scooter horn.

**11:30pm Elinor Wonders**

**Why**

*Speedy Swimming/Strawberry Jam*

Speedy Swimming - The kids go to the local lake for a nice swim and discover that many

animals can swim really fast. Elinor then notices something interesting -- ducks, along with other animals that swim, like frogs and turtles, have webbed feet. The three little scientists discover that webbed feet help these creatures get around easier in the water, which makes them swim faster. The kids are inspired by this discovery and use flippers to swim fast all over the lake! Strawberry Jam - It's Elinor's Dad's birthday and he's in great spirits, because they are doing his favorite thing - going camping. But, when Elinor and Olive plan the perfect camping breakfast, they realize they're out of strawberry jam, which he loves. What are they going to do?! The two kids set out to find some strawberries and learn how to tell which strawberries are ripe and ready to be eaten and which are not. The two girls then use the ripe strawberries to make the perfect birthday breakfast for Elinor's Dad.

**12am Donkey Hodie**

*Bye Bye, Book/Tater Buddies*

**12:30am Daniel Tiger's Neighborhood**

*The Tiger Family*

*Grows/Daniel Learns About Being A Big Brother*

The Tiger Family Grows - The Tiger Family is expanding and Daniel finds out that he is going to be a big brother! At



first, he isn't sure what to expect, but as his family prepares for the arrival of the new baby, Daniel learns about what it means to be a big brother... and a big helper, too. Daniel Learns About Being a Big Brother - The new baby is almost here and the Tiger Family is getting ready for the new arrival. Daniel is eager to pitch in as Mom and Dad prepare the baby's room, but struggles with the idea of giving up his old baby things for his new sibling. He soon realizes that being a big brother means letting go of things you no longer need, and that's a big help for the whole family. Strategy: You can be a big helper in your family.

## **26 Thursday**

### **8pm Odd Squad**

*Oona and the Oonabots/The Ninja Situation*

Oona and the Oonabots - Oona uses her Oonabots to fix an odd problem.

Curriculum: Coding; Spatial reasoning. The Ninja Situation - Odd Squad must go undercover to recover a stolen gadget. Curriculum: Fractions: partitioning simple shapes into halves, thirds, fourths, sixths and eighths.

### **8:30pm Odd Squad**

*Running On Empty*

Running on Empty - The Mobile Unit must return a blob

to London, but their van has run into trouble. Curriculum: Liquid Measurement, Porous Vs Non-Porous.

### **9pm Arthur**

*Buster's Breathless/The Fright Stuff*

Will Buster's friends treat him the same after they learn he has asthma? Maybe the answer will be found on a guided tour through...Buster's lungs! In the second story, prankster poltergeists have arrived in Elwood City--and just in time for the "Scare Your Pants Off" costume party! It's boys versus girls in what becomes a great big battle of the pranks, until the kids learn a lesson about practical jokes...from a spooky source.

### **9:30pm Arthur**

*Prunella The Packrat/What's in a Name?*

Prunella the Packrat - Prunella saves everything - ticket stubs, quizzes from second grade, pencil stubs, broken shoe laces...you name it and it's in her closet! Can Arthur help her break her packrat habits in time to put together the display for the school's Earth Day fair? Or is Prunella doomed to drown in her clutter? What's in a Name? - Binky find out that his real name isn't Binky, it's... Shelley?!! He's certain he will have to leave town - or at least school - having this silly

name. Until his mom tells him the story of his ancestor, Shelley Barnes, the greatest circus owner of his time...

### **10pm Cyberchase**

*Find Those Gleamers!*

(topic: Algebraic Variables) -

The Hacker challenges Jackie, Matt and Inez to a contest on cyber-wide television! In order to prove to all of Cyberspace that Hacker's not as powerful or smart as he seems - the kids return to Topsy-Turvy Island on the Northern Frontier for the contest. Their mission is to power up a Mini-Wrecker using cyber-fireflies of varying power before the island turns inside out at sunset. The kids must use algebraic equations to determine how many Gleamers - and how much power - they'll need. The Big Idea: When you use a letter to stand in for a number that repeats or changes in a problem, you can simplify the arithmetic and make the problem easier to solve.

### **10:30pm Pinkalicious & Peterrific**

*Yodelahee Goat/Pink Mascot*

"Yodelahee Goat" Flora's goat Greta has escaped her farm, and Pinkalicious and Peter help track it down. After running all over Pinkville they find the goat on top of Town Hall! How in the world are they going to get Greta down? Curriculum: (Music)



Introducing the singing form of yodeling, with a focus on using both high and low pitches. "Pink Mascot" The Pinksters have a new mascot - the pinkatoo. Pinkalicious and friends make a mascot costume, but who will wear it and help cheer the soccer team on? Curriculum: (Theatre) To create a character and embody that character when putting on a costume. Interstitial: Kids learn how to create a variety of different sounds using just their mouths with the help of beatboxer Nate Paul.

### **11pm Pinkalicious & Peterrific**

*Sand Palace/Zoo Day*  
Pinkalicious gets an idea to build a sand palace for the sand castle competition. She insists on doing it herself and discovers all sorts of natural objects to fulfill to her grand vision. But will she be able to finish it in time? / It's Teddy Bear Day at the zoo! Pinkalicious and Peter introduce their favorite stuffed bears to all sorts of animals and have fun mimicking their behavior. Along the way, Pinkalicious' teddy, Henrietta, is taken by a mischievous monkey. Will Pinkalicious rescue her in time for the Teddy Bear picnic?

### **11:30pm Elinor Wonders Why**

*To Bee Or Not to Bee/Turtle*

### *Crossing*

*To Bee or Not to Bee* - Elinor, Ari, Olive and Koa are having a picnic in the forest, when all of a sudden, a few honey bees come over to check out the kids' food. A nervous Koa gets antsy and starts swatting at the bees because he's afraid of them. This gives Elinor an idea to help her friend get over his fear of bees. After some very careful bee observations, the kids conclude that bees are tiny and a lot more afraid of us than we are of them. They also realize that instead of swatting at bees, you should stay calm and steady when a bee is around, and you are a lot less likely to get stung. *Turtle Crossing* - Elinor, Olive and Ari are having a blast riding their bikes along the park's brand-new dirt bike-path. Suddenly, they must slam on the brakes: a sweet little turtle is trying to cross the path to get to a small pond on the other side. The kids learn all about how turtles' eggs are laid on land and the babies must make it back to the water when they hatch. The problem is, the dirt bike path is right in the turtles' way. After some careful thinking, the kids work together to move their new bike path around the turtle crossing and save the day!

### **12am Donkey Hodie**

*The Try Scouts/Wiz-Kazizz-Kazaam*

### **12:30am Daniel Tiger's Neighborhood**

*King Daniel for the Day*  
King Daniel for the Day In this special full-length episode, Daniel Tiger is curious about what it's like to be King. There's only one way to find out? King Friday makes Daniel "King for the Day!" On his royal mission, Daniel discovers that the most important part of being King is being kind to his neighbors. Strategy: You can choose to be kind.

### **27 Friday**

### **8pm Nature Cat: The Return of Bad Dog Bart**

When Hal accidentally unearths Bad Dog Bart's second treasure map which leads to his stolen loot of cat toys, it sets off a dizzying, adventurous journey to be the first to dig up the treasure. Joining Nature Cat and his pals in the race to find the stolen loot is that very bad dog himself Bad Dog Bart. And if that isn't bad enough, there is a tough pirate named One Eared Winnie who also is trying to find the treasure. Arghhh!!!

### **9pm Wild Kratts Alaska: Hero's Journey**

Aviva announces she's one step closer to fixing the Time Trampoline with the invention



of a Time Thruster. But before they can check it out, it goes overboard and attaches onto a Sockeye salmon who is in the middle of the "Salmon Run". The Wild Kratt team is led on a wild chase, as they follow the salmon on this incredible and difficult journey - both battling the odds to reach their goals. Science Concept: Life cycles and ecosystems.

### **10pm Cyberchase**

#### *Water Woes*

It's not easy being the most notorious villain in all of Cyberspace, and Hacker is really stressed out. Buzz and Delete surprise their mess-of-a-stress boss with a blissful day at Mount Bear Fresh Water Spa, full of relaxing treatments sourced from the beautiful Mount Bear River! But, when the water supply suddenly stops flowing, Hacker and the other patrons are left out to dry. With spa manager, Jules, in over his head, Buzz and Delete go to extreme measures and ask the CyberSquad for help. Using a map and spatial reasoning skills, Digit and the kids turn upstream for clues about why the spa's water has been reduced to a mere trickle. Can the CyberSquad save the day? Or will it all just go down the drain?

### **10:30pm Pinkalicious & Peterrific**

#### *The Sparkle Kart/The Pinkville Merry-Go-Round* "The Sparkle Kart"

Pinkalicious and Peter spot Kendra in a flashy store-bought go kart! With some help from Mommy, they make a homemade kart, the Sparkle Speedster, but is it fast enough to beat Kendra? Curriculum: (Visual Arts) Construct Assemblages; (STEAM) Engineering - creating something out of existing materials. "The Pinkville Merry-Go-Round" The new Pinkville merry-go-round has... one bench? That's no fun to ride.

Pinkalicious and friends search all over Pinkville to find ways to make the merry-go-round more pinkamazing. Curriculum: (Visual Arts) Model flexible thinking as part of creative problem solving. Interstitial: With help from Jay (AKA "The Pastry Queen"), kids accessorize their bikes with robot-inspired decorations to ride in a parade.

### **11pm Pinkalicious & Peterrific**

#### *Drawing Noses/Pinkalicious On Ice*

Pinkalicious loves drawing faces, except for noses - which she finds really hard to draw! With Mrs. Plum and her friends, Pinkalicious goes to the Nose Art exhibit at the Pinkville Art Museum and

gets a special lesson from Dame Stella Nostrella, an artist who knows her noses. / Pinkville's Great Skate is coming up, but Pinkalicious is having trouble learning the finale move: Jasmine's "Sparkle Spin." Will practicing off the ice help Pinkalicious master the spin in time for the big performance?

### **11:30pm Elinor Wonders Why**

#### *Hiding In Plain Sight/Owl Girl*

Hiding in Plain Sight - Elinor and her friends are playing Hide-And-Go-Seek at recess, but no matter where they hide, the Goat twins always seem to find them. The kids decide they need a to find a better way to hide, so they observe some animals who are camouflaged, prompting Elinor to realize that she, Olive and Ari can use their shapes, colors and patterns to hide themselves in plain sight, so that the Goat Twins can't spot them. Owl Girl - Elinor isn't sure what she's going to be for Costume Day, but it has to be something INTERESTING. That night, Elinor is awakened by a strange "Whooo!" sound coming from outside, so she and her mom go out to investigate. While looking for the source of the strange sound, Elinor is surprised at how many things are happening outside at night



while she sleeps. Suddenly, they hear the sound again and look up to see an owl soaring in the sky, which inspires Elinor to figure out exactly what she wants to be for the costume parade.

### **12am Donkey Hodie**

*Donkey's Bad Day/Yodel Bird Egg*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel Fixes Trolley/Problem Solver Daniel*

Daniel Fixes Trolley - Daniel accidentally breaks a wheel off Trolley while playing. When Mom is too busy to help Daniel put the wheel back on, she urges him to try to figure it out on his own and explains that fixing it on his own will make him feel good about himself. Problem Solver Daniel - Daniel is playing with Miss Elaina and they accidentally break one of the toys. They call Teacher Harriet over to help fix the problem but she tells them to work out a solution without her. They do, and feel proud that they can figure things out all by themselves. Strategy: Try to solve the problem yourself and you'll feel proud.

## **28 Saturday**

### **8pm Nature Cat: The Return of Bad Dog Bart**

When Hal accidentally unearths Bad Dog Bart's second treasure map which

leads to his stolen loot of cat toys, it sets off a dizzying, adventurous journey to be the first to dig up the treasure. Joining Nature Cat and his pals in the race to find the stolen loot is that very bad dog himself Bad Dog Bart. And if that isn't bad enough, there is a tough pirate named One Eared Winnie who also is trying to find the treasure. Arghhh!!!

### **9pm Wild Kratts Alaska: Hero's Journey**

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### **10pm Cyberchase**

*Space Waste Odyssey, Part 1* Has Hacker finally concocted his most perfect plan to shut down Motherboard once and for all, making him the ruler of Cyberspace? It looks that way, as Hacker has positioned giant patches of trash in Cyberspace to converge on Control Central! Hacker is giddy with delight,

because the citizens of Cyberspace unknowingly helped his plan. They didn't dispose of their trash properly and created the huge trash patches to begin with. Back at Control Central, Digit is updating Motherboard's software for her birthday and accidentally causes her to shut down! He and the CyberSquad try to reboot her, to no avail. With Motherboard down, they must rely on their quick problem-solving skills and help from citizen scientists to get to the bottom of the trash trouble and protect Control Central. Can they save Motherboard - and all of Cyberspace - before it's too late?

### **10:30pm WordGirl**

*A World Without WordGirl, Part 1/A World Without WordGirl, Part 2*

A WORLD WITHOUT WORDGIRL, PART 1 - When Becky's most amazing birthday party ever gets interrupted one too many times by citizens in need of WordGirl's assistance, she wishes on her birthday candle for a WordGirl-free world. After they're blown out, she realizes her wish has come true. What has she done?! Vocabulary Words: Obligation, Antsy. A WORLD WITHOUT WORDGIRL, PART 2 - After making a wish for a WordGirl-free world,



Becky realizes it has come true. Not only does WordGirl not exist, but Chuck is now the King and has the new city following all sorts of strange rules. Will Becky find the last piece of enchanted birthday cake so that she can wish for the return of WordGirl and make things go back to how they were before? Vocabulary Words: Enchanted, Unusual.

**11pm Hero Elementary**

*AJ's Extra Superpower, Part 1 / AJ's Extra Superpower, Part 2*

When a little girl's toys keep disappearing from her backyard, Sparks' Crew discovers the culprit is a neighbor's dog. How will they keep it out? AJ's Extra Superpower (his autism) is the key. Curriculum: Investigating can help you figure things out and solve problems. / The team heads to Citytown Hero Con. AJ is dressed as his hero, Jetman Jones, and is shocked to see that many people are also dressed like him. How will he find the real Jetman Jones in the crowd? Curriculum: Find the differences in similar things by observing and comparing.

**11:30pm Xavier Riddle and the Secret Museum**

*I am Florence Nightingale / I am George Washington Carver*  
I am Florence Nightingale

When Yadina gets the hiccups right before a big show & tell appearance, she turns to Xavier and Brad for help. Unsure how to cure her, the boys have some fun coming up with silly solutions, none of which work. To the Secret (hic) Museum! Our heroes travel back in time to meet legendary nurse Florence Nightingale, just as she's presented with a very serious problem: her neighbor's dog has a sore paw. To the library! Florence dedicates herself to learning exactly how to get the poor pup back on his feet, inspiring Xavier and Brad to commit themselves to finding a real solution to Yadina's hiccup problem. From now on, they'll always help others as best they can. Curriculum: "It's important to help others as best you can." I am George Washington Carver While playing soccer, Xavier accidentally smushes a flower in the garden. Yadina wants to help the little flower, but Xavier doesn't get it - what's the big deal? To the Secret Museum! Our trio travel back in time to meet an expert in plant care: George Washington Carver... accidentally smushing three more flowers in the process! Good thing George Washington Carver knows just what to do. As the kids

transport the plant patients back to George's secret garden, Xavier learns all about how amazing plant life is and why it's so important each one of us help take care of the Earth. Curriculum: "Take care of the Earth"

**12am Molly of Denali**

*Bird in the Hand/Bye-Bye Birdie*

Molly and Tooeey think they've discovered a ghost after a strange noise follows them from Spooky Hose all the way to the Trading Post's Bunkhouse. Turns out the phantom is actually a bird stuck in a dryer vent! Molly's bird call book holds the key to finding out what kind of bird it is, but they'll need to learn what some unfamiliar words mean before finding their feathered friend a new home. / Molly and Trini tag along with Nina on trip to Kenai National Park to see real, live puffins! As the enthusiastic birders count how many puffins are eating and admire the precocious pufflings, Molly and Trini are alarmed when the baby chicks begin to jump off a cliff! What's a good birdwatcher to do?

**12:30am Arthur**

*Grandpa Dave's Memory Album/Buster's Carpool Catastrophe*

Grandpa Dave's Memory Album - Grandpa Dave is moving closer to the family





and the kids are thrilled. But something isn't quite right; he's forgetting all sorts of things. Joan Rivers, reprising her role as Francine's grandmother, is on hand to help the kids understand that Grandpa Dave loves them just as much as he always has, even if he has trouble with his memory. Buster's Carpool Catastrophe - Muffy, Arthur and Buster are carpooling to their cooking class. Buster wants this to be the best car pool ever, but his rolling party on wheels turns into a disaster. Can the kids stop fighting long enough to see the sights right in front of them?

## **29 Sunday**

### **8pm Nature Cat: The Return of Bad Dog Bart**

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and help from citizen scientists to get to the bottom of the trash trouble and protect Control Central. Can they save Motherboard - and all of Cyberspace - before it's too late?

### **10:30pm WordGirl**

*The Birthday Girl's Monstrous Gift/Hal The Hagglor*

### **THE BIRTHDAY GIRL'S**

**MONSTROUS GIFT** - After being captured by WordGirl and locked safely in a jar on the hottest day of the year, The Energy Monster

convinces Eileen to free and feed him so that he is able to continue terrorizing the city and ruin the Summer Winter Carnival. WordGirl must recapture The Energy Monster but will she be able to do so when an angry Eileen turns into The Birthday Girl after her new pet is taken from her? Vocabulary Words: Guzzle, Monstrous. **HAL THE HAGGLER** - While doing chores to save money for a new unicorn figurine, WordGirl must stop Granny May from stealing Cleopatra's Bed out of the museum. After a number of attempts, Granny May and WordGirl realize they are both being swindled by Hal. Will WordGirl team up with a villain in order to bring a swindler to justice?

Vocabulary Words: Defend, Haggle.

### **11pm Hero Elementary**



*Friends of the Forest /  
Chicken Hero*

When our heroes learn that lots of paper is being wasted in different ways, they embark on a mission with Branchman (an adult superhero), to understand the problem and plan a solution to use less paper, while encouraging others to do so as well.

Curriculum: By using less paper, we can help save trees. / When Jetman Jones tries to get a super sidekick, he's surprised when he's sent a chicken. It runs away and Sparks' Crew uses their Superpowers of Science to gather evidence and track it down. Curriculum: Finding clues can help solve problems.

**11:30pm Xavier Riddle and the Secret Museum**

*I Am Leonardo Da Vinci/I Am Amelia Earhart*

I am Leonardo da Vinci Xavier gets caught in a tailspin when he can't decide which after-school activity to sign up for. Basketball? Dance? Robotics? It all sounds fun, how can he possibly pick just one? To the Secret Museum! Our heroes are sent back in time to meet the ultimate renaissance man: Leonardo da Vinci. During their playdate, we discover that Leonardo is interested in a lot of different things, too - just like Xavier! And he wouldn't

have it any other way. What he learns doing one thing helps him with another! He helps Xavier to see that it's okay to try many different activities. Curriculum: "It's okay to try many different activities." I am Amelia Earhart There's a bike rodeo coming up and Brad can't wait to sign up, until he realizes that the course isn't training-wheel friendly. Uh oh. Brad can't possibly ride his bike without training wheels, can he? To the Secret Museum! Xavier takes his pal back in time to meet someone who never backed down from a challenge: Amelia Earhart. Watching Amelia boldly chase her dream of soaring through the clouds as the first woman to cross the Atlantic Ocean solo convinces Brad that when there's something you really want to do, even if it seems impossible, you just have to go for it. Curriculum: "Go for it!"

**12am Molly of Denali**

*Culture Clash/Party Moose*  
Molly retells the story of the summer Trini moved to Qyah from Texas, and how she and Tooey attempted to make Trini feel at home - with cowboy hats, lassos, and "yee-haws." Luckily, Trini has a sense of humor and a poster of Austin, Texas that clears up what it really means to be from Texas. But it turns

out Molly and Tooey aren't the only ones confused by stereotypes when Trini refuses to join the basketball team because of...polar bears? / Molly flies north to surprise Nina with a hand-delivered party box of goodies (and herself) for Nina's birthday, but her plans are jeopardized by a moose blocking the runway. Molly rushes to find a solution in an outdoors manual, but the gas in Mom's plane is running low. Can Molly figure out how to get the moose off the runway before they have to turn back?

**12:30am Arthur**

*To Eat Or Not to Eat/S.W.E.A.T.*

To Eat or Not to Eat - A brand new candy bar is in town! But why is it making everyone act so strangely? And what exactly is this ingredient called Tri-Enzomated Zorn Jelly, anyway? Buster decides to do a little digging into these mystery chemicals before he takes his first bite but he - and all the other kids - may not find the truth appetizing. S.W.E.A.T. - It's time for the kids at Lakewood Elementary to take the Stoddard-Wilkins Elementary Aptitude Test, or "S.W.E.A.T." But with anxiety running high, it becomes clear that the kids need to learn some relaxation techniques. Luckily, Mrs. MacGrady is on



hand to teach them a thing or two about de-stressing.

### **30 Monday**

#### **8pm Odd Squad**

*Negative Town/License to Science*

Negative Town - The agents go to Negative Town to track down a villain. Curriculum: negative numbers. License to Science - Oona must pass her lab director's test or risk getting kicked off Odd Squad. Curriculum: odd and even numbers, early algebra, addition and subtraction.

#### **8:30pm Odd Squad**

*Breakfast Club/Dr. O: Party Time, Excellent*

The Breakfast Club - Delivery Debbie goes undercover to stop a group of villains. Curriculum: hundreds chart, odd and even numbers, greater/less than, two-digit numbers, place value. Dr. O: Party Time, Excellent - When Olympia finds out Dr. O is leaving, she struggles to throw the best goodbye party ever. Curriculum: money, subtraction.

#### **9pm Arthur**

*The Butler Did...What?/The Trouble with Trophies*

The Butler Did...What? - Bailey is missing! He just left, leaving no note. With the help of the Baxter Detective Agency, Muffy discovers a series of clues...an old class picture, a receipt for a trumpet

and old jazz albums. And Muffy is left wondering, who exactly IS Bailey? And-will he ever come back!? The Trouble with Trophies - Everyone loves getting trophies, right? It turns out that Fern could not care less about them. Yet Muffy is convinced that Fern must be despairing about never having won anything, and she sets out to give Fern a prize no matter what.... whether Fern wants it or not.

#### **9:30pm Arthur**

*D.W.'s Library Card/Arthur's Big Hit*

When D.W. discovers that she can get her own library card, she rejoices at the world of books waiting for her. (Now if only she could sign her name to get the card in the first place...) In the second story, Arthur wonders if it's ever okay to hit someone. Sometimes you just get so mad, you wanna...pow! Arthur experiences considerable confusion, and finally clarity, as he finds himself on both ends of the hitting question.

#### **10pm Cyberchase**

*Sustainable By Design*

#### **10:30pm Pinkalicious & Peterrific**

*A Fairy Thanksgiving/Pinkfoot Playdate*

"A Fairy Thanksgiving" When Pinkalicious and Peter accidentally damage Fairyanna's Thanksgiving

table, they are determined to make things right and give the fairies the most pinkamazing Fairy Thanksgiving yet! Curriculum: (Visual Arts) - Create art from found objects in nature. "Pinkfoot Playdate" Pinkfoot is back and is eager to spend the day with Pinkalicious and her friends. But Pinkalicious struggles to find something that's pinkaperfect for her giant pink furry monster friend. Curriculum: (Dance) Using movement, explore contrasts in force, e.g. hard/soft, strong/light. Interstitial: Kids use elements from nature to create a fairy house in their backyard.

#### **11pm Pinkalicious & Peterrific**

*Mr. Socko/A Pinkapurrfect Pet* "Mr. Socko" Peter is missing one of his favorite lucky socks! To help her brother out, Pinkalicious creates a sock puppet with the sock Peter has. Pinkalicious and Peter then work with the puppet, Mr. Socko, to retrace Peter's steps to find its other pair. Curriculum: (Visual Arts) An introduction to creating a puppet through found objects and learning to manipulate (or operate) it to create its character and show emotion. "A Pinkapurrfect Pet" The Pinkertons discover a cat on their front doorstep! Pinkalicious and Peter realize



that while taking care of a cat is tough, things can get even hairier when they wake up to find three new kittens.

Curriculum: (STEAM) Explore the design thinking aspect of STEAM. Interstitial: (Reuse from Season 1) Kids build puppets with Sarah Nolen and learn how to bring character and movement to puppet performances.

### **11:30pm Elinor Wonders**

#### **Why**

*The Science of Staying Warm/The Seed of An Idea*  
The Science of Staying Warm - It's a wintery Saturday morning and Elinor, Olive and Ari are getting ready to go out and play in the snow with other kids, but Olive wonders why she has to wear so many winter clothes. This catches Elinor's curiosity, so she observes that some kids have thick fur (like her) and others (like Olive) don't. At the same time, she sees that the kids with thick fur don't need coats, and the ones without thick fur need thicker coats. They conclude that fur must help animals stay warm. Now that Olive understands, she's excited to put on her winter stuff and have fun in the snow! The Seed of an Idea - Elinor becomes fascinated by the Velcro on Ari's new watch and convinces her friends to help her find out how it works. First, they make a list of what

Velcro sticks to and what it doesn't stick to, but they need more observations, so they head out onto the playground. While outside, they observe that Velcro is very similar to a burr seed that is stuck to Ari's shirt, which is no coincidence at all! That's when they learn that the invention of Velcro was based off the burr seed. Nature is full of all sorts of inventive ideas!

### **12am Donkey Hodie**

*Super Duper  
Sleepover/Mountain Climb  
Time*

### **12:30am Daniel Tiger's Neighborhood**

*Daniel's Friends Say No/Prince Wednesday Doesn't Want to Play*  
Daniel's Friends Say No - When Daniel gets to school, he approaches Miss Elaina to play with her but is frustrated when he finds that she would rather read alone. Daniel learns that sometimes his friends might not want to play with him and that's OK because he can find fun things to do on his own. Prince Wednesday Doesn't Want to Play - When Daniel gets to the park, Prince Tuesday and Prince Wednesday are playing together. Daniel wants to join in but is upset because Prince Wednesday only wants to play with his brother. Soon O arrives and they both figure

out that they can play together since Wednesday and Tuesday are having "brother time." Strategy: When a friend doesn't want to play with you, you can find something else to do.

### **31 Tuesday**

#### **8pm Odd Squad**

*The Thrill of the Face/Raising The Bar*

The Thrill of the Face - The Mobile Unit returns to the Museum of Natural Odd to battle a stone warrior.

Curriculum: Algebraic. Thinking Raising the Bar - Opal and Orla head to The Valley of Odd to solve as much oddness as possible.

Curriculum: Graphing.

#### **8:30pm Odd Squad**

*Xs and Os/Dr. O No*

#### **9pm Arthur**

*The Blizzard/The Rat Who Came to Dinner*

A big blizzard comes to Elwood City, taking out the electricity (and--gasp--television!) and sending residents scrambling for supermarket supplies. Can neighbors find ways to help each other survive through the storm? In the second story, the unthinkable is happening... Arthur's teacher is moving in! After his roof collapses, Mr. Ratburn stays with the Reads in order to teach and grade Arthur every second of the day! Or so



Arthur fears!

**9:30pm Arthur**

*Binky Barnes, Wingman/to Beat Or Not to Beat*

Does Binky have a favorite pastime? Not until citywide Bug Week, when suddenly all he can think about is butterflies. But is Binky's obsession with catching Big Blue Butterfly destined to make him the Captain Ahab of Elwood City? And what will become of Moby Dick...er, Big Blue, if it falls into Binky's clutches? In the second story, there's a horrible racket in Elwood City. Is it a sewer sucking machine? A turbo bug extermination device? No, it's Francine practicing her singing and drumming for the Talent Show! Should Arthur and the gang tell Francine that her act's a sure loser? How can they save their friend from certain humiliation...but save their friendship, too?

**10pm Cyberchase**

*Living In Disharmony*

**10:30pm Pinkalicious & Peterrific**

*Lost Voice/Doll Hospital*

Pinkalicious is chosen to sing a solo in a class concert. She practices and practices to make sure she gets the solo just right, but on the morning of the performance she discovers she's lost her voice! How will she be able to sing? / Pinkalicious, Jasmine and

Peter love playing with their dolls. When one of their dolls gets hurt, the fun doesn't end - instead, the game changes to playing doctor! Soon, Pinkalicious and Jasmine find themselves taking care of all the dolls in Pinkville while Peter feels a little left out.

**11pm Pinkalicious & Peterrific**

*Best Day Ever/Catchy Song*

Pop star Jonah Rose is coming to Pinkville. Pinkalicious and Peter are excited to see him and do his signature move, the Jonah Jump. But when they find out the concert is sold out, they decide to put on their own show with a very special guest. / Pinkalicious has written the catchiest song ever, and soon everyone in Pinkville is singing it. In fact, they can't stop singing it! Can Pinkalicious come up with an even catchier song to get it out of their heads?

**11:30pm Elinor Wonders Why**

*The House That Ants Built/Special Places*

The House That Ants Built - Elinor and her friends are trying to make an awesome couch cushion castle, but they each have their own ideas of how to build it. When they can't seem to share materials, it looks like all hope is lost, until Elinor notices ants walking by her windowsill.

Fascinated, the kids follow the ants and notice them co-operating with each other to build the perfect nest. Now they know just what to do. The kids go back inside and now that they're working together, the castle-building is much smoother. They can even move the biggest pillow - together! Special Places - When Ari can't find his favorite ball, he and his friends retrace his footsteps, where they observe a bird with eggs in her nest, then find Mr. Dog burying a toy. Mr. Dog explains he loves to put things away, which is why he buries them and keeps them safe in their "special place." At that moment, Ari suddenly remembers where he left his ball. Elinor and Olive help him find a "special place" to keep it, AFTER they finish playing, of course!

**12am Donkey Hodie**

*The Waiting Game/Planet Purple Party*

**12:30am Daniel Tiger's Neighborhood**

*Miss Elaina Gets Hurt/Daniel Feels Better*

Miss Elaina Gets Hurt - Daniel is at Miss Elaina's house and the friends are playing "astronauts" with their toys! That is, until they crash into one another...OUCH! Lady Elaine comes and fixes up Miss Elaina's booboo but Daniel is reluctant to admit he



is hurt as well. Later, Lady Elaine makes him feel better, too. Daniel Feels Better - Daniel is having a ball playing with Margaret but he accidentally falls, twisting his ankle. Mom is concerned so they pay a visit to Dr. Anna's office. He is scared at first but gradually becomes more comfortable with the idea that Dr. Anna can help take care of his ankle. He even learns about the X-ray machine, firsthand-or foot! Strategy: When you get hurt, find a grown-up to help you feel better.